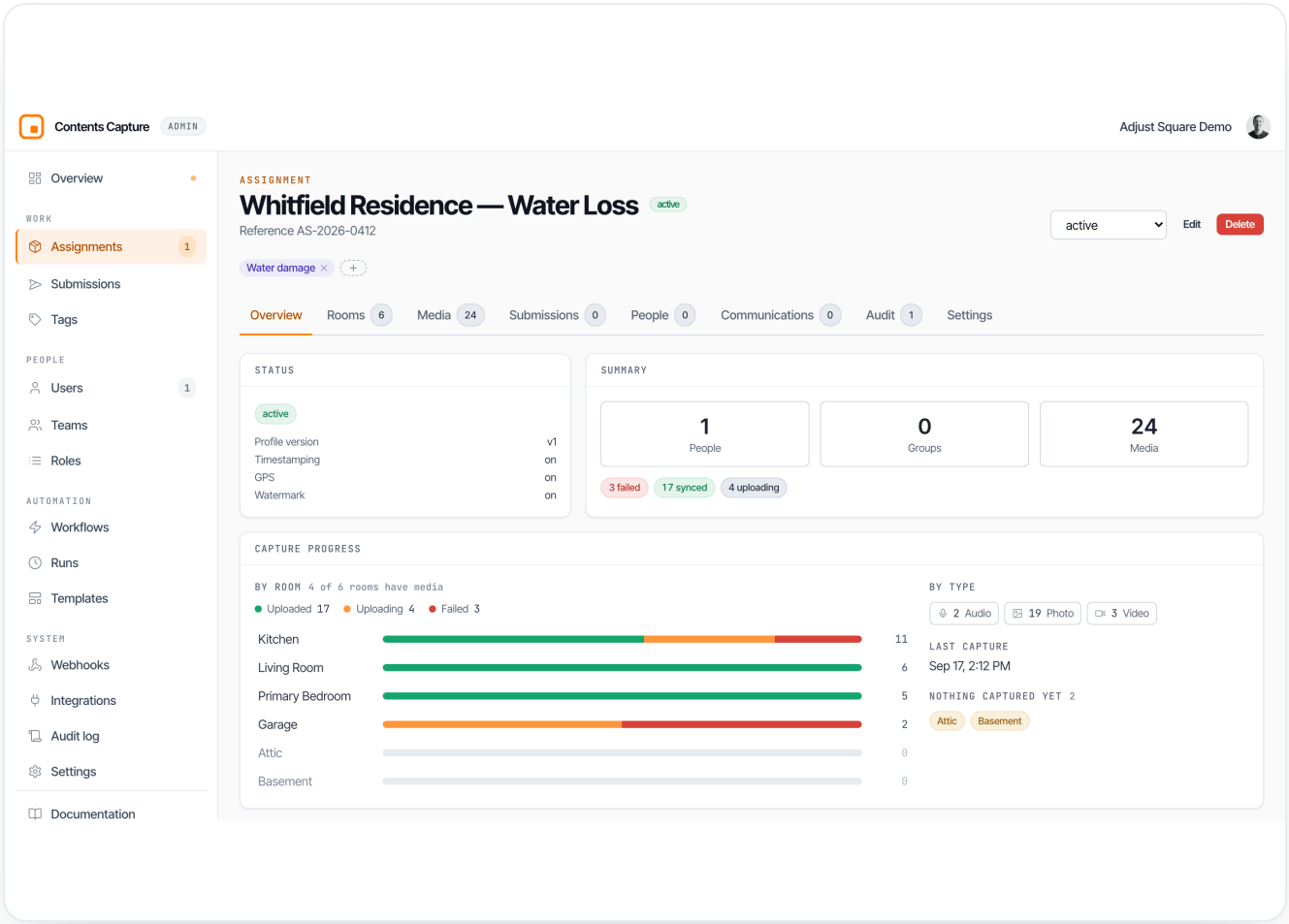
Admin Guide

Everything the console does, in the order you will need it.



VERSION
1.4.0

PUBLISHED
13 November 2026

ALWAYS GET THE CURRENT EDITION
https://admin-docs.contentscapture.com/contents-capture-admin-guide.pdf

Scan for the latest PDF

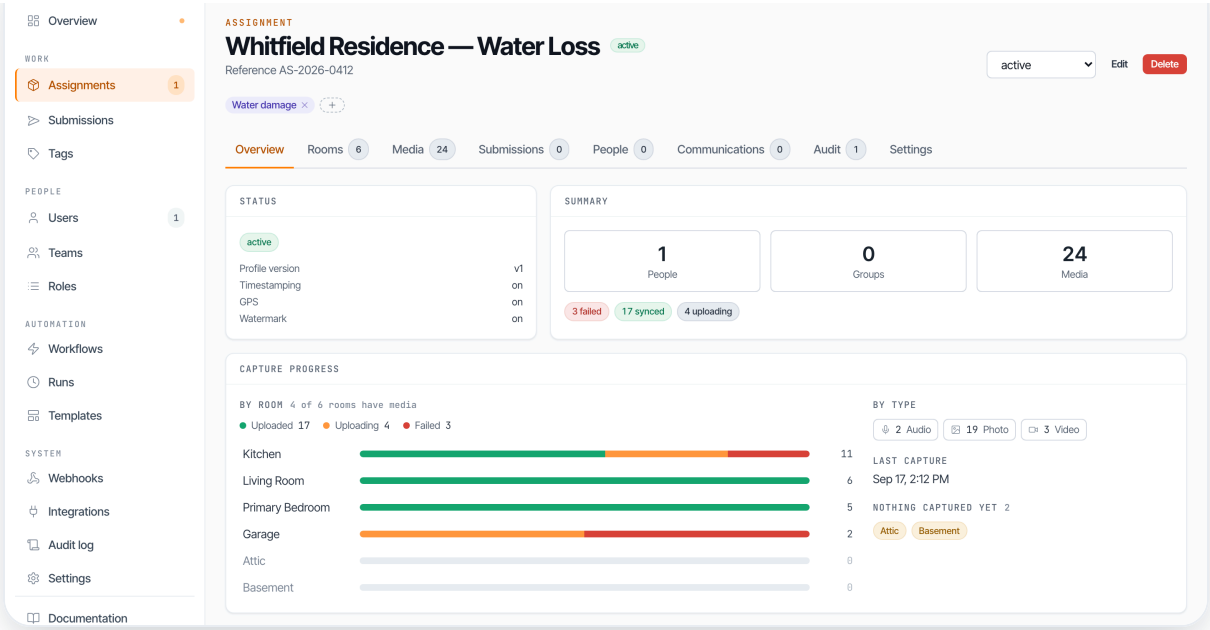
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What this guide covers

Every section, in reader order. In a PDF reader the rows are links; on paper the numbers are the page.

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ContentsCapture Admin Guide

Run loss documentation at scale, from team setup to locked, tamper-proof submissions.

Open the admin console `https://admin.contentscapture.com`

Get the iOS app `https://apps.apple.com/us/app/contentscapture/id6783100453`

Scan to install
ContentsCapture for iOS

Field Guide
The companion guide for adjusters

Organizations and teams

Capture profiles

Structure your company as organizations, business units, and teams.

Design the forms your adjusters fill in, publish them, and know that every assignment keeps its own locked snapshot.

Assignments at scale

Create one assignment with a wizard or a hundred from a spreadsheet, with members and access seated automatically.

Live Dashboard

Watch captures land in real time on a map, see who is active and who is idle, and drill into any adjuster's day.

Locked submissions

Every hand-off from the field is immutable. Review with deep zoom, clean originals, and full capture metadata.

Workflows and webhooks

Send emails and texts, update statuses, and notify your other systems automatically when something happens.

The guide for your field staff

Adjusters have their own, separate **Field Guide**: installing the app, capturing, rooms and groups, submitting, and what happens when there is no signal. Point your crews there and keep this one for the office.

- Read it online at **docs.contentscapture.com**
- Or hand out the PDF: **ContentsCapture Field Guide (PDF)**

A typical rollout

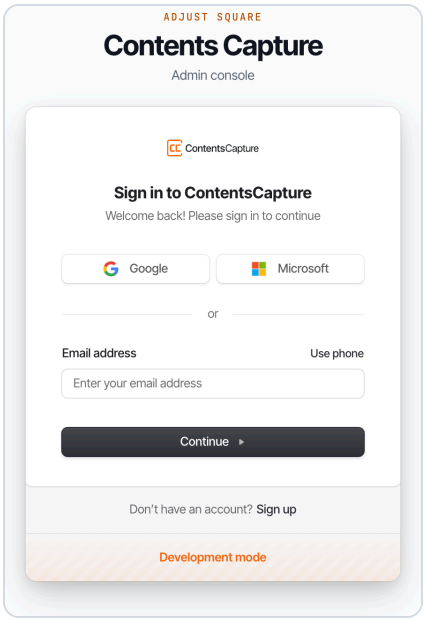
1. **Create your structure.** Set up your organization, business units, and teams so work is grouped the way your company runs. See **Structure and terminology**.
2. **Bring in your people.** Add adjusters and leads in ContentsEstimation; they show up in ContentsCapture and can sign in right away. Then set their team and role. See **Users and invitations**.
3. **Build a capture profile.** Define the fields every assignment needs, then publish it. See **Capture profiles**.
4. **Set capture settings.** Decide on timestamps, GPS, and watermarks per team. See **Capture settings**.
5. **Create assignments.** Send jobs to the field one at a time or in bulk from a spreadsheet. See **Assignments**.
6. **Monitor the work.** Watch captures arrive live and check adjuster pace. See **Dashboard**.
7. **Review submissions.** Open locked hand-offs, zoom into the detail, and move assignments through your review statuses. See **Submissions and media**.

Where is the field app guide?

Field staff have their own separate Field Guide covering the iOS app: installing, signing in, capturing, and submitting. Point your adjusters there and keep this guide for the office.

Sign in

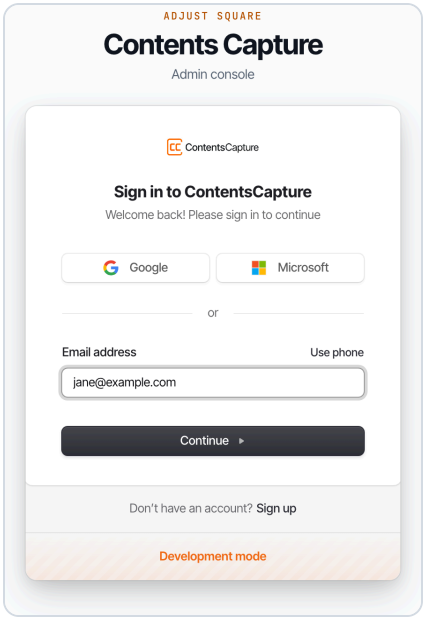
The admin console lives in your browser at **admin.contentscapture.com**. There is nothing to install.



How to sign in

ContentsCapture has no "create an account" step of its own. You get an account in one of two ways: you join from ContentsEstimation with the ContentsCapture card (see **Joining from ContentsEstimation** below), or Adjust Square sets you up. If neither has happened yet, signing in will tell you it cannot find your account.

1. Go to **admin.contentscapture.com**.
2. Enter the email address or phone number your administrator added you with.
3. We send you a short code. Enter it.



There is no password to remember or lose. Each sign-in uses a fresh code.

> **Use the same address every time**
>
> Your access is tied to the exact address you were added with. Signing in with a different one reaches a different account, usually an empty one.

Joining from ContentsEstimation

If your company uses ContentsEstimation, this is how you join ContentsCapture.

1. In ContentsEstimation, open **Integrations**.
2. Click the **ContentsCapture** card.
3. A new page opens and signs you straight in to the admin console. There is no code to type.

The first time you do this, ContentsCapture makes your account on the spot and puts you in your ContentsEstimation team's organization, with the role your ContentsEstimation admin gave you there: **Org admin**, **Team admin** or **Member**. Every time after that, the card just signs you in. It never changes a role you already have; your admin does that on the People tab. New people also see a welcome window and get an email and a text with the App Store link.

Each new account made this way is written to the **audit log** as joined through the ContentsCapture card, so administrators can see who came in and when.

To use the phone app, sign in on the phone with the same mobile number ContentsEstimation has for you.

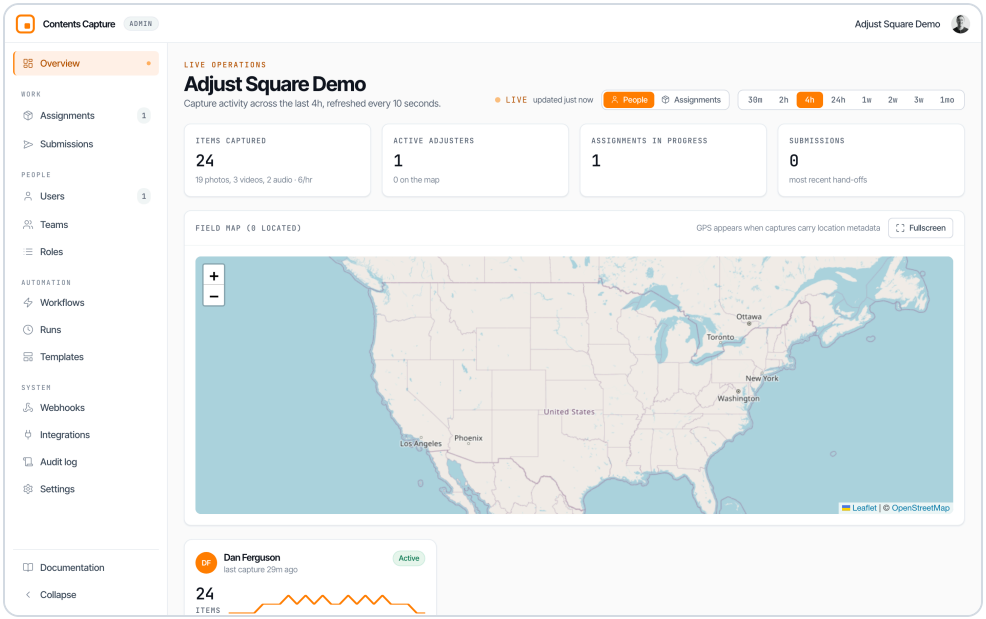
When the card says no

The card stops with a short message instead of signing you in when:

- **The link has expired.** Each link works once, for about a minute. Go back and click the card again.
- **Your team is not connected yet.** Your ContentsEstimation team has not been connected to ContentsCapture. Ask your ContentsEstimation admin.
- **You already have a login.** Your phone number or email already belongs to a ContentsCapture login that is not connected to your ContentsEstimation account. Sign in the usual way with your phone number, and ask your admin to connect the two. ContentsCapture never joins two logins on its own, because that could put one person into somebody else's account.
- **Your account signs in another way.** Some accounts are set up by Adjust Square rather than through the card. Sign in with your phone number instead.

What you see first

You land on **Dashboard**, the live picture of what your crews are doing right now.



How much of it you can see depends on your role. Field activity across the whole organization is limited to org admins; everyone else sees the rest of the page with that section hidden. See **Roles and permissions**.

Which organization you see

The organization you are in is named under your name at the bottom of the left sidebar. Everything on screen follows it: assignments, users, submissions, settings. The ContentsCapture card opens on the organization of the ContentsEstimation team you clicked it from.

Adjust Square admins: Shift + T

Adjust Square admins can step into any organization on the platform. Press **Shift + T** anywhere in the console (except while typing in a box) to open **Switch organization**. Start typing to search, use the arrow keys to move, and press **Enter** to switch, or click a name. **Escape** closes it. To go back, press Shift + T again and pick your own organization. Shift + T is turned off while you are impersonating somebody.

Seeing "No organization" means your sign-in worked but no organization has been linked to it yet. That is an administrator's job, not something you can fix from here.

Signing out

Click the sign out button beside your name at the bottom of the left sidebar. Your picture opens the account menu, which can also sign you out.

If you cannot get in

- **"Couldn't find your account."** The address is not registered. Check for a typo, then ask your administrator which address they used.
- **The code never arrives.** Check spam for email. For phone, confirm the number is the one on file.
- **You sign in but see nothing.** You are signed in but not attached to an organization, or you have no assignments yet.

Still stuck? Email **help@adjustsquare.com** and a human will respond.

Roles and permissions

Every person in your company holds one of three roles, and the role decides what they can see and do across the console and the mobile app. Somebody from outside, like a contractor or a carrier rep, does not get a role at all: you share one assignment with them instead.

The three company roles

Role	What they do
Org admin	Runs the whole organization: every team, its people, profiles, assignments, workflows, and who holds which role. The only customer role that can change people's roles. Webhooks and integration tokens are set up by Adjust Square.
Team admin	Runs a team day to day, for example the Michigan team: manages team members, builds and publishes capture profiles, creates and manages assignments, grants assignment access, and reads the audit log.
Member	Everyone else, managers and field staff alike. Captures media, works rooms and assignments in the field app, and views media.

Changed in version 4.0

The role that used to be called **Business Unit admin** is now **Org admin**; what it can do is unchanged. The role that used to be called **Org admin** is retired: it can no longer be given to anyone, and the few people who still hold it are Adjust Square staff, shown as **Adjust Square admin**. Adjust Square staff keep full access to every organization either way.

Sharing one assignment

To bring somebody in for a single loss, open the assignment, go to its **Users** tab, and invite them by email or phone at one of two levels:

Share level	What they can do on that one assignment
Can capture	Take photos, add and edit rooms, and edit people records, the same as a member. Ideal for contractors and outside adjusters.
View only	See the media, but not capture or change anything. Good for carrier representatives or managers who need visibility.

They see only the assignment you shared and nothing else in your organization. Revoke the invitation from the same tab when the work is done.

> **Renamed in version 2.0**
>
> Earlier versions of this guide and the console called these levels **Collaborator** (now **Can capture**) and **Observer** (now **View only**), and listed them beside the company roles. What each level can do has not changed. They are no longer offered on the People or Roles tab, because they only ever made sense on one assignment.

The 14 permissions

Behind the scenes, each role is a bundle of permissions. The console enforces them server-side, so they cannot be bypassed.

Permission	Plain meaning
`team.manage`	Create, rename, and delete teams, and manage their members and settings.
`schema.manage`	Create, edit, publish, and archive capture profiles.
`assignment.create`	Create new assignments, including spreadsheet imports.
`assignment.manage`	Edit assignment details, change statuses, and delete assignments.
`assignment.access.grant`	Share an assignment (Can capture or View only) and revoke that access.
`location.write`	Create, edit, reorder, and delete rooms on an assignment.
`media.capture`	Capture photos, video, and audio in the field app.

Permission	Plain meaning
`media.read`	View captured media in the console and app.
`media.delete`	Delete media items (soft delete; the file is retained on the server).
`person.write`	Add and edit people records.
`tag.manage`	Add, rename, recolour, and delete the organization's **tags**. Putting an existing tag on something needs only that thing's own edit permission.
`webhook.manage`	Create and manage webhook endpoints. Adjust Square staff only.
`integration.manage`	Create and revoke integration tokens. Adjust Square staff only.
`audit.read`	View the audit log and workflow runs.

Who can assign which role

- **Only Org admins and Adjust Square staff can change roles.** Everyone else sees each person's role as a label, not a dropdown.
- **Team admins can still add people, as Members.** Making someone a Team admin or Org admin is up to an Org admin.
- **Roles are changed in place** with the dropdown in the **Role** column on the **People** tab of **My Team**, or on the **Roles** tab. On a team's **Members** tab a seat can be Team admin or Member.
- **Can capture and View only are given on one assignment**, never on the People, Roles, or team Members tabs. Admins share from the assignment **Users** tab. See **Assignment-level invitations**.

The Roles tab

Open **My Team** and choose the **Roles** tab to see "What each role can do, and who holds it." It shows:

- A card per company role with a description and the permission badges it carries. Org admins also see how many people currently hold it.
- A **Sharing one assignment** section explaining the two share levels, Can capture and View only.
- For Org admins only, a **Role assignments** table listing every user, with an inline role selector so they can change roles in place without opening the user editor. Team admins and members do not see this table.

In an organization connected to ContentsEstimation, a role change in **Role assignments** is sent to ContentsEstimation, which stores it and sends it back. If ContentsEstimation turns it down, the role stays as it was and a message says why. People who are not linked to ContentsEstimation show their role but cannot be changed here.

Custom roles cannot be created

The three roles are a fixed set enforced by the server. There is no way to create a custom role or tweak an individual permission. If a person needs more or less access, choose the closest role or use assignment-scoped invitations to narrow their reach.

What each role sees in the sidebar

The console only shows the pages a person can actually use. Pages outside their role are left out entirely, so nobody clicks into a screen that turns them away.

The sidebar holds six items: the everyday work (**Dashboard**, **Assignments**, **Submissions**, and **My Team**), then **Help** and **Settings**. Everything that configures the organization lives one click away under **Settings**, a page of cards with one card per settings screen. Adjust Square staff also see a seventh, the yellow **Admin** item, always last, which no customer role ever gets. **Help** opens the Help page, with **playable guides** and a link to this guide. **Collapse** shrinks the sidebar to icons, and your name, your organization, and sign out stay at the bottom.

The ContentsCapture name at the top of the sidebar (beside the orange mark, or the mark alone when the sidebar is collapsed) switches products. Click it to see **ContentsVision** (identify items from photos and video), **ContentsCapture** (checked, since you are here; it takes you to the Dashboard), and **ContentsEstimation** (price and build reports). Picking another product opens it in the same tab, already pointed at your company's own copy of it, if your company has one. On a phone the switcher is the ContentsCapture name in the top bar.

Who	Sidebar	Inside Settings
Org admin	Dashboard, Assignments, Submissions, My Team, Help, Settings	Organization, Tags, Audit log, Workflows, Runs, Templates

Who	Sidebar	Inside Settings
Team admin	Dashboard, Assignments, Submissions, My Team, Help, Settings	Tags
Member	Dashboard, Assignments, My Team, Help, Settings	Tags
Adjust Square staff	Dashboard, Assignments, Submissions, My Team, Help, Settings, Admin	Everything, including Webhooks and Integrations. Their own tools (All organizations, Device health, App release and systems) are under the yellow **Admin** item instead.

Team admins and members see **Assignments** and **Submissions** for their own team only, and **My Team** shows just the people on their team. The organization wide Settings screens (Organization, Audit log, Workflows, Runs, Templates) belong to Org admins. Cards somebody cannot use are left off the Settings page entirely, and if nothing in Settings is open to them, the Settings entry disappears too. Somebody who opens a hidden page from an old link or bookmark still gets a short note saying the page needs an admin role.

Which organizations and teams each person sees

Nobody sees another company. Inside your own organization, what you see follows where your seat is:

Who	Organizations	Teams
Adjust Square staff	Every organization, on **Admin → All organizations**	Every team in every organization
Org admin	Only their own	Every team in their organization
Team admin	Only their own	Their own teams
Member	Only their own	Their own teams

Only Org admins hold a seat across the whole organization. Team admins and members always sit on one team and see only that team. Someone who joins an organization with several teams waits, seeing nothing, until an Org admin puts them on a team. See **Which team new people land on**. The server enforces all of this, not just the screens: asking for another organization's teams, or a team outside your seat, gets turned away.

What Org admins and Team admins can do in My Team

Org admins add adjusters on the **People** tab, put them on a crew from the crew's **Members** tab, and set their role in the **Role** column. Team admins can add people and put them on crews, but only as Members. Two limits always apply, and the server enforces them:

- **Only Org admins change roles.** Team admins see roles as labels.
- **Webhooks and Integrations stay with Adjust Square.** They connect the whole company to outside systems, so Adjust Square sets them up.

Org membership versus assignment access

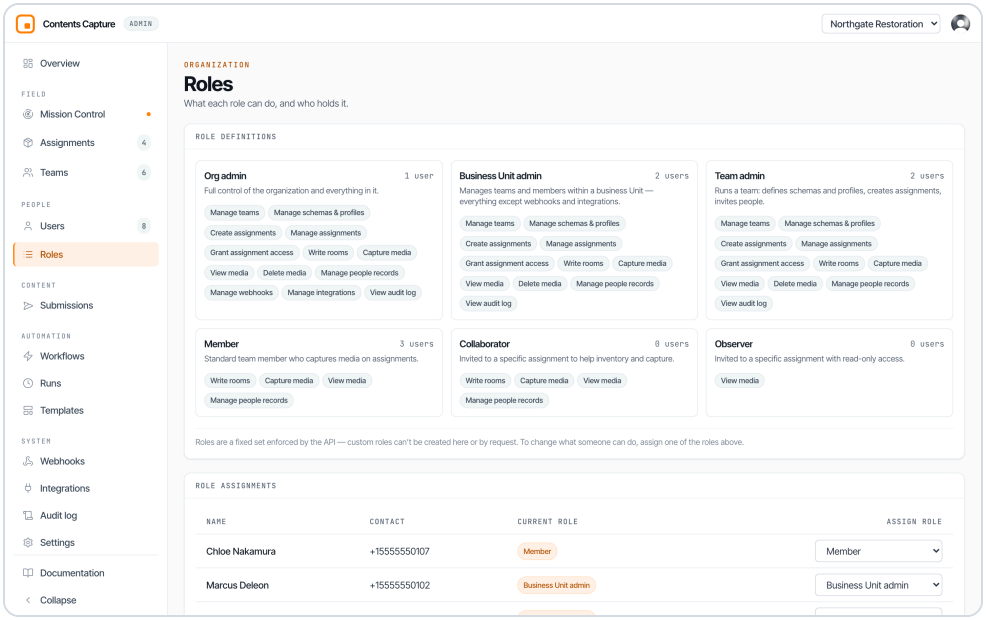
These are two separate layers, and understanding both prevents most access confusion:

- **Organization membership** (the People tab in My Team) puts a person in your org with a role. Members and admins see the teams their seat covers (see **the table above**) and the assignments in them, according to their role and your **assignment visibility** settings.
- **Assignment-scoped access** (the assignment Access tab) shares one assignment with a specific person, often someone outside the org, at Can capture or View only. It does not make them an org member, and revoking it does not affect any org membership they have.

A contractor who only ever works one loss never needs org membership: share that assignment with them at Can capture, and revoke the invitation when the work is done.

Seeing the matrix

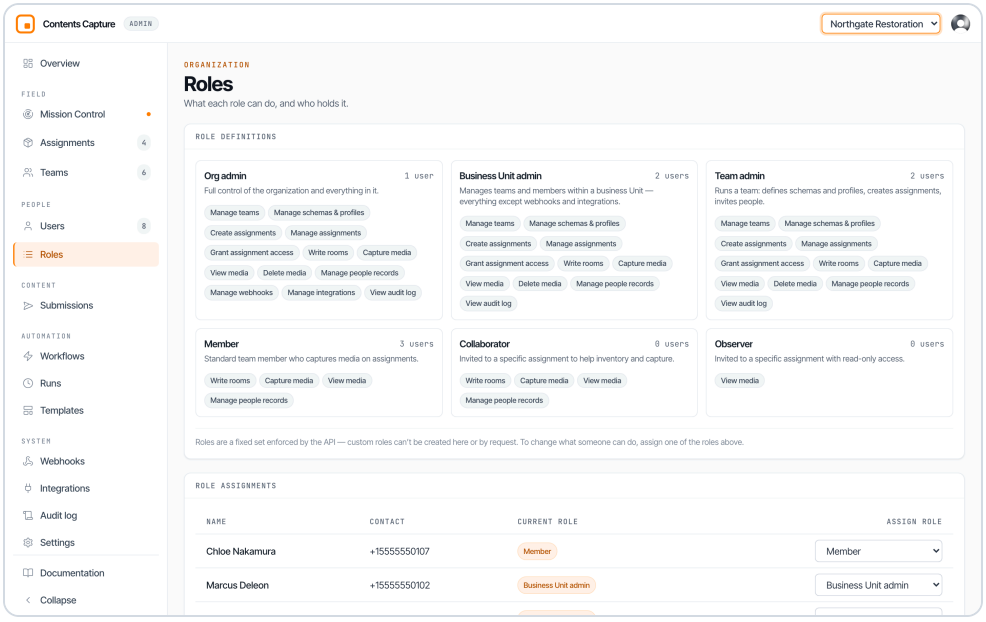
The **Roles** tab in **My Team** lists every role and exactly what it may do.



The permission grid is the authoritative answer to "can this person do X". It is read-only: roles are fixed so that access is predictable and auditable.

NAME	CONTACT	CURRENT ROLE	ASSIGN ROLE
Chloe Nakamura	+15555550107	Member	Member
Marcus Deleon	+15555550102	Business Unit admin	Business Unit admin
Priya Raman	+15555550103	Business Unit admin	Business Unit admin
Sonia Alvarez	+15555550105	Team admin	Team admin
Tom Whitfield	+15555550104	Team admin	Team admin
Avery Brooks	+15555550101	Org admin	Org admin
Dale Rutherford	+15555550108	Member	Member
Ben Okafor	+15555550106	Member	Member

The assignable column shows which roles you may grant to somebody else. You can never grant a role above your own.


Contents Capture
ADMIN
Northgate Restoration
Overview
FIELD
Mission Control
Assignments 4
Teams 6
PEOPLE
Users 8
Roles
CONTENT
Submissions
AUTOMATION
Workflows
Runs
Templates
SYSTEM
Webhooks
Integrations
Audit log
Settings
Documentation
Collapse
ORGANIZATION
Roles
What each role can do, and who holds it.
ROLE DEFINITIONS
Org admin
1 user
Full control of the organization and everything in it.
Manage teams
Manage schemas & profiles
Create assignments
Manage assignments
Grant assignment access
Write rooms
Capture media
View media
Delete media
Manage people records
Manage webhooks
Manage integrations
View audit log
Business Unit admin
2 users
Manages teams and members within a business Unit — everything except webhooks and integrations.
Manage teams
Manage schemas & profiles
Create assignments
Manage assignments
Grant assignment access
Write rooms
Capture media
View media
Delete media
Manage people records
View audit log
Team admin
2 users
Runs a team: defines schemas and profiles, creates assignments, invites people.
Manage teams
Manage schemas & profiles
Create assignments
Manage assignments
Grant assignment access
Write rooms
Capture media
View media
Delete media
Manage people records
View audit log
Member
3 users
Standard team member who captures media on assignments.
Write rooms
Capture media
View media
Manage people records
Collaborator
0 users
Invited to a specific assignment to help inventory and capture.
Write rooms
Capture media
View media
Manage people records
Observer
0 users
Invited to a specific assignment with read-only access.
View media
Roles are a fixed set enforced by the API — custom roles can't be created here or by request. To change what someone can do, assign one of the roles above.
ROLE ASSIGNMENTS
NAME
CONTACT
CURRENT ROLE
ASSIGN ROLE
Chloe Nakamura
+15555550107
Member
Member
Marcus Deleon
+15555550102
Business Unit admin
Business Unit admin

Playable guides

Some tasks are easier to learn by doing them. A playable guide, labeled **Walk me through it**, walks the real console with you one step at a time: it opens the right page, highlights the control to use, and moves on when you use it.

Open a guide

From the Dashboard, click **Help** in the sidebar. The Help page lists every guide by topic. Click one to start it.

Some pages also have a **Walk me through it** button at the top right that starts the guide for that page:

Page	Guide
Assignments	Create an assignment
Submissions	Review media and submissions
Settings > Workflows	Set up a workflow
Settings > Tags	Manage tags

The Help page also links to this guide, and to **help@adjustsquare.com**.

The guides

- **Create an assignment**: open the wizard, pick the team, name the file, review it, create it.
- **Invite someone to an assignment**: open an assignment, open **Users**, send an invite by email or phone.
- **Change an assignment's status**: open an assignment, change the status beside its name, see who created it.
- **Review media and submissions**: open **Media** on an assignment, switch layouts, then look at submissions.
- **Set up a workflow**: start from the library, including the ContentsVision workflow, or build your own.
- **Manage tags**: create a tag with a name and a colour.
- **Switch products**: jump to ContentsVision or ContentsEstimation from the sidebar.

Use the player

While a guide plays, a small panel sits at the bottom left of the screen.

- **The highlight**: the rest of the screen dims and an orange ring marks the control the step is about. The console still works normally underneath.
- **Next** moves to the next step. Some steps have no Next button: they wait for you to click the highlighted control, or type in the highlighted field, then move on by themselves. **Skip this step** moves on without doing it.
- **Back** goes to the previous step. The numbered dots jump straight to any step.
- **Take me there** shows up when you have wandered to another page. It takes you back to the step's page.
- **Exit** stops the guide. **Finish** on the last step ends it, with a message to confirm.
- A guide keeps its place if you reload the page or move around the console.

If the control a step needs is not on the screen (you lack permission for it, or there is nothing to click yet), the panel says so and you can press **Next**.

Guides never save anything on their own. Steps like **Create** or **Send invite** only point at the button; nothing happens until you click it.

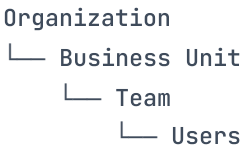
Questions a guide does not answer? Email **help@adjustsquare.com** and a human will respond.

Structure and terminology

ContentsCapture organizes every company the same way: an Organization contains Business Units, Business Units contain Teams, and Teams contain Users, with assignments living inside teams.

Every customer company has its own organization, and the organization is a wall: nobody outside it can see its teams, people, or claims, and nobody inside it can see another company.

The hierarchy



A realistic insurance example:

Level	Example	Purpose
Organization	"Meridian Adjusting Group"	Your whole company. One org per company, closed to every other company.
Business Unit	"West Coast Catastrophe"	A division, region, or line of business.
Team	"Sacramento CAT Crew"	The people who actually work losses together.
Users	Individual adjusters and leads	Members of one or more teams.

Assignments are always created inside a team. When a catastrophe hits, you might spin up a new business unit for the event with several teams underneath it, then archive or delete the structure after the response winds down.

Standard and enterprise customers

Each organization is one of two customer types. The type describes the company; it does not change what anyone inside can do.

Type	What it looks like	Example
Standard	One company with one team, or a few.	An independent public adjusting firm.
Enterprise	A large company whose one organization holds many business units and teams.	A national TPA with regional offices.

Either way, the company gets its own organization. Two standard customers never share one, even when each has a single team.

Creating organizations

Most companies need exactly one organization, and Adjust Square sets it up:

- **From ContentsEstimation.** When your team is created in ContentsEstimation, its organization is created here for you. A standard customer's team becomes its own organization. An enterprise customer's teams all become teams inside that company's one organization. See **Organizations set up from ContentsEstimation**.
- **By Adjust Square staff.** If you operate distinct companies and need another one, ask your Adjust Square contact. Staff create, rename, and delete organizations, and set each one's customer type, from **Admin → All organizations**, a page only they can see.

When an organization is created, a default business unit and team are created with it.

To rename your own organization, open **Settings → Organization** and click the name on the **Name** card. Type the new name and press Enter, or click anywhere else, to save. Only org admins can rename.

> **Deleting an organization hides it, it does not erase it**
>
> A deleted organization disappears from the console, but its data is retained and can be restored by support. If one is deleted by accident, contact support to have it restored.

The Crews tab

Open **My Team** and choose the **Crews** tab to manage business units and teams. (The tab name reflects your terminology settings; see **Terminology** below.) Only Org admins see this tab. Opening a crew shows its own page, with a **My Team** link at the top to come back.

Most organizations have a single business unit. In that case the tab is a plain list of your teams, and the main button is **Add team**. Click it, type a name, and click **Add**.

Business units are not added from the console. If your organization needs another one, ask Adjust Square to set it up.

Once there are two or more business units, the page shows one card per business unit with a badge showing how many teams it contains. Per business unit you can:

- **Add team**: add a team inside that business unit.
- **Rename**: change the business unit name.
- **Delete**: remove the business unit and every team inside it.

> **Deleting a business unit is permanent**
>
> The confirmation reads "Permanently delete {name} and its teams? This can't be undone." Everything under that business unit is removed. Export or archive anything you need before confirming.

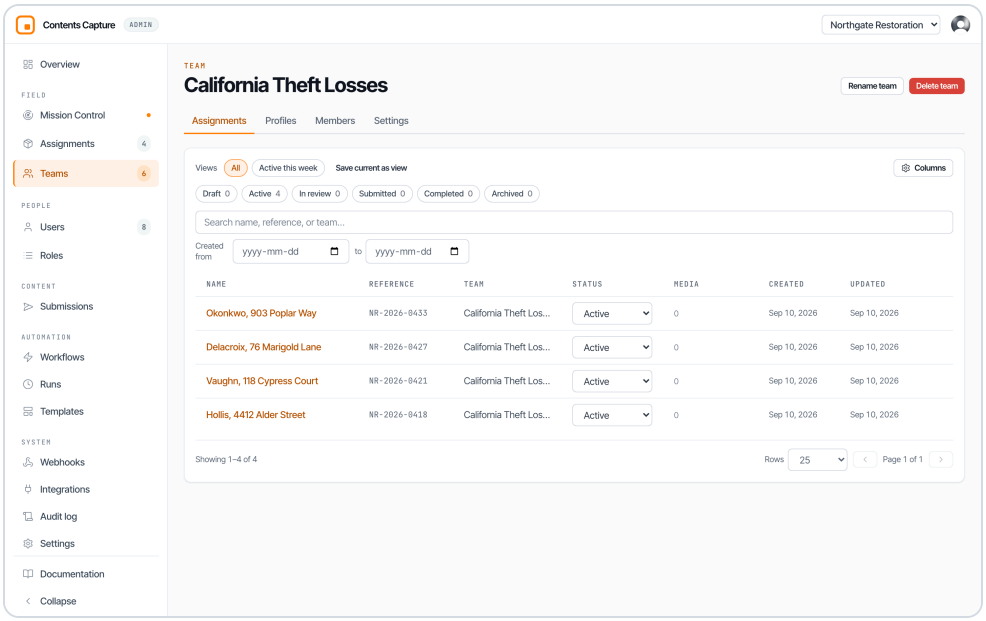
Each team row shows the team name as a link to its detail page and a **Watermark on/off** chip so you can see capture watermark status at a glance, plus Rename and Delete actions.

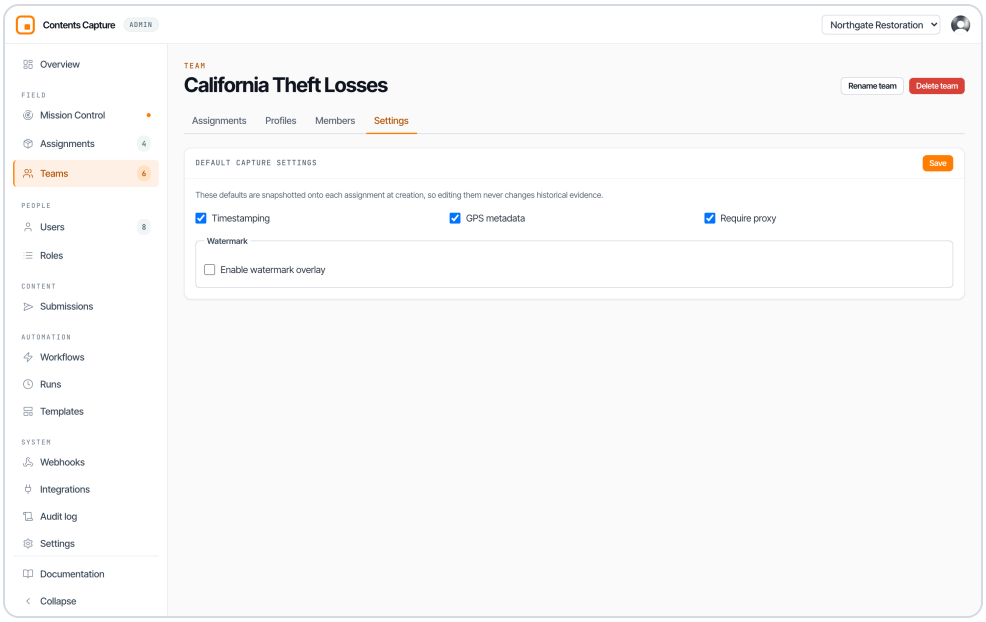
Team detail

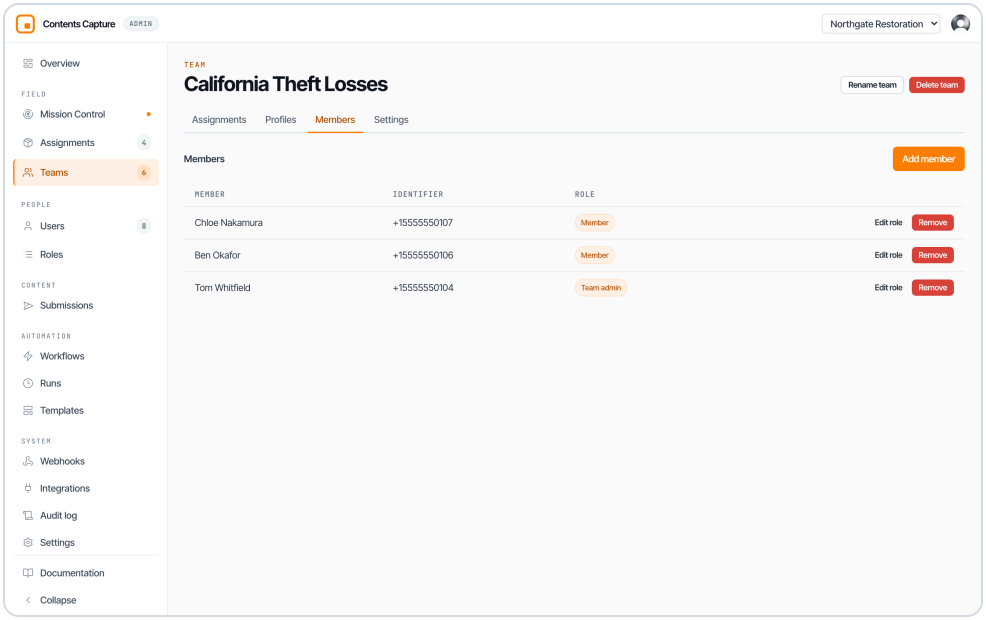
Click a team name to open its detail page, which has four tabs:

Tab	What it holds
Assignments	The assignments explorer, locked to this team.
Profiles	The capture profiles owned by this team. See **Capture profiles**.

Tab	What it holds
Members	The team roster and per-member roles. See **Team members**.
Settings	The team's default capture settings. See **Capture settings**.







The header offers **Rename Team** and **Delete Team**.

> **Deleting a team removes its work structure**
>
> The delete confirmation warns: "Its assignments, profiles, and members will be removed." If the team holds assignments you still need, move or archive that work first.

Terminology

Some organizations use their own words for the platform's nouns: business unit, team, assignment, and location (room). For example, an organization that calls teams **Crews** sees "Crews" in both the admin console and the mobile app, which is why the navigation item reads "Crews" in many organizations. These names are no longer changed from the console; an organization that already had its own words keeps them.

> **This guide uses default names**
>
> When this guide says "Team" and your console says "Crew", they are the same thing. Terminology renaming is cosmetic and does not change any behavior or permission.

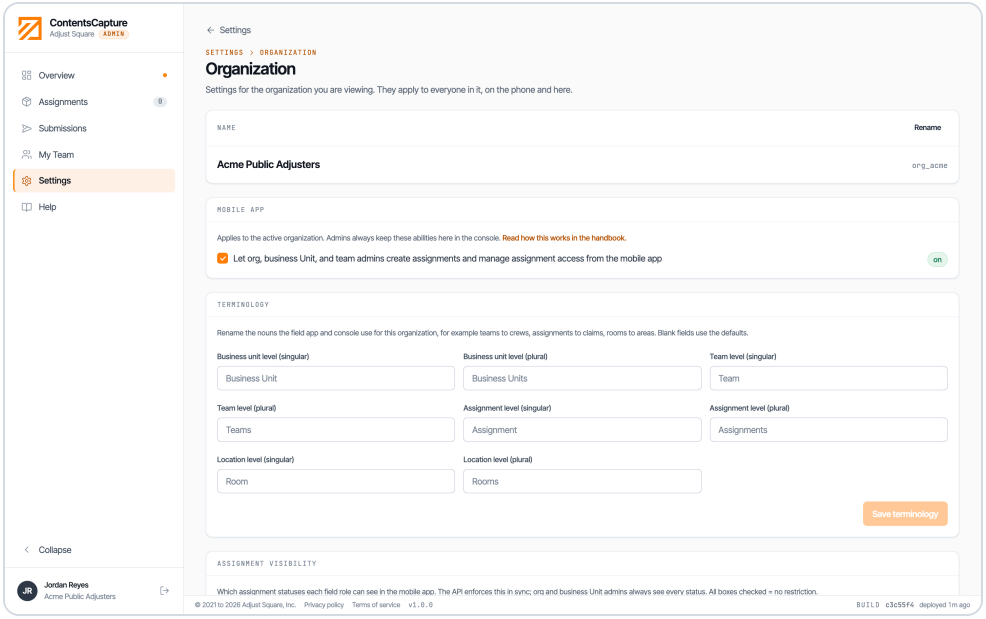
When to split business units versus teams

There is no wrong answer, but these guidelines work for most adjusting firms:

- **Split by business unit when the groups operate independently.** Different regions, different lines of business (residential vs commercial), or different carrier contracts with their own admins are good candidates. Each business unit can have its own admin who manages everything beneath it.
- **Split by team when the groups share oversight but work different losses.** Crews within a region, day and night shifts, or per-event rosters on a catastrophe response are usually teams.
- **Prefer fewer layers.** If your whole company is one flat roster, a single business unit with a handful of teams is simpler to run than a deep tree.
- **Use assignments, not teams, for individual losses.** A team is a durable group of people; an assignment is a unit of work. Create assignments freely and archive them when done.

Organization settings

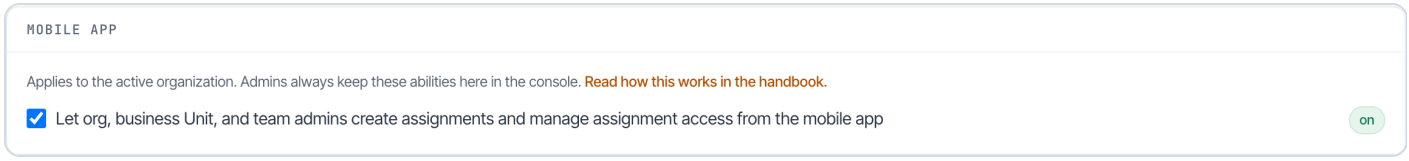
Open **Settings** and click the **Organization** card. It holds the organization's name and the policies that apply everywhere.



The organization you are administering is named under your name at the bottom of the left sidebar. Organizations are companies, not crews: your crews are on the **My Team** page. Everything on screen follows the organization. Adjust Square admins can reach any organization with **Shift + T**; see **Which organization you see**.

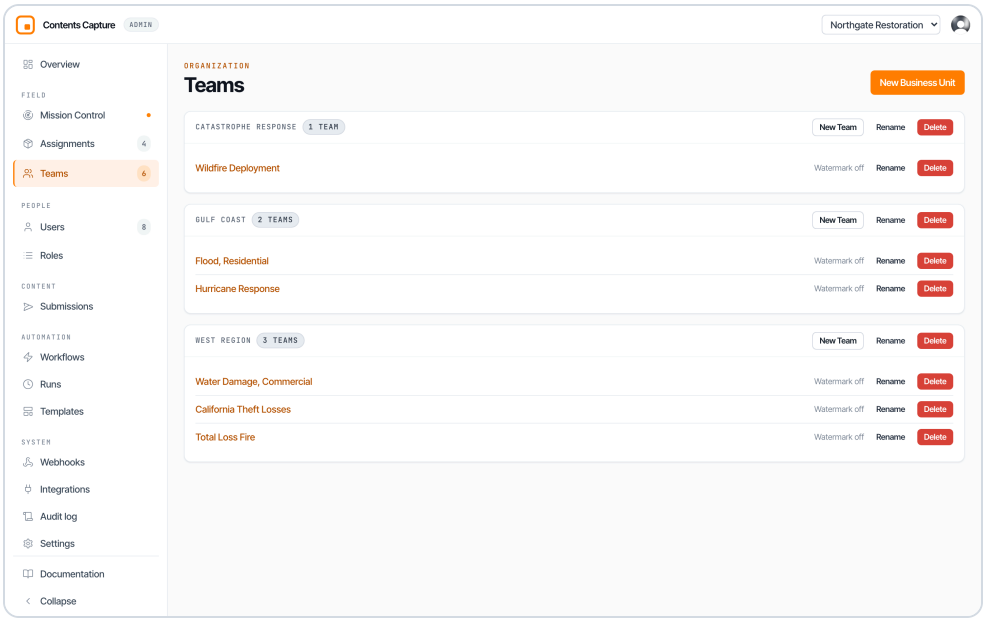
Mobile policy

What the field app is allowed to do, including whether admins may create assignments and grant access from their phone.



Business units and crews

The crews tab of **My Team**, which only Org admins see, lists the business units and the crews inside them.



A business unit is a division of the company. It sits between the organization and the crews that do the work, which is what makes it possible to give a regional manager everything in their region and nothing outside it.

Business units are set up by Adjust Square. Ask your Adjust Square contact when you need a new one. You can still rename or delete one from its card.

Users and invitations

The **People** tab of **My Team** is your organization directory: everyone who can sign in, what role they hold, and whether their identity and app install are set up.

Nobody is added from here. People join from ContentsEstimation, or Adjust Square sets them up. They show up on this tab on their own once they exist. See **Where people come from**.

The People tab tour

Open **My Team** in the sidebar. It opens on the **People** tab. Everyone has My Team, but what it shows depends on your role:

- **Org admins** see everyone in the organization, plus a third tab for your crews (named after your **terminology**) beside **People** and **Roles**.
- **Team admins and members** belong to one team, so My Team is just that team. The page is titled with the team's name and lists only the people on it. There are no organization tabs. Team admins can still put people on their team; members can only look.

The directory table shows one row per person. These are the columns it starts with:

Column	Meaning
Name	Full name as entered. Org admins click the row to edit the person; everyone else opens the user activity drawer.
Email	Email address on file, or a dash if there is none.
Phone	Phone number on file, or a dash if there is none.
Team	The one team the person is on. Org admins show "Every team". Someone still waiting to be placed shows "Not on a team yet".
Role	The person's role in your organization. See **Roles and permissions**.
Identity	"Clerk linked" means their sign-in identity is connected and working. "Pending" means the identity has not finished linking yet, typically because they have not signed in for the first time.
TestFlight	Status of their iOS app install invitation: Active, Error, skipped, or removed.

Column	Meaning
Actions	Icons: the person with a gear starts **Impersonate** (Adjust Square staff only), the clock opens the **User activity** drawer (Org admins, since for them a click on the row edits), and the power symbol is **Deactivate**. Point at an icon to see its name.

For Org admins, the table lists **everyone in the organization**, across every team, and the line above it says so. To see one team, pick it from the team filter next to **Columns**. The console remembers your choice, so the page opens on that team next time. Pick **Everyone in the organization** to go back, or **Not on a team yet** to see who still needs placing.

Choosing and arranging columns

Click **Columns**, beside the team filter, to pick what the table shows. Untick a column to hide it, tick it to bring it back, and use the up and down arrows to move it. **Name** always stays visible, and **Actions** always sits at the far right. **Reset to defaults** puts everything back.

Your choice is remembered on this computer and browser, for you only. Nobody else in your organization sees your layout.

Where people come from

You do not add people in ContentsCapture. There is no **Add user** button.

- **Standard customers**: people are added in ContentsEstimation. Once they exist there, they appear on this tab, ready to sign in to the app with their mobile number.
- **Organizations set up by Adjust Square**: Adjust Square sets people up. They appear on this tab the same way.

The line above the table says this, so nobody goes looking for the old button.

Which team new people land on

Team admins and members always belong to a team. Org admins sit above the teams and see all of them.

- **One team.** Every new organization starts with a single team, **Default Team**. While it is the only team, everyone who joins is put on it automatically, as a Team admin or a Member.

- **Two or more teams.** Once an Org admin has added a second team, ContentsCapture can no longer guess. New people join **not on a team yet**, and they cannot see or do anything until an Org admin places them.

When anyone is waiting, Org admins see a yellow note on the People tab saying how many. Click **Show them** to list them, then add each person from their team's **Members** tab (see **Team Members tab**). They keep the role they joined with.

Someone who is not on a team yet and signs in to the console sees "You're not on a team yet" and a note to ask their admin.

Changes go through ContentsEstimation

If your organization is connected to ContentsEstimation, ContentsEstimation holds the one true list of your people. The People tab works like a remote control for it: when you edit someone, change their role, or deactivate them here, the console asks ContentsEstimation to make the change. ContentsEstimation saves it and sends it back, and only then does the table change.

- If ContentsEstimation turns the change down, for example because that phone number already belongs to someone, nothing is saved anywhere and a message tells you why.
- A person sits on one team in ContentsEstimation. If they have changed teams, ask Adjust Square to move them. Adjust Square admins are the exception and can be on any team.
- If ContentsEstimation cannot be reached, nothing is saved. Try again in a minute.
- Sometimes ContentsEstimation saves the change but needs a moment to send it back. The console then says "Saved in ContentsEstimation. It will show here in a moment." and the table updates on its own.
- If your organization is not connected to ContentsEstimation yet, **Edit** and **Deactivate** are not offered, and a line above the table explains why. Contact Adjust Square to connect it.

Who can make these changes: Org admins for everyone, and Team admins for people on their own team. Nobody can give a role higher than their own.

Editing users and changing roles

Org admins and Adjust Square staff can edit anyone in the table. Click the person's row to open the **Edit user** box. It holds their **Full name**, **Email**, **Phone**, and **Role**. Change what you need and click **Save**. Only what you changed is sent.

In an organization connected to ContentsEstimation, the change goes to ContentsEstimation first, and the console waits for its answer:

- When ContentsEstimation accepts, the box closes and the table shows the new details.
- When it refuses, the box stays open with your changes, and a message gives ContentsEstimation's reason.

Changing someone's phone number changes the number they sign in to the app with. If the person is on more than one team, the box also asks which **Team** their new role is for, because a role is set team by team. Only people linked to ContentsEstimation can be edited here.

In an organization that is not connected to ContentsEstimation, you can change the name and role. Email and phone show but are locked, because they are how the person signs in.

Team admins do not get the Edit user box. They can still change roles in the **Role assignments** table on the **Roles tab**, which follows the same rules. Role changes take effect across the console right away, and in the mobile app on its next sync.

Deactivating a user

Click the power icon (**Deactivate**) on a row when someone leaves the company or no longer needs access.

In an organization connected to ContentsEstimation, Deactivate asks ContentsEstimation to take the person off your team. They lose access here as soon as ContentsEstimation confirms. Their ContentsEstimation account itself stays, because they may belong to other teams. A Team admin removes people from their own team only.

> **What deactivation does**
>
> Deactivating removes the person from your organization, bans their sign-in, and pulls their mobile app access. Their identity is recoverable: if they rejoin later, support can restore the same identity rather than creating a fresh one. Media they already captured and submitted is not affected; it stays locked in the assignments where it was submitted.

The user activity drawer

Click a row (or, as an Org admin, the clock icon on it) to open the **User activity** drawer, which shows the person's capture activity over the last 24 hours: items captured, pace, and recent work. Use it to confirm a new hire is capturing, or to check whether someone reporting app trouble is actually syncing. Members do not get the drawer.

Pending users

A user whose **Identity** column shows "Pending" is in the directory but has not completed first sign-in. This is normal for new people. If someone stays pending for days, check their phone number in ContentsEstimation, then ask them to sign in with a one time code. There is no separate activation step on your side.

Assignment-level invitations

Org membership is not the only way to give someone access. For contractors, carrier representatives, or anyone who should see exactly one assignment, use assignment-level invitations:

1. Open the assignment and go to the **Access** tab.
2. In the **Invitations** section, enter the person's **email or phone number**.
3. Choose the access level:
   - **Can capture**: can capture and view media on this assignment, like a member but scoped to this assignment only.
   - **View only**: can look, cannot change anything.
4. Send the invitation.

The person gets an email with a link that opens this assignment in the admin console, and a text with a link to download the ContentsCapture app. They sign in to the app and the assignment is waiting for them there.

Invitations move through four statuses:

Status	Meaning
Pending	Sent, not yet accepted. You can revoke a pending invitation.

Status	Meaning
Accepted	The person has access and can sign in.
Revoked	You withdrew the invitation or their access. Immediate effect.
Expired	The invitation lapsed before being accepted.

No resend button

There is no "resend invitation" action. If an invitation expires or the person cannot find it, simply invite the same email or phone number again.

Team Members tab

Team rosters are managed on the team's detail page, under the **Members** tab. The table lists each member with their identifier and role.

A person belongs to **one team**. Someone already on another team shows greyed out in the picker; remove them from that team first. Business unit admins still see every team in their unit while sitting on one.

To add someone:

1. Click **Add member**.
2. Pick a person from the **organization directory**. They keep the role they already hold: a business unit admin joins the team as a business unit admin, and someone with no role yet joins as a member. There is no role to choose. Someone who was waiting to be placed moves onto the team with the role they joined with.

The Members tab only places people who are already in ContentsCapture. If someone is not in the list, they need to join from ContentsEstimation first (or be set up by Adjust Square).

Per row you can **Edit role** or **Remove**. Removing someone shows the note "They will lose access until re-added"; their captures and history stay intact, and re-adding them restores access instantly.

In an organization connected to ContentsEstimation, a person's main seat, the one ContentsEstimation gave them, is changed on the People and Roles tabs, not here.

Best practices

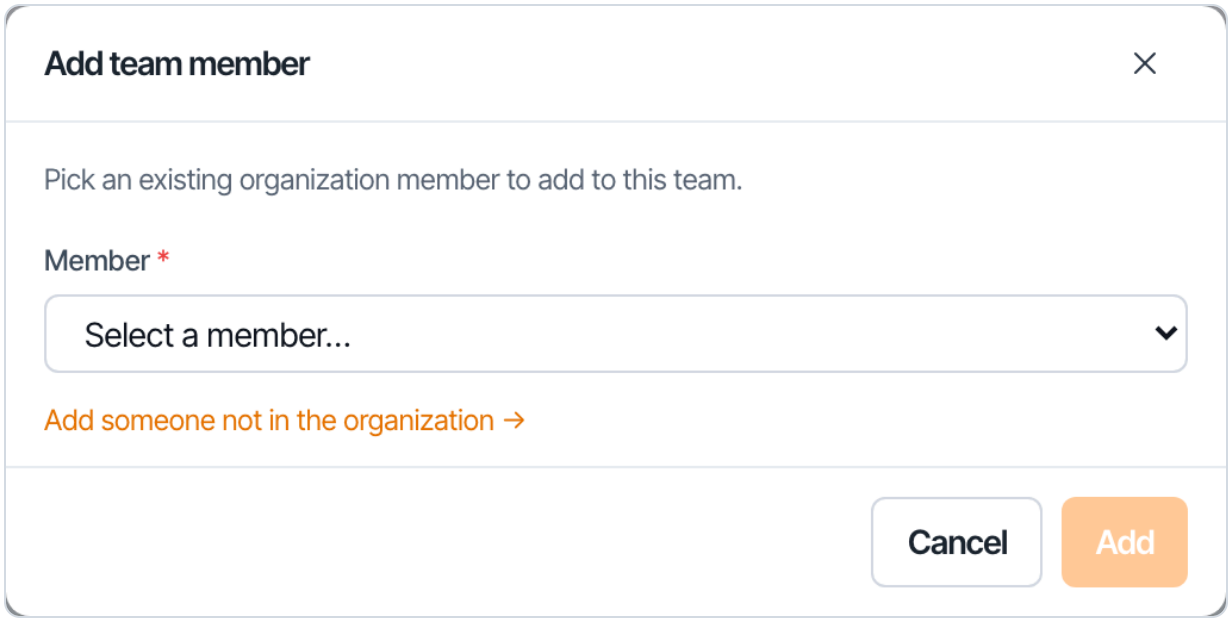
- **Give people the smallest role that fits their job.** Most field staff should be members. See **Roles and permissions.**
- **Share one assignment with outsiders** instead of adding contractors to your org directory. Revoke when the loss closes.
- **Keep phone numbers right in ContentsEstimation.** People sign in to the app with their phone, so a wrong number there means they cannot get in.
- **Deactivate promptly when someone leaves.** It is recoverable, so there is no reason to wait.
- **Watch the pending list after a hiring wave.** Anyone still pending after a few days probably has a wrong phone number or email.

Bringing somebody in

People join from ContentsEstimation (or are set up by Adjust Square). Once they exist, they appear on the **People** tab and can sign in straight away. From there you decide which crew they work on and what role they hold.

Putting them on a crew

A role says what somebody may do; crew membership says which work they see. In **My Team**, switch to the crews tab, open the crew, and add them as a member.



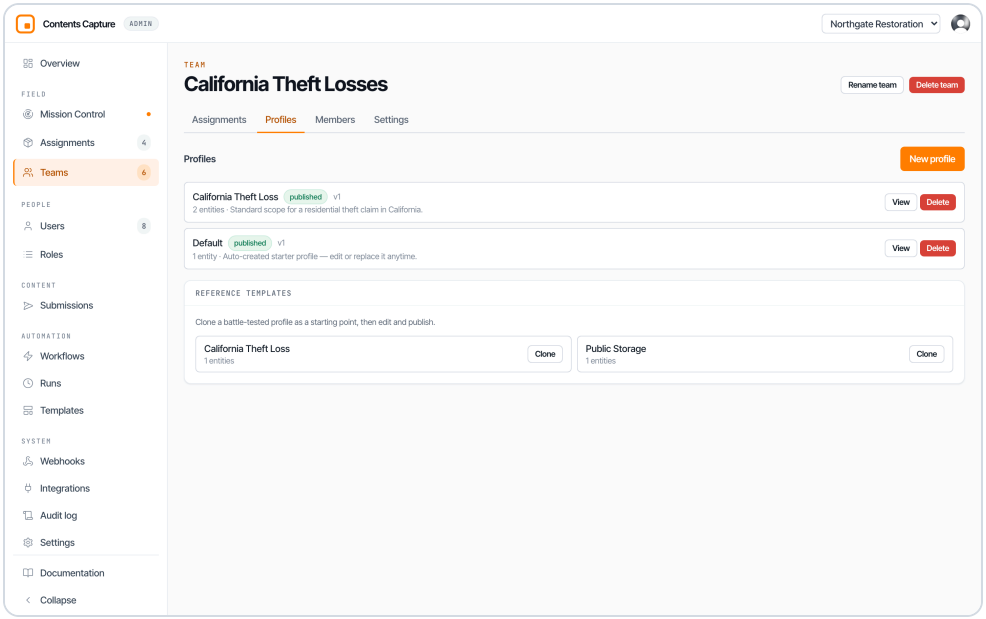
Changing a role later

Roles can be changed at any time from the **Roles** tab of **My Team**. Every change is written to the audit log.

NAME	CONTACT	CURRENT ROLE	ASSIGN ROLE
Chloe Nakamura	+15555550107	Member	Member
Marcus Deleon	+15555550102	Business Unit admin	Business Unit admin
Priya Raman	+15555550103	Business Unit admin	Business Unit admin
Sonia Alvarez	+15555550105	Team admin	Team admin
Tom Whitfield	+15555550104	Team admin	Team admin
Avery Brooks	+15555550101	Org admin	Org admin
Dale Rutherford	+15555550108	Member	Member
Ben Okafor	+15555550106	Member	Member

Capture profiles

A capture profile is the form attached to every assignment: the set of fields adjusters fill in as they document a loss, such as "Loss Information" or "Item".



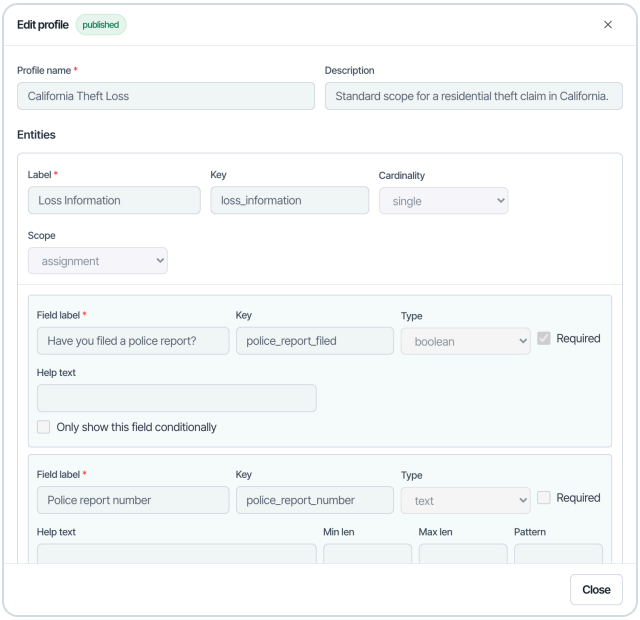
What a capture profile is

Think of a profile as the paperwork template for a kind of claim. A "Residential Contents Loss" profile might collect the loss summary, policyholder details, and one item entry per belonging. A "Commercial Theft" profile might collect different fields entirely. Profiles are built from **entities** (named collections of fields), and each entity is built from **fields** (one question or data point each).

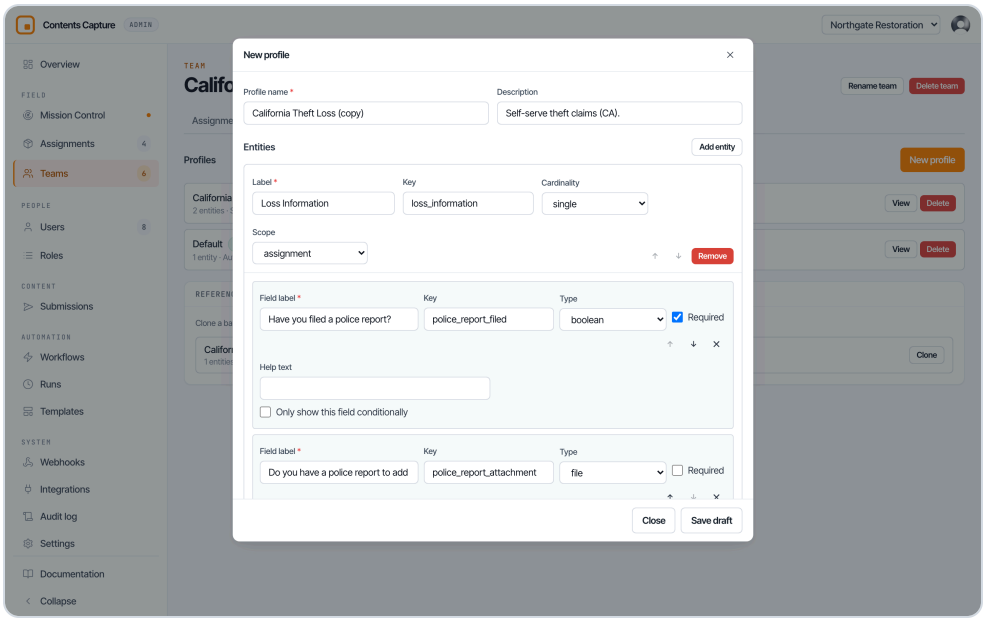
Profiles belong to a team and are managed on the team detail page under the **Profiles** tab. Building and publishing profiles requires the schema.manage permission, held by team admins and above.

Lifecycle: draft, published, archived

Every profile has a status badge:



Cloning an existing profile is usually faster than starting from nothing.



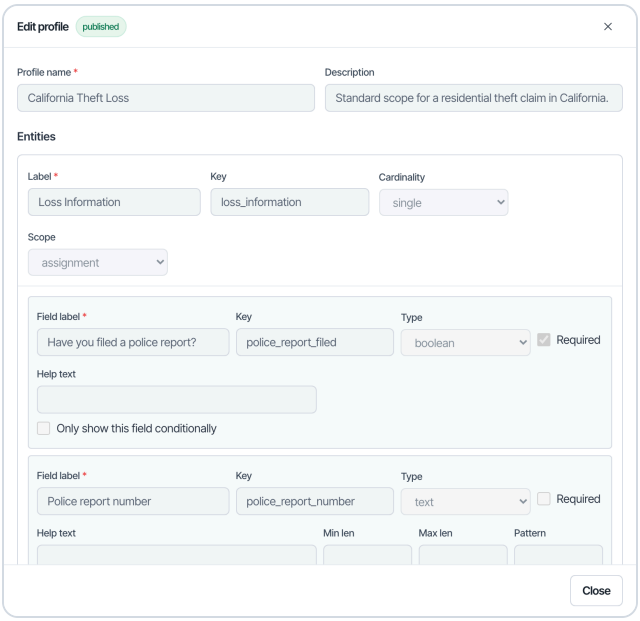
Status	Meaning
Draft (amber)	Editable. Save, rename, restructure freely. Cannot be attached to assignments yet.
Published (green)	Locked and available for new assignments. Cannot be edited or renamed.
Archived	Retired. Kept for history but no longer offered when creating assignments.

Each profile row on the Profiles tab shows its name, status badge, version number, entity count, and description, with actions appropriate to its state: **Edit** for drafts, **View** for published and archived profiles, **Rename** for drafts only, and **Delete**.

> **Published profiles are locked on purpose**
>
> Once a profile is published, the server makes it immutable. This protects evidence integrity: every assignment created from the profile must be able to prove exactly which fields existed when its media was captured. To change a published profile, clone it or create a new version, then use the new profile for future assignments. Existing assignments are never affected. See **How profiles attach**.

Creating a profile

1. Open the team detail page and go to the **Profiles** tab.
2. Click to create a new profile (or clone a **reference template**).
3. Enter a **Name**, for example "California Theft Loss", and a **Description**.
4. Add **entities** and **fields** as described below.
5. **Save draft**, then **Publish** when the profile is ready for assignments.



The builder validates your profile before saving and will not let you publish an invalid one. The flow is always "Save the draft first, then publish".

Entities

An entity is a named collection of fields, for example "Loss Information" or "Item". Per entity you set:

- **Label**: the human-readable name adjusters see.
- **Key**: auto-generated from the label in snake_case (lowercase words joined by underscores, like `loss_information`). Keys are the stable identifier used behind the scenes; you rarely need to touch them.
- **Cardinality**: **single** (one set of these fields per scope, like one Loss Information block) or **many** (repeatable entries, like one Item per belonging).
- **Scope**: where the entity is filled in. See the next section.
- **Reorder** and **Remove** controls.

Scope, with examples

Scope decides which part of the work an entity's fields attach to:

Scope	Plain meaning	Example
Assignment	One set of values for the whole assignment.	Claim number, date of loss, adjuster notes.
Location	One set per room or location on the assignment.	Room condition, pre-existing damage notes.
Group	One set per group of media.	A set of fields describing a batch of related photos.
Media	Fields attached to individual photos, videos, or audio clips.	Per-item condition rating or item description.

Only assignment-scoped entity fields appear in the assignment creation wizard. Fields at other scopes are filled in by field staff in the app.

The 15 field types

Profiles support 15 field types, from simple text to signatures:

Type	One-line description
text	A single line of text.
long_text	Multiple lines of text for notes and narratives.
number	A numeric value, with optional min and max.
currency	A money amount, with optional min and max.
boolean	A yes/no toggle.
date	A calendar date.
datetime	A date plus a time.
select	Pick one option from a list you define.
multiselect	Pick any number of options from a list you define.
phone	A phone number.
email	An email address.
barcode	Scan a barcode or QR code with the device camera.
file	Attach a file, captured in the field app.
media_ref	Reference another captured media item, captured in the field app.
signature	Capture a drawn signature in the field app.

The full detail table, including what field users see and every option per type, lives in **Reference → Field types**.

Field app only

File, media reference, and signature fields are filled in by field staff in the iOS app and are read-only in the console. The console shows their captured values but cannot edit them.

Field options

Per field you can set:

- **Required**: the field must be filled before the work can be submitted.
- **Help text**: a hint shown to the field user under the field.
- **Min / Max**: numeric bounds for number and currency fields.
- **Min length / Max length / Pattern**: constraints for text-like fields. Patterns are regular expressions for cases like enforcing a claim-number format.
- **Options**: the list of choices for select and multiselect fields.
- **Conditional visibility**: show the field only when a condition is met.

Conditional visibility

Enable **"Only show this field conditionally"** and set a rule of the form "When field {sibling} Equals {value}". The rule references a sibling field in the same entity.

Example: your "Cause of loss" select has an "Other" option. Add a "Cause of loss detail" text field that only shows when Cause of loss equals Other, so adjusters are not burdened with an extra field unless it is relevant.

Reference templates

The **Reference templates** card on the Profiles tab offers battle-tested starting points: "Clone a battle-tested profile as a starting point." Cloning opens the builder with a copy named "{name} (copy)" that you can reshape and publish as your own. Cloning never modifies the original template.

How profiles attach to assignments

Assignments are created from a **published** profile. At the moment of creation, the assignment takes a **snapshot** of the profile's schema and records the profile version. From then on:

- Editing or publishing a newer version of the profile never changes existing assignments.

- The assignment's Overview tab shows exactly which profile version it carries.
- Two assignments created from the same profile at different times can legitimately have different fields.

This snapshot model is the backbone of evidence integrity: an assignment's paperwork can never silently change after capture has begun.

Validation on save and publish

The builder checks your work client-side before saving: duplicate keys, missing labels, empty option lists, and broken conditional rules are all flagged before anything reaches the server. Publishing runs the same checks again, so a published profile is always structurally sound.

Capture settings

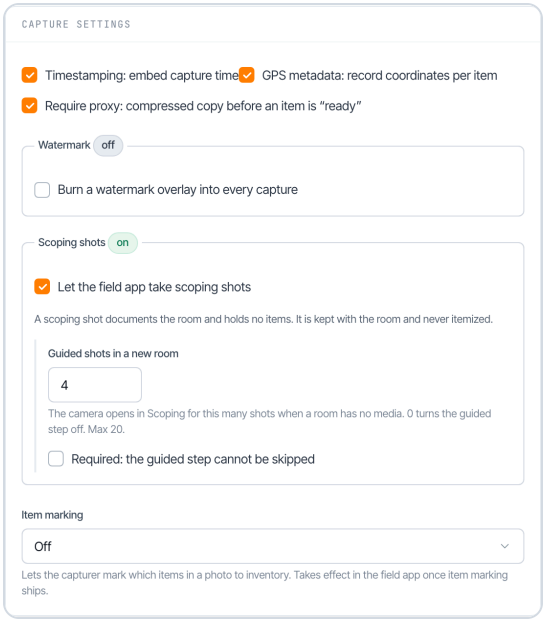
Capture settings are the evidence rules applied to every photo, video, and audio clip: timestamping, GPS metadata, proxy requirements, and watermarks. They also hold two capture intent settings, scoping shots and item marking, which tell the inventory team what a photo was meant to show.

Where capture settings live

Capture settings exist at two levels:

- **Team defaults**: set on the team detail page under **Settings**, labeled "Default capture settings".
- **Per-assignment overrides**: set on the assignment's **Settings** tab.

Both levels use the same editor.



Snapshot semantics

Capture settings are **snapshotted onto each assignment at creation**. The team Settings tab says it plainly: "These defaults are snapshotted onto each assignment at creation, so editing them never changes historical evidence."

In practice:

- Changing team defaults affects only assignments created after the change.
- Editing an assignment's own settings changes only that assignment.
- Two assignments from the same team can have different settings if the defaults changed between their creation dates.

Every option, with defaults

Timestamping

Default: on. Every capture records the exact time it was taken. Timestamps are the foundation of the audit trail and appear in the media metadata sidebar. Leave this on unless you have a specific reason not to.

GPS metadata

Default: on. Every capture records where it was taken, provided the field user has granted location permission on their device.

What field users see: the camera shows a "GPS on" indicator when location is flowing. If the device has not granted location permission, captures still work but carry no coordinates, and the Dashboard map shows "No GPS" for that adjuster. See **Dashboard**.

Require proxy

Default: on. A compressed copy (the "proxy") must be generated and uploaded before an item counts as ready. Proxies are what make the console's media grid and lightbox fast, since reviewers open the lightweight copy instead of multi-megabyte originals.

The original master file is always kept regardless of this setting. Require proxy only controls whether an item is considered complete for review before its proxy exists.

Watermark

Default: off. When enabled, a visible watermark is burned into review copies of captures. Watermarks are typically required by carriers for chain-of-custody documentation.

When the watermark is enabled, these sub-options appear:

Option	Default	Meaning
Time	on	Burn the capture timestamp into the image.
User	on	Burn the capturer's name into the image.
Location	off	Burn GPS coordinates into the image.
Assignment	off	Burn the assignment name or reference into the image.
Custom text	empty	Free text of up to 120 characters, for example a claim number.
Logo URL	empty	An image URL for a logo to include in the watermark.
Logo position	bottom right	Where the logo sits: any corner or center.
Text position	bottom left	Where the text sits: any corner or center.
Opacity	0.85	How strong the watermark appears, from 0 (invisible) to 1 (fully solid).

Scoping shots

Default: off. A scoping shot is a wide photo or video that documents the room. It holds no items, so it is kept with the room and never itemized. Turn this on when wide shots of a room are producing inventory lines nobody meant, for example a rug at the edge of a photo of something else.

When scoping shots are on, these options appear:

Option	Default	Meaning
Guided shots in a new room	4	When a field user opens the camera in a room with no media, the camera starts in Scoping and counts the shots ("Scoping 1 of 4"), then returns to normal capture. Set 0 to turn the guided step off. The most is 20.
Required	off	When on, the guided step cannot be skipped.

With scoping shots on, the field app also shows a built in Scoping control on the camera, so a field user can take a scoping shot at any time, and each room lists its scoping shots in their own box.

Turning this on or off never changes media that was already captured. A photo keeps the intent it was captured with.

Item marking

Default: off. Item marking lets a field user mark which items in a photo to inventory, so a photo of a counter can mean "these five items" and nothing else.

Choice	Meaning
Off	No marking. Every item in an ungrouped photo is inventoried, as today.
Optional	The field user may mark items on a photo.
Required before a room is completed	A room cannot be completed while it holds an ungrouped photo that is neither marked, nor a scoping shot, nor confirmed as "All items".

The setting can be saved now. The marking screens in the field app are still being built, so it has no effect there yet.

Burned-in watermarks and clean originals

The watermark is burned into **review copies only**. The original master file is always stored clean, with no watermark. This means:

- Reviewers in the console see the watermarked copy by default, which is what carriers usually want to see.
- Anyone reviewing media can toggle **"Hide watermark (view clean original)"** in the lightbox to inspect the untouched master. See **Submissions and media**.
- The **Download original** button always delivers the clean master file.

You never lose the unmarked evidence by turning watermarks on.

Guidance

When to enable watermarks:

- A carrier contract requires visible timestamp or identity marks on photos.
- Media will be shared outside your organization and you want provenance visible in every copy.
- Disputed claims where chain-of-custody questions are likely.

When to leave them off:

- Internal-only documentation where the audit log and metadata already provide provenance.
- Workflows where adjusters or clients need clean images for reports.

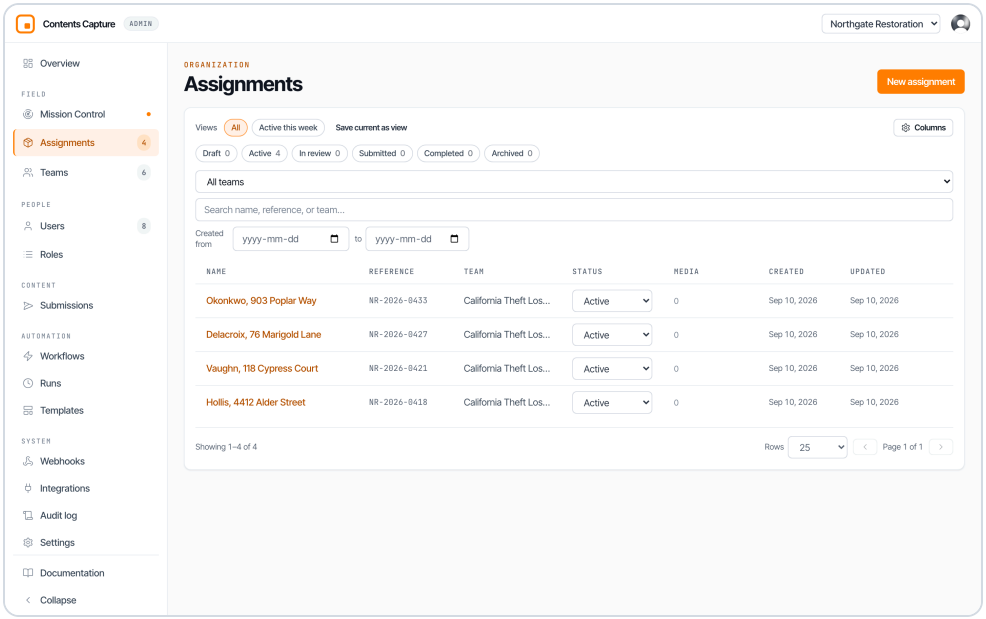
When to turn on scoping shots:

- The inventory team reports items that were only in the background of a wide shot.
- You want a consistent set of room photos on every job. Set the guided shots to the number you want and turn on Required.

Recommended defaults for most teams: keep timestamping, GPS, and require proxy on, and leave the watermark off unless a carrier asks for it. When a carrier does ask, enable Time and User (both already on by default), add the claim number as custom text, and consider Location on for catastrophe work where the exact capture site matters.

Assignments

An assignment is a unit of work, typically one loss, created from a published capture profile and placed in a team so its members see it in the field app.



The assignments explorer

Open **Assignments** in the sidebar to see every assignment you have access to. The explorer is built for volume: filters, saved views, and a customizable table.

Status filter chips

Across the top, filter chips show each status with a live count. Click chips to include or exclude statuses; multiple chips can be active at once.

Status	Meaning
Draft	Created but not yet put into the field.
Active	Being worked. Captures are arriving.
In review	Field work is done; office review is underway.

Status	Meaning
Submitted	Set automatically when every media item on the assignment belongs to a submission. Reverts to active automatically if new media arrives.
Completed	Reviewed and closed.
Archived	Retired from day-to-day lists.

"Submitted" manages itself

You never set the submitted status by hand. The platform sets it when all captured media has been handed off in submissions, and clears it the moment new media arrives. Think of it as a signal light, not a workflow step. Your review workflow is in review → completed → archived. See **Submissions and media**.

Views bar

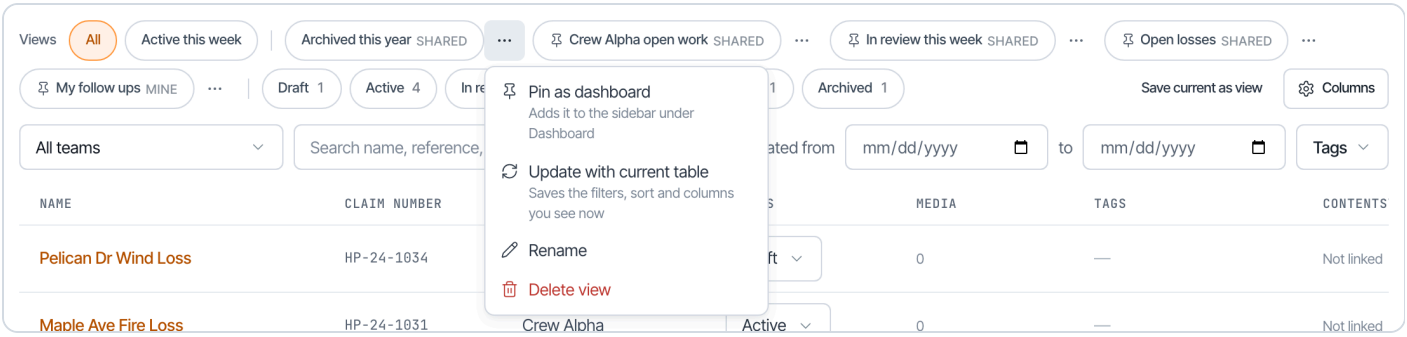
The views bar holds built-in views (**All**, **Active this week**) plus your saved views. A saved view remembers the whole table: the filters and search, the sort, and the columns (their order, which are hidden, and their widths). Click a saved view to put all of it back with one click. Views can be:

- **Mine**: personal, visible only to you.
- **Shared**: visible to the whole organization. Sharing requires team.manage. Use "Share with the whole organization" when saving.

To save one, set up the table the way you want it and click **Save current as view**. Name it, choose whether to share it, and tick **Pin to the sidebar as a dashboard** to add it to the sidebar at the same time.

Each saved view has a menu (the **...** button beside it):

- **Pin as dashboard** / **Unpin from dashboards**: add it to the sidebar under **Dashboard**, or take it off. See **Custom dashboards**.
- **Update with current table**: replace what the view saves with the filters, sort and columns on screen now.
- **Rename** and **Delete view**: for your own views, or for shared views if you manage the organization.



A pin icon on a view means it is pinned to your sidebar. Views saved before version 1.3.0 hold only filters: they keep whatever columns and sort the table already has.

Search and filters

- **Search**: "Search name, reference, or team", matches across assignment names, claim references, and team names.
- **Crew select**: filter to one team. Available when viewing org-wide.
- **Created from/to**: date range filters for the creation date.

Sorting

Click a column header to sort by it. Click again to reverse the order, and a third time to go back to newest first. The sorted column shows in orange with an arrow. Tags and ContentsVision cannot be sorted. Assignments with no value in that column (no claim number, for example) always sit at the bottom.

Column manager

Click the column manager to show or hide columns (the Name column always stays visible), reorder them by dragging, and resize them by dragging column borders. Your layout and sort are saved per person on this computer, so everyone can arrange the table to their liking without affecting colleagues. Saving or updating a view stores them in the view too.

Available columns: **Name**, **Claim number**, **Team**, **Status**, **Media** (counts), **Tags**, **ContentsVision**, **Created by**, **Created**, **Updated**. **Created by** (the person who made it) starts hidden.

The **ContentsVision** column links to the claim an assignment was imported into in ContentsVision, labeled with the claim number, and opens it in a new tab. The link opens the ContentsVision instance that holds the claim. Until ContentsVision imports the assignment, the cell reads **Not linked**. If an assignment is imported again into a different claim, the link follows

the newest one.

Pagination

Choose 25, 50, or 100 rows per page at the bottom of the table.

Row actions

Each row offers inline actions (requires the assignment.manage permission):

- **Status dropdown**: change the status without opening it. It lists only **allowed moves**.
- **Edit**: change the name and reference.
- **Delete**: remove the assignment.

> **What deleting an assignment does**
>
> Deleting tombstones the assignment: it is removed from every device on the next sync, and it disappears from your lists. Captured evidence is retained in storage, so nothing submitted is destroyed, but the assignment itself is gone from the console and the field app.

Creating assignments with the wizard

Click **New assignment** to launch the four step wizard. It opens ready for you to type one assignment in, since that is what most people do.

To create from a file instead, click **Upload spreadsheet** at the top of the first two steps. It takes a `.xls`, `.xlsx`, or `.csv` file, and the shape of the sheet decides the outcome:

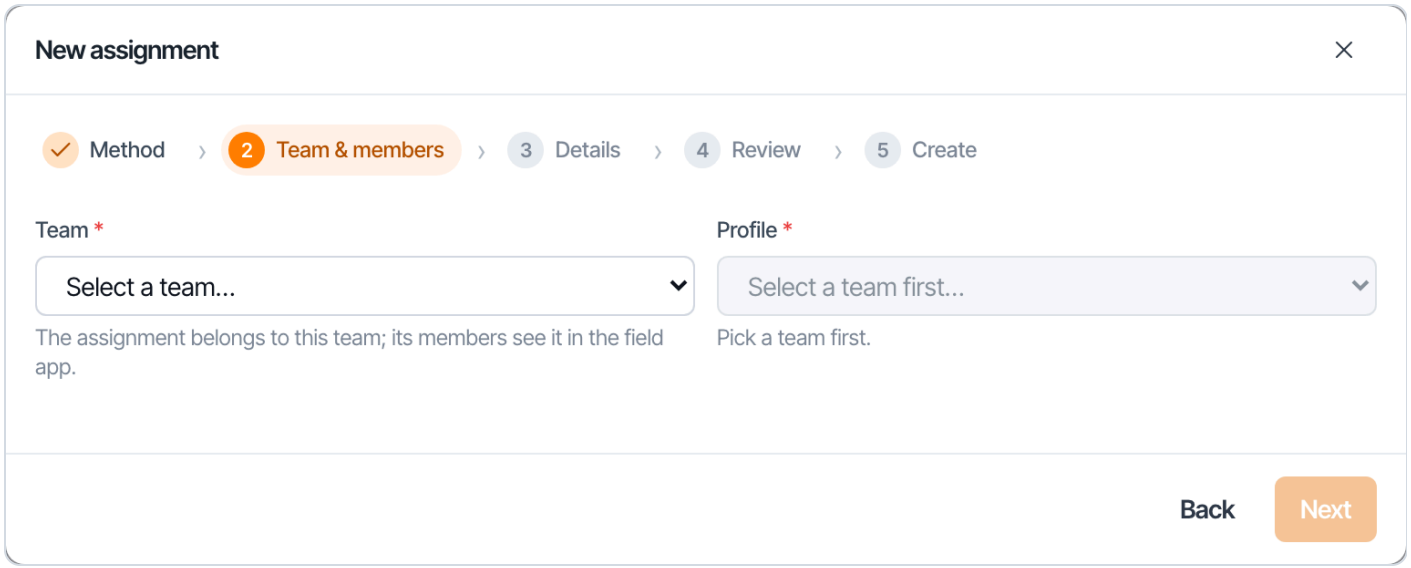
- A **form style sheet** (a block of label/value pairs) becomes **one assignment**.
- A **table** (a header row with data rows) becomes **one assignment per row**.

Click **Fill out form instead** to go back to typing. Switching either way starts the details over.

Step 1: Team and members

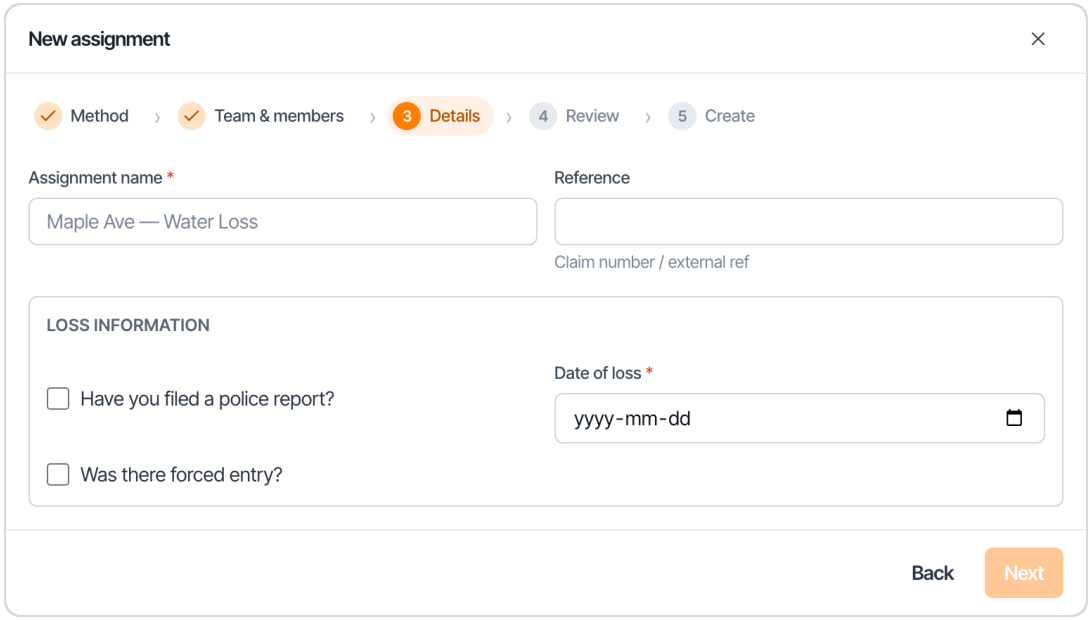
- **Team**: pick the team the assignment belongs to. Its members will see the assignment in the field app. When you only have one team, it is chosen for you.
- **Capture profile**: the checklist of questions adjusters answer while capturing. Most teams just use Default. Only **published** profiles appear, because assignments snapshot the profile's schema at creation. See **Capture profiles**.
- **Members**: every team member is listed and checked by default. Checked members get Can capture access to the assignment. At least one checked member must be a **team lead** (a team admin), so the assignment always has someone responsible for it. You can add someone already in your organization as a team lead; they join the team as a team admin. People join from ContentsEstimation, so someone new has to be added there first.

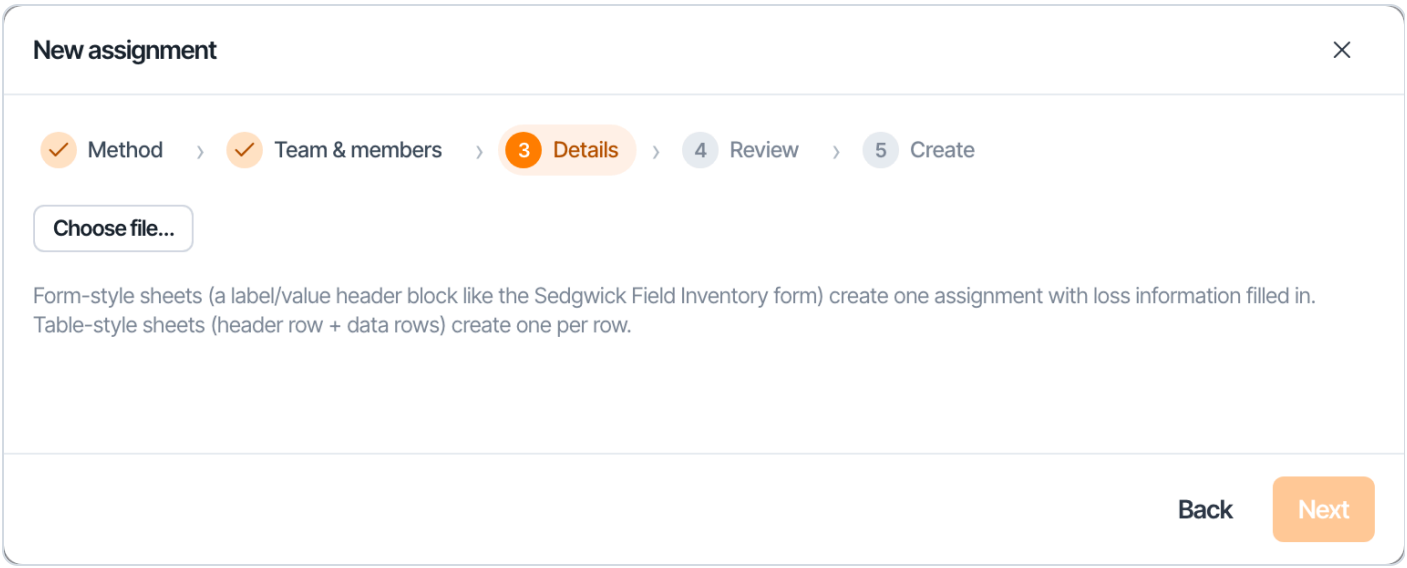
Everyone checked here gets an email (and a text, when we have their phone number) saying they were added. The email has two links: one opens the assignment in the ContentsCapture app on their phone, and one opens it in the admin console on a computer. Anyone without the app is offered the App Store.



Step 2: Details

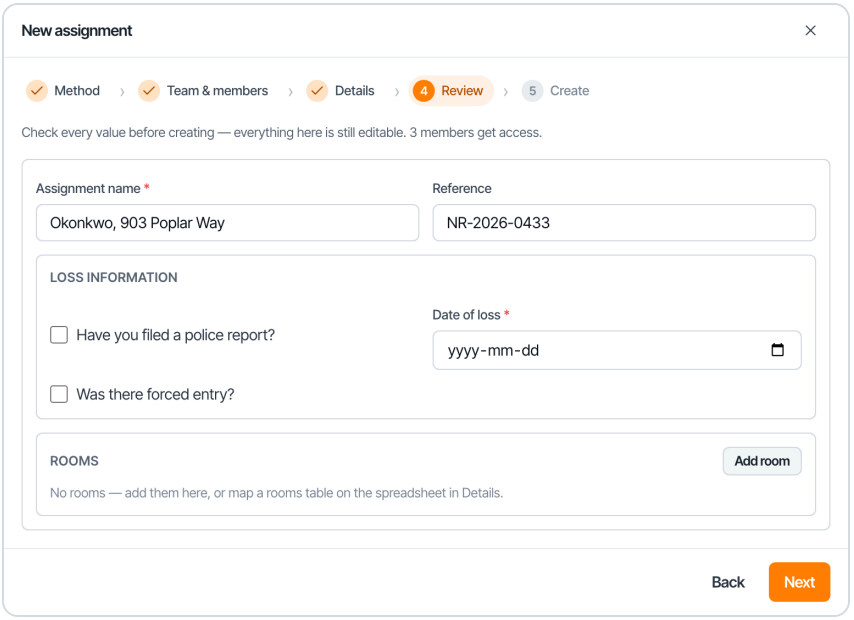
- **Form**: enter the **File name** (required) and the **Claim number**, then fill in the profile's assignment-scoped fields. See Scope.
- **Spreadsheet**: pick the sheet and header row. The wizard auto-detects the sheet shape and offers column mapping with **fuzzy header matching**: spreadsheet headers like "Claim #" are matched to profile fields like "Claim number" automatically, and you can correct any mapping by hand.





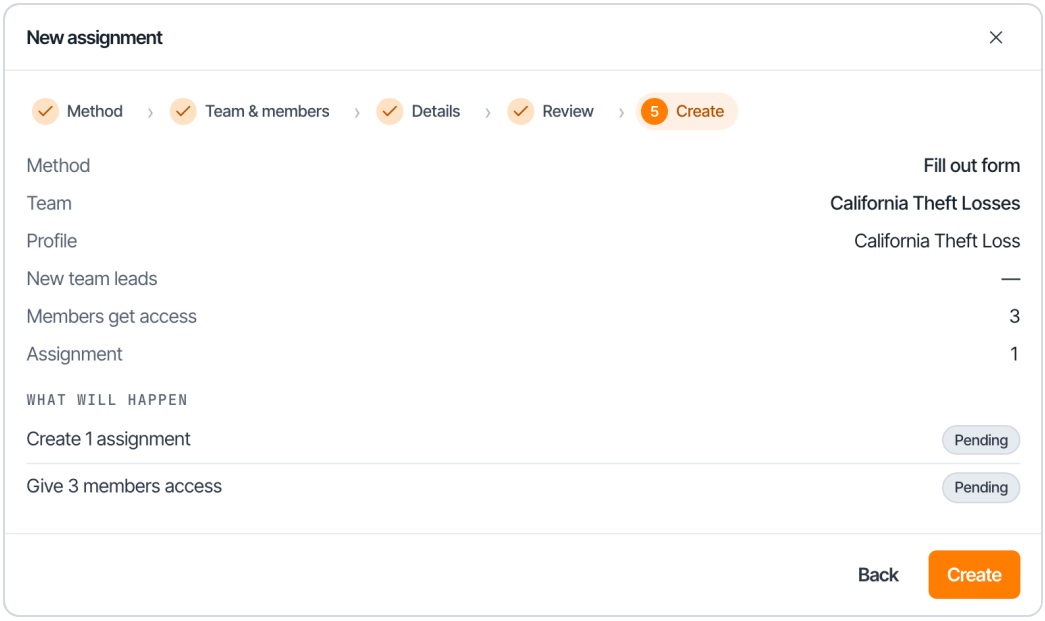
Step 3: Review

Every value from the previous steps is displayed and **editable inline**. Fix typos, adjust mappings, or re-check references before anything is created.

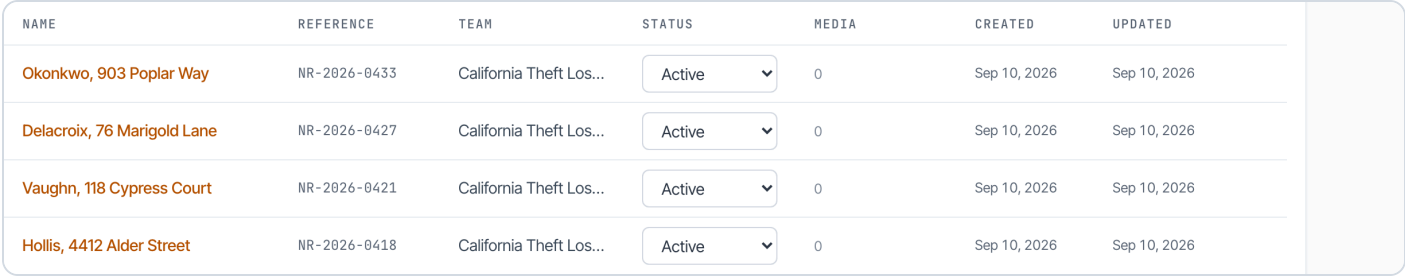


Step 4: Create

Creation runs as an ordered pipeline with per-stage status:



The new assignment appears in the explorer straight away.



NAME	REFERENCE	TEAM	STATUS	MEDIA	CREATED	UPDATED
Okonkwo, 903 Poplar Way	NR-2026-0433	California Theft Los...	Active	0	Sep 10, 2026	Sep 10, 2026
Delacroix, 76 Marigold Lane	NR-2026-0427	California Theft Los...	Active	0	Sep 10, 2026	Sep 10, 2026
Vaughn, 118 Cypress Court	NR-2026-0421	California Theft Los...	Active	0	Sep 10, 2026	Sep 10, 2026
Hollis, 4412 Alder Street	NR-2026-0418	California Theft Los...	Active	0	Sep 10, 2026	Sep 10, 2026

1. Seat leads
2. Create assignments
3. Create rooms
4. Grant access
5. Patch entity values

If something fails partway (a network drop, a service hiccup), the wizard offers **resume-on-retry**: it picks up where it stopped. Created records are real and are never rolled back, so retrying is always safe and never creates duplicates of finished stages.

Bulk import from Settings

For larger batches, go to **Settings → Organization → Import assignments from spreadsheets**:

1. Upload multiple `.xls`, `.xlsx`, or `.csv` files at once.
2. Configure each file in its own dialog: crew, sheet, header row, profile, and column mapping with a live preview.
3. Start the batch and watch per-file progress as assignments are created.

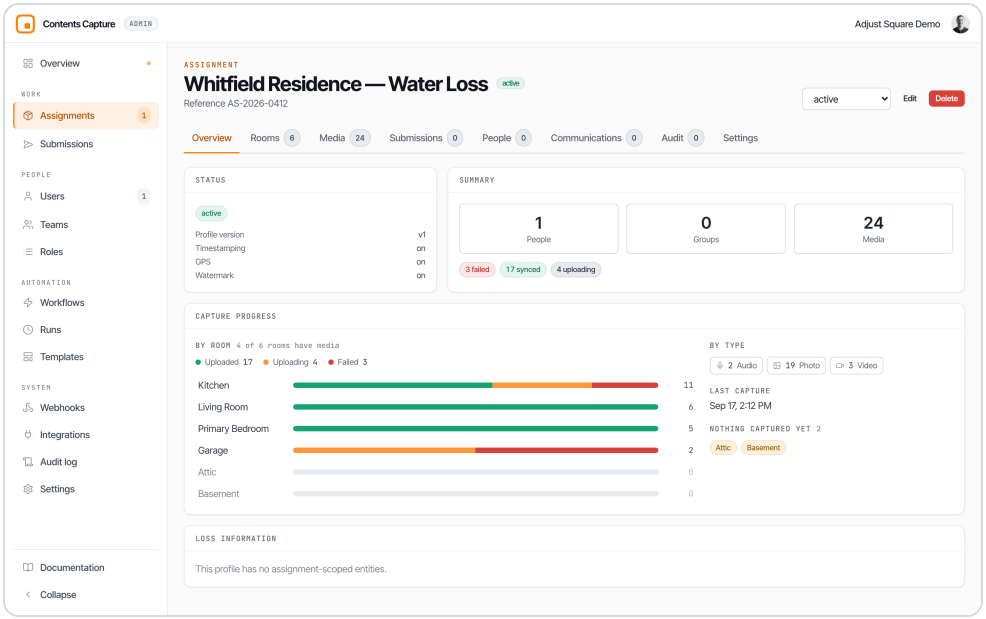
The same card offers a one-shot **Field Inventory** profile scaffolding: click it to generate the standard field inventory profile for contents work, ready to publish and use.

Mobile-created assignments

If your org's **mobile app setting** allows it, org, business unit, and team admins can create assignments and manage assignment access directly from the iOS field app. Mobile-created assignments appear on teammates' devices on their next sync and show up in the console like any other assignment.

Assignment detail

Open any assignment to get its own screen, organized as tabs. Every tab carries a count, so the shape of the job is readable before you open anything.



The header shows the name, its status, and the claim number. The name and claim number are edited on the **Settings** tab, which is also where you delete the assignment.

Change the status

The status sits beside the name as a dropdown. Pick a new status and it saves straight away, with a message at the bottom of the screen to confirm it. The same dropdown is on the **Status** card in Overview and on the assignment's row in the **Assignments list**.

- Changing the status needs `assignment.manage` (org, business unit and team admins). Everyone else sees the status as a plain label.
- The dropdown only lists the moves that are allowed from the current status:

From	Can move to
Draft	Active, Archived
Active	In review, Completed, Archived
In review	Active, Completed, Archived

From	Can move to
Completed	In review, Archived
Archived	Nothing. Archived is final.
Submitted	Nothing by hand. It is set and cleared automatically by **submissions**.

Every status change is written to the **Activity** tab.

Who created it

Under the name, the header reads **Created by** with the person's full name, then the date and time it was created. Hover the name for their email, and hover the time to see how long ago that was. When the person never set a name, their email shows instead.

When the assignment has been imported into ContentsVision, the header also shows **Open in ContentsVision**, which opens that claim in a new tab, on the ContentsVision instance that holds it. Everyone who can see the assignment gets this button, whatever their role.

Below it sit the job's **tags**. They stay visible on every tab, because how a job is classified is not a detail you should have to go looking for. **Add tag** opens the picker; the small cross on a chip removes one. Editing them needs `assignment.manage`.

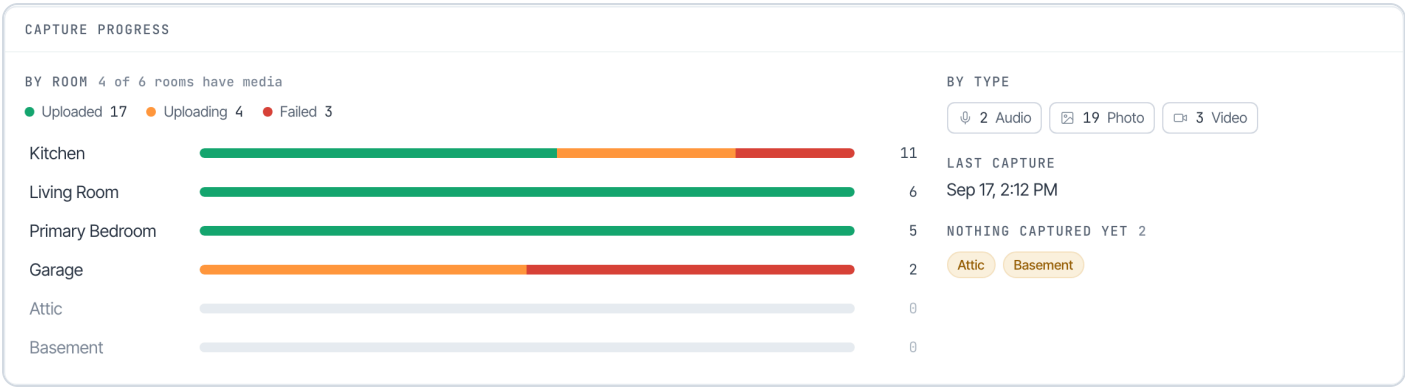
Overview

Four cards.

Status carries the current status (a dropdown for people who can change it), the profile version this assignment was created from, and whether timestamping, GPS and watermarking are on.

Summary counts people, groups and media, with a breakdown by sync state.

Capture progress answers the question the job is usually opened for: what is left to shoot, and is anything stuck.



- **By room**: one bar per room, busiest first. Each bar is split by what happened to those items: green for uploaded, orange for still uploading, red for failed.
- Every bar is the **same length** on purpose. The bar describes how far along a room is, not how much it holds; the count sits beside it. A fully uploaded room reads as a complete green bar whether it has 1 item or 20.
- A bar that is part orange or part red is telling you exactly where items are stuck. Red needs somebody to act; orange resolves on its own.
- **By type**: how many photos, videos and voice notes.
- **Last capture**: when anything last arrived, so a stalled job is obvious.
- **Nothing captured yet**: rooms with no media at all. This is the gap list, and usually the fastest answer to what is left.

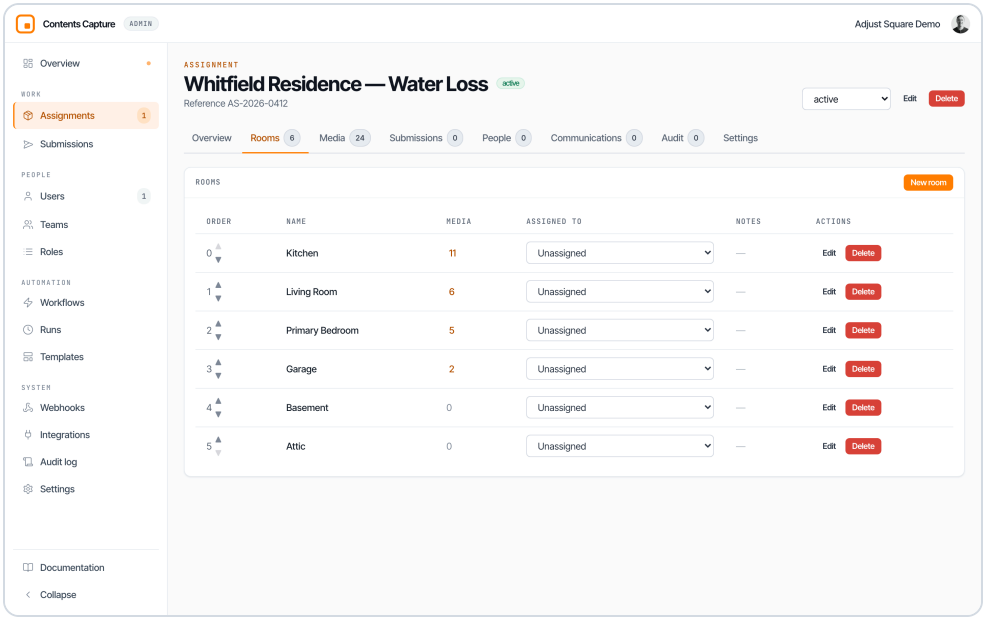
Click any room to open Media filtered to it.

When an enabled workflow sends media to ContentsVision, a room whose photos are waiting shows a countdown under its bar: **Sending to ContentsVision in 2:14**. ContentsVision waits until no new photo has arrived in a room for 3 minutes, so it identifies the room's photos together; each new photo starts the wait again. Hover the countdown for that reason. When it runs out it reads **Sent to ContentsVision** for half an hour. See **Workflows**.

Loss information holds the profile's assignment-scoped fields. With `assignment.manage` you can edit them inline; every edit is written to the audit log.

Rooms

The rooms captured in, their order, who each is assigned to, and how much media each holds.



The media count is a link: click the number beside a room and Media opens filtered to it. Under it, the same ContentsVision countdown as on Overview shows for rooms that are waiting. A room with nothing in it shows a plain zero rather than a link to an empty list.

The **Tags** column labels individual rooms: "needs a return visit", "contents only". Tagging a room needs `location.write`, which every member has, so a capturer can label their own rooms. Room tags are independent of the job's, since "needs a return visit" is rarely true of the whole job. See **Tags**.

Rooms can be reordered, renamed, assigned to a person, and deleted. Deleting one never orphans its media: live items move to an "Uncategorized" room first. A room whose media has been submitted is locked.

A room can only be assigned to someone on this assignment: a crew member, or someone invited with Can capture who has signed in. View only people are not offered.

Media

Every item captured on this assignment. Two layouts, switched at the right of the toolbar.

Cards is a grid of thumbnails that loads more as you scroll. Video and voice-note tiles carry a play badge and their length, so a video is never mistaken for a photo.

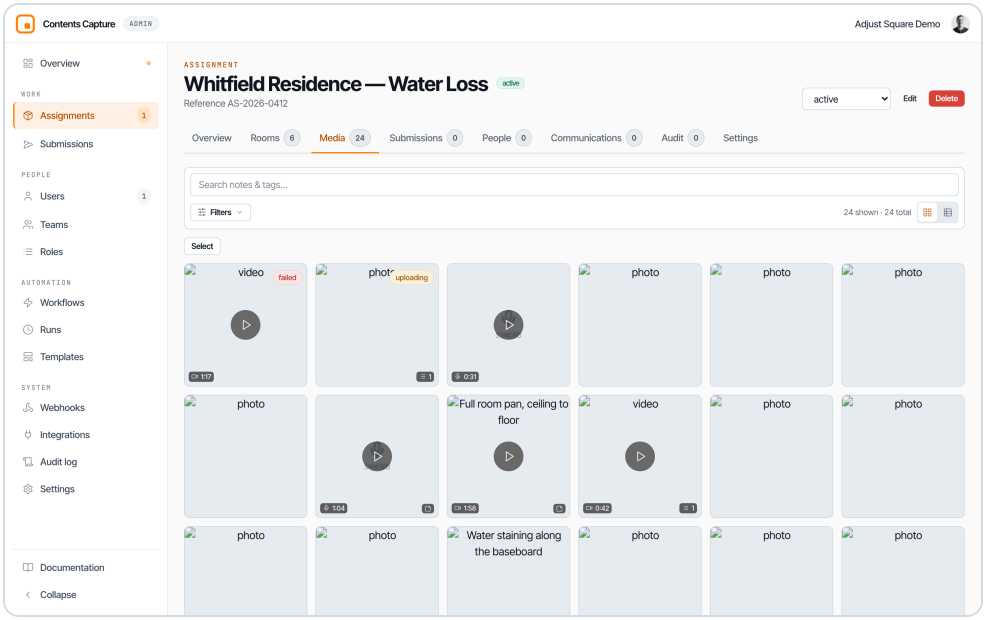
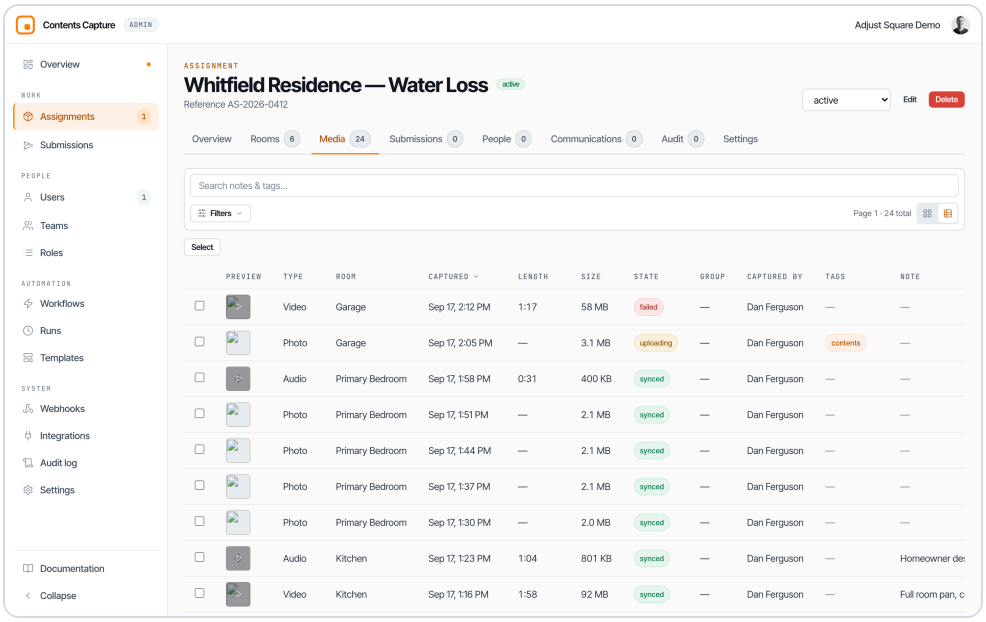
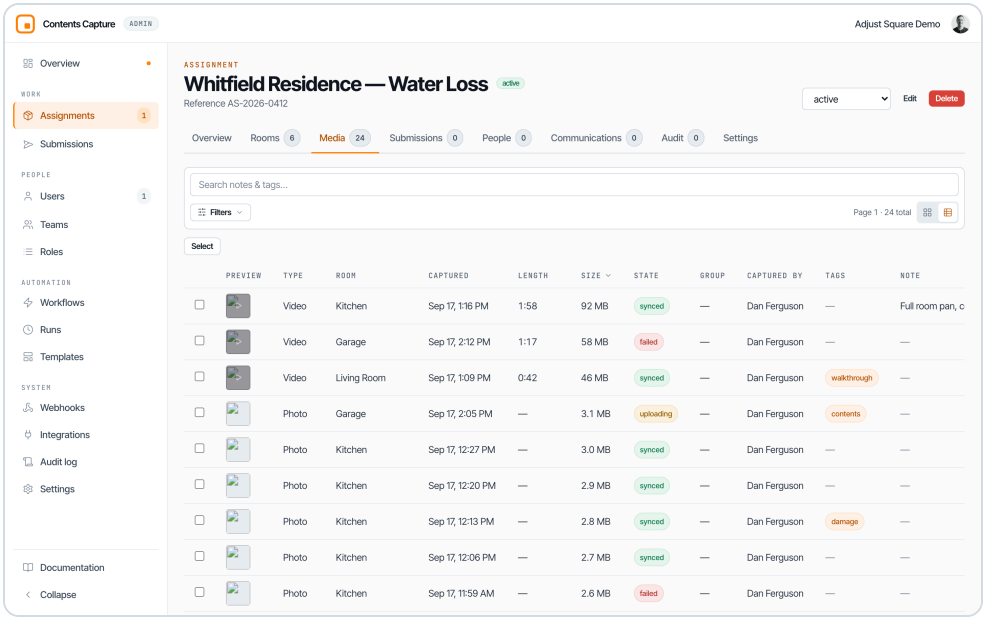


Table lists the same items one per row with their metadata, and pages explicitly.



Click a column header to sort, and again to reverse it. Sorting is done by the server across the whole result set, not just the rows on screen, so "largest" is the largest in the assignment rather than the largest of what happened to load.

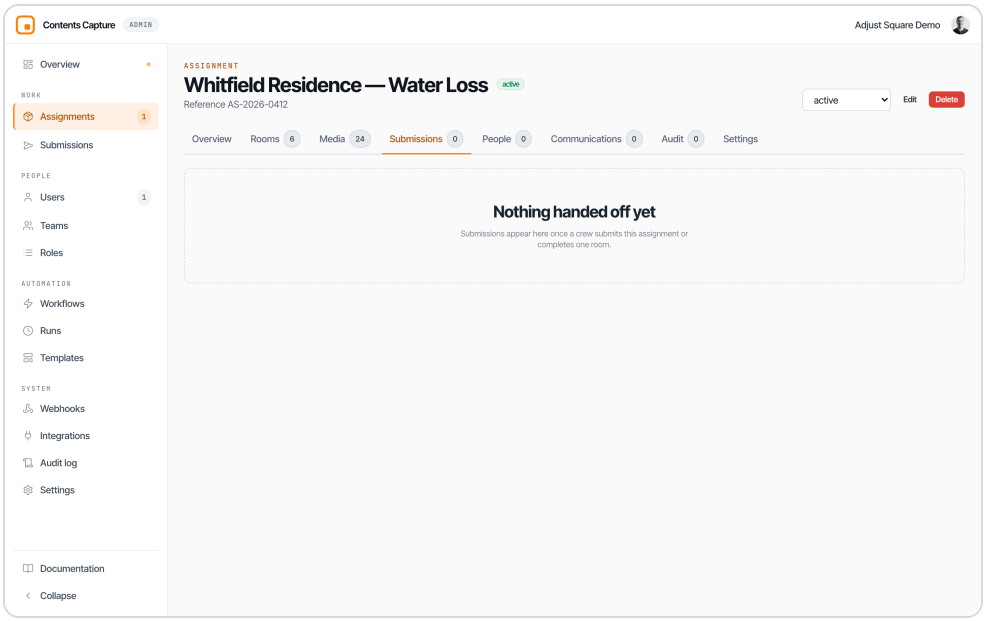


Type, room, capture time, length, size and sync state all sort. Capturer does not: it would only order by a hidden identifier.

Filters cover search, type, sync state, capturer, room, group, **tags** and has-notes. The layout, filters and sort all live in the address bar, so a link opens exactly the view you shared. Full detail in **Submissions and media**.

Submissions

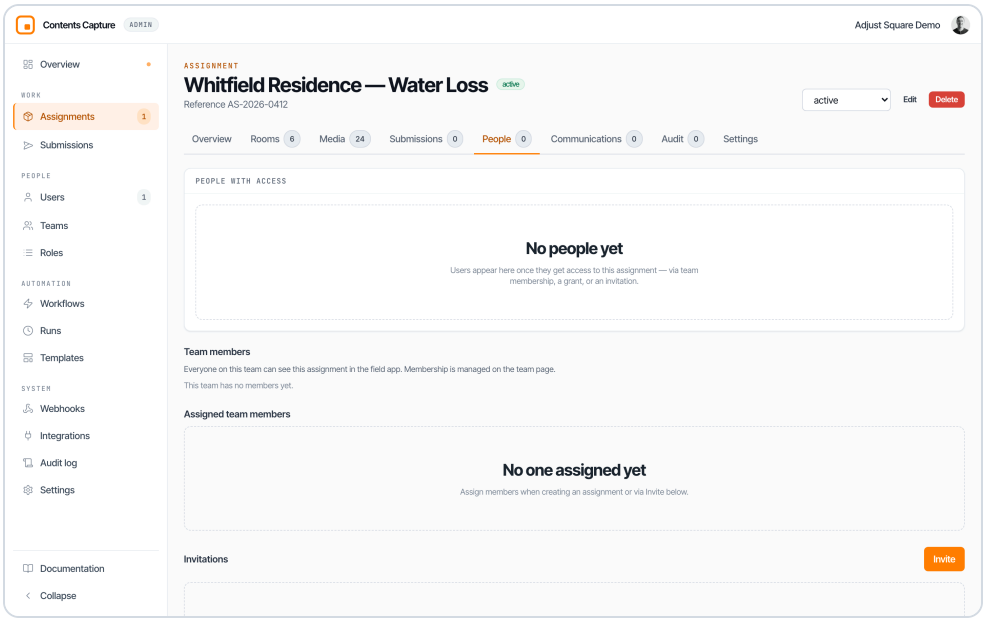
Every hand-off from this assignment, newest first.



Each row gives the submission number, whether it covered the whole assignment or a single room, how many items it carried, who submitted it, when, and from which device and app version. A submission locks the media it names read-only, so this tab is the paper trail for that moment.

Users

Who can see this assignment and who is working it, in one place.



The top half is the presence view: each person's role, their capture activity, and their last-known device state. Invited-but-never-signed-in users appear with muted columns.

Below it is access itself: the crew's members (everyone on the crew already works this assignment, so there is no separate assigned list) and the invitations list with invite and revoke, gated on `assignment.access.grant`.

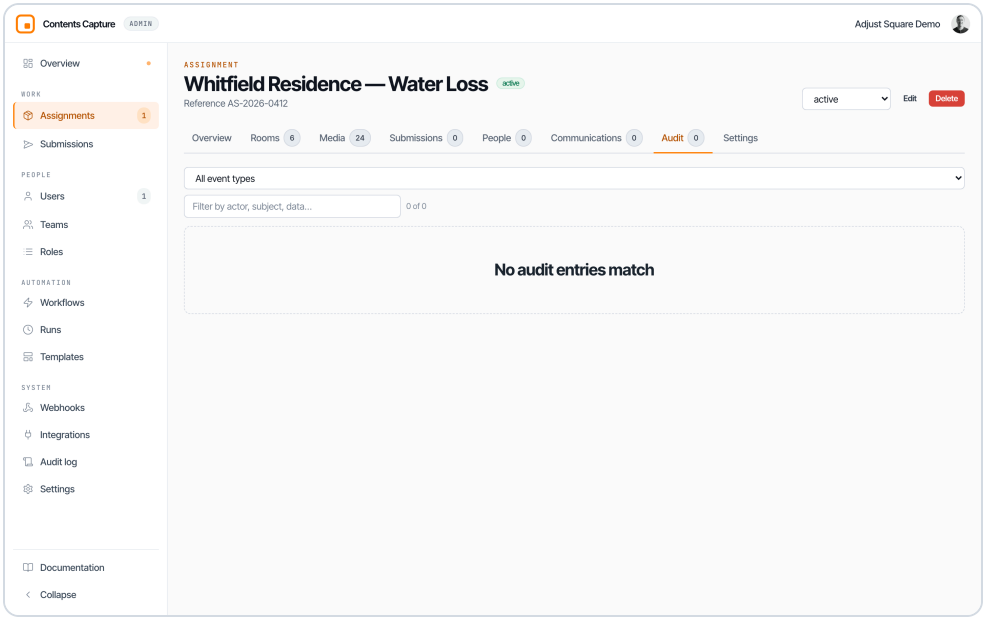
> **This tab was renamed**
>
> It used to be called People, and before that Access. Old links carrying `?tab=access` still work and land here.

Communications

Every email and SMS sent for this assignment, with its delivery ladder (sent, delivered, opened, clicked). "Simulated" means the provider is not configured, so nothing actually left the platform.

Activity

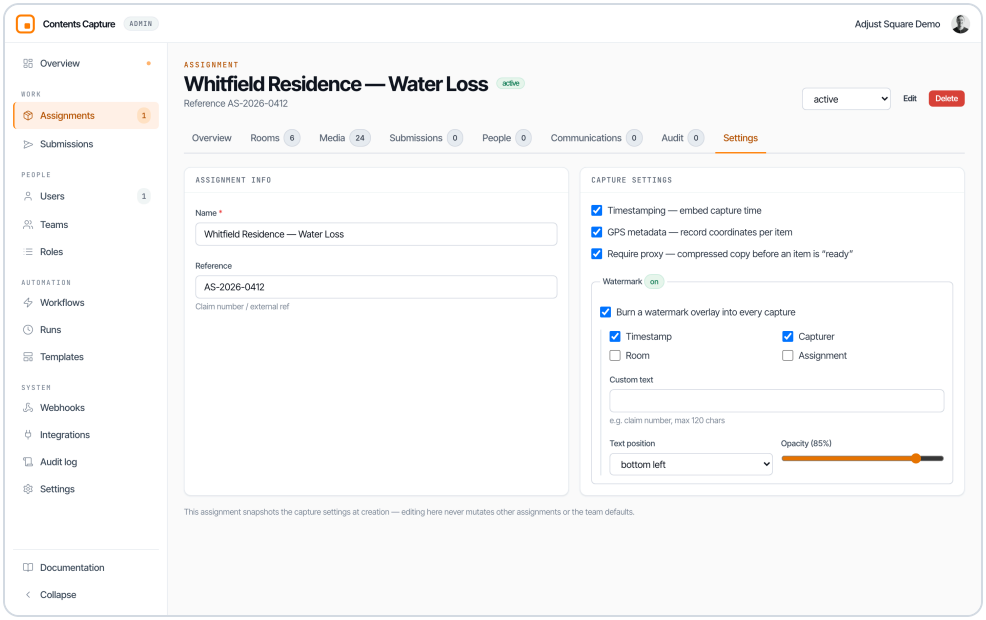
Everything that has happened to this assignment, filterable by event type and free text.



Settings

Core information and the capture settings that govern what the app does in the field.

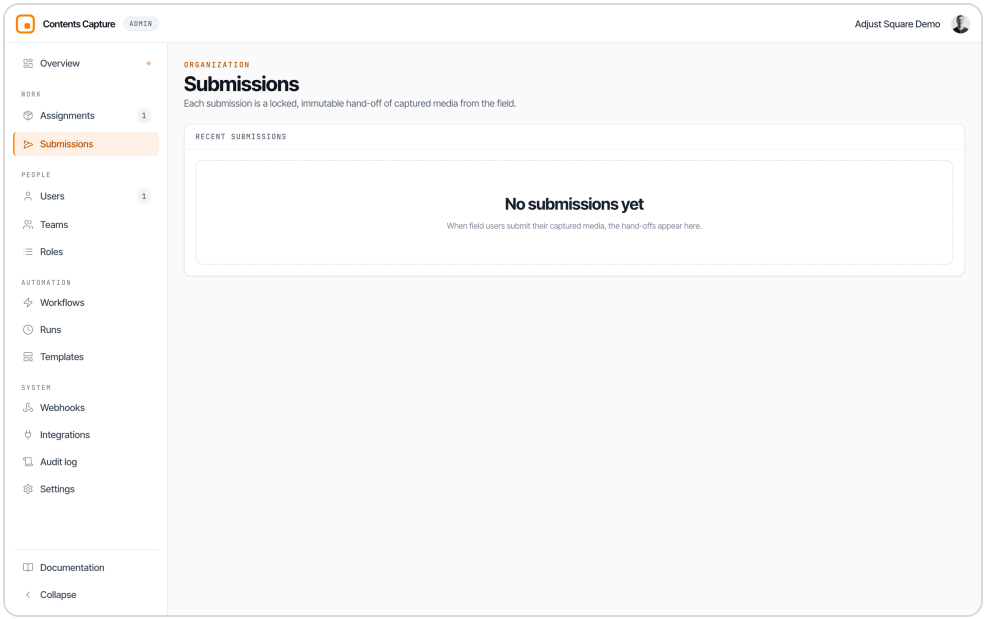
At the bottom, **Delete assignment** permanently removes the assignment and all of its captured media, after you confirm. It needs `assignment.manage`.



Questions? Email **help@adjustsquare.com** and a human will respond.

Submissions and media

A submission is a locked, immutable hand-off of captured media from the field, and the media browser is where you review everything that has been handed off.



What a submission is

When a field user finishes a unit of work, they submit it. Creating a submission **locks every included item read-only**: the media in a submission can no longer be edited or deleted from the field app. The submission record captures exactly what was handed off, by whom, from which device, and when.

This immutability is deliberate. Submissions are the evidence boundary between field capture and office review, and neither side can alter what crossed that boundary.

The Submissions page

Open **Submissions** in the sidebar to see the most recent hand-offs across your organization.

Column	Meaning
Submission	Sequence number plus a short identifier, for example "#42".
Assignment	The assignment the submission belongs to.
Submitted by	The field user who handed it off.
Media	How many photos, videos, and voice notes are included.
Device	Device model and app version, shown as "v{version} ({build})". Useful when troubleshooting app issues.
When	When the hand-off happened.

Click a row to open the submission's detail panel on the right. It shows the full paper trail (scope, who submitted it and their email, when, device and app build, and the network it came from) and a grid of every item the submission locked. **Open assignment media** at the bottom takes you to that assignment's Media tab.

To go straight to the assignment instead, click its name in the **Assignment** column.

Review philosophy

Reviews happen through assignment status, not per-submission approval buttons. There is no approve/reject/return workflow on submissions, by design: a submission is a permanent record, not a ticket.

The suggested review flow:

1. Field work finishes and submissions arrive. The assignment flips to **submitted** automatically once all media is handed off.
2. Set the assignment to **in review** and work through the media (below).
3. When review is complete, set the assignment to **completed**.
4. When the claim cycle fully closes, set it to **archived** to clear it from working lists.

If new media arrives at any point, the assignment reverts to **active** automatically, which is your signal that review is not actually finished.

The media browser

Open an assignment and go to the **Media** tab.

Cards or table

The toggle at the right of the toolbar switches between two layouts:

- **Cards** is an infinite-scroll grid of thumbnails that loads more items as you scroll, using fast proxy copies so even large assignments stay snappy. Video and voice-note tiles carry a play badge and their length, so a video is never mistaken for a photo.
- **Table** lists the same items one per row with their metadata: preview, type, room, capture time, length, size, sync state, group, capturer, tags, and note. It pages explicitly with **Previous** and **Next** rather than scrolling forever.

Click any column header in the table to sort by it, and click it again to reverse the direction. Sorting is done by the server across the whole result set, not just the rows on screen, so the largest file is the largest in the assignment rather than the largest of what happened to load. Type, room, capture time, length, size, and sync state can all be sorted; capturer cannot.

The layout, the filters, and the sort all live in the address bar, so a link to a media view opens exactly the same view for whoever you send it to.

Filters

The **All**, **Photos**, **Videos**, and **Audio** toggles in the toolbar show every item or one type at a time, with a count beside each. **All** is selected when the tab opens.

Open the filters popover to narrow the grid further:

- **Search notes and tags**: free text, matched against item notes and tags.
- **Sync state**: captured, processing, queued, uploading, synced, or failed. See **Sync states**.
- **Capturer**: who captured the item.
- **Room**: show only the media captured in one room. The **Rooms** tab's media count is a shortcut into this: click the number beside a room and the Media tab opens filtered to it.
- **Groups**: filter by group, including **Ungrouped** for items not in any group.
- **Tags**: facet chips with counts, so you can see at a glance that, say, 34 items are tagged "damage" and click to show only those. Tags are org-wide and shared with assignments and rooms. See **Tags**.

While a filter is on, the toolbar stops showing the assignment's total count, because that number is not what you are looking at.

Select mode and bulk actions

Enter selection mode to check multiple items, or click **Select all** to check every item on screen, then:

- **Tag**: bulk add or remove tags across all selected items. Use tags to mark review outcomes ("reviewed", "needs-recapture", carrier-specific codes) since there are no approval buttons. A workflow can act on those tags the moment they are applied. See **Tags**.
- **Delete**: delete the selected items. Requires the media.delete permission.

> **Deletes are soft deletes**
>
> Deleting media is a soft delete: the item disappears from views, but the underlying file is retained on the server. If something is deleted by mistake, contact support to have it restored.

The lightbox

Click any item to open the full-screen lightbox:

- **Arrow keys** page through items; a counter shows your position ("12 / 348"). Adjacent items are prefetched so paging is instant.
- **Photos open in deep zoom**: zoom into fine damage detail, hairline cracks, serial numbers, and labels that a thumbnail could never show.
- **Watermark toggle**: "Hide watermark (view clean original)" switches from the watermarked review copy to the clean original master. The original master is always clean, even when watermarks are enabled. See **Capture settings**.
- **Video and audio** play inline, using the proxy for speed or the original for full fidelity.

The metadata sidebar

The lightbox sidebar carries everything known about the item:

- Type and sync-state badge

- **Captured**: the timestamp
- **By**: the capturer
- **Duration** (video and audio), **Dimensions** (photos and video), **Original size**
- **Device**: model that captured it
- **Watermark**: "Burned in" state
- **GPS**: a "lat, lng" link that opens the capture location in a map
- **Download original**: downloads the clean master file
- **Tags and Notes**: editable, with **Save changes**
- **Activity**: a per-item timeline of everything that happened to this item

---

Downloading media

Download media per item with **Download original** in the lightbox sidebar. The file you get is always the clean, unwatermarked master.

> **No bulk export today**
>
> There is no bulk zip export or CSV export of media. If you need a large pull of originals for a carrier or legal request, contact support.

Sync states

Every media item carries a sync state describing where it is on the path from the device to the server:

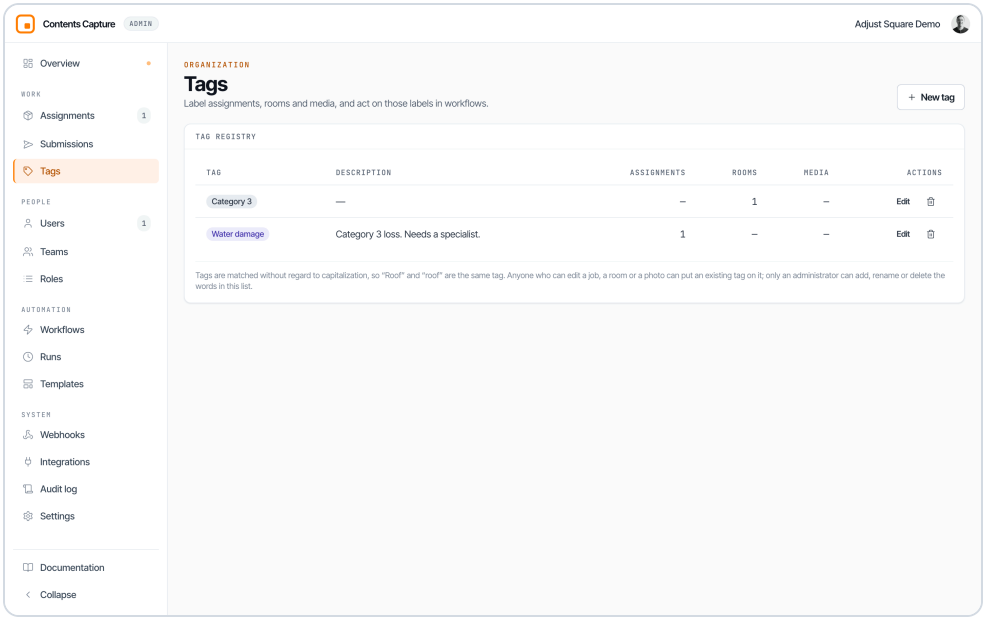
State	Meaning
Captured	Recorded on the device, not yet queued for upload.
Processing	The device is preparing the item (for example, generating its proxy).
Queued	Waiting to upload.
Uploading	Upload in progress.

State	Meaning
Synced	Safely on the server and visible everywhere.
Failed	The upload failed and will be retried by the app. If an item stays failed, check the field user's connectivity.

Tags

A tag is a word your organization agrees on, stuck to a job, a room, or a photo. Tags are the answer to the questions the fixed fields cannot cover: which jobs are the storm batch, which rooms still need a second visit, which photos the carrier asked about.

They exist because a status can only be one thing at a time, and a claim is many things at once.



Where tags live

Three things can carry tags, and each answers a different question:

You tag	To answer
An assignment	What kind of job is this? Storm batch, large loss, disputed, expedite.
A room	What is special about this space? Needs a return visit, water damage, contents only.
A media item	What is this photo for? Hero shot, serial number, needs recapture.

A tag put on a job does not spread to its rooms or its media. They are independent labels, because "this room needs a return visit" is not true of the whole job.

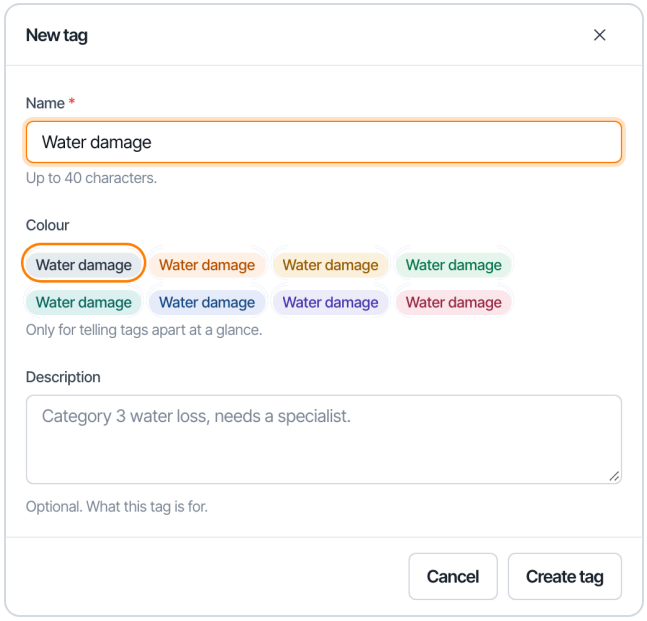
The tag registry

Open **Settings → Tags**. Everyone in the organization can open it; only admins can change the list. Every tag your organization uses is listed here, with a colour, an optional description, and how many assignments, rooms, and media items currently carry it.

The counts are the reason this page exists. Renaming or deleting a tag reaches out and changes every item wearing it, so you should be able to see how many that is before you press the button.

Define a tag

1. Click **New tag**.
2. Give it a name, up to 40 characters.
3. Pick a colour. Colour is only for telling tags apart at a glance; it carries no meaning of its own.
4. Optionally describe what the tag is for. Write this for the person who has to decide whether a job qualifies.



Tags are matched without regard to capitalization

"Roof", "roof", and "ROOF" are the same tag. So are "Water damage" and "water damage" with a double space. You cannot create a second tag that differs from an existing one only in capitalization or spacing, and typing an existing tag in a different case stores the spelling the registry defines.

Punctuation is not folded. "water-damage" and "water damage" are two different tags, because a hyphen is a choice somebody made and guessing it away would rewrite their data.

Tags you never defined

Anyone who can edit a job, a room, or a photo can type a word that has never been used before, and it becomes a tag immediately. It appears in this registry in the default colour, ready for you to recolour or describe.

This is deliberate. Field work does not stop for vocabulary approval, and a registry that disagreed with what is actually on the media would be worse than no registry. You get the complete list of words in use, not a curated subset.

Rename a tag

Click **Edit**, change the name, and save. Every assignment, room, and media item carrying the old name is updated, including on phones the next time they sync. The confirmation tells you how many items changed.

You cannot rename a tag onto a name another tag already has. That would silently merge two vocabularies, and the console refuses rather than guessing that is what you wanted.

Changing only the colour or description touches nothing else.

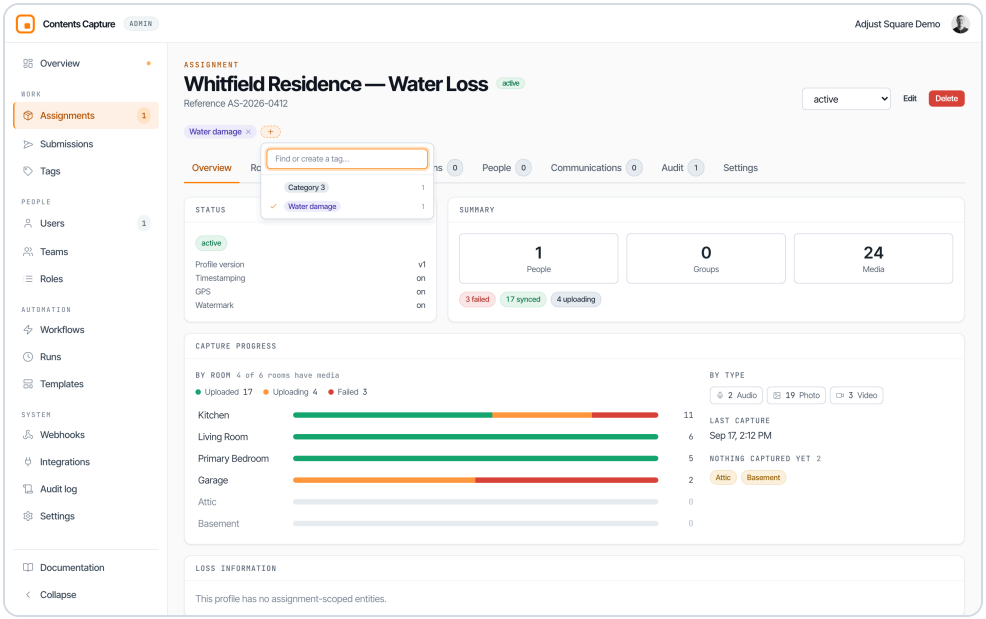
Delete a tag

Click the bin icon. The dialog tells you how many items will lose the tag before you confirm. Deleting really removes it: the tag comes off every item, rather than being left orphaned on a few thousand rows.

> **Deleting a tag can break a workflow**
>
> Any workflow that looks for the tag stops matching, and any workflow that applies it starts creating it again from scratch. Check **Workflows** before deleting a tag that automations use.

Tagging an assignment

Open any assignment. The tags sit under the headline, visible from every tab, because how a job is classified is not a detail you should have to go looking for.



Click **Add tag** to open the picker. It lists your organization's tags with the ones already on this job ticked, and a search box that doubles as a way to create a new one. Click a tag to add it, click it again to take it off, or use the small cross on a chip.

Needs the `assignment.manage` permission.

Tagging a room

Open an assignment and go to the **Rooms** tab. Each room has a **Tags** column with the same picker.

Needs the `location.write` permission, which every member has. A capturer can label their own rooms.

Tagging media

Open an assignment's **Media** tab.

- **One item at a time**: click a photo to open it, and edit its tags in the side panel.
- **Many at once**: click **Select**, tick the items, and use the bulk **Tag** action to add or remove tags across all of them.

Needs the `media.capture` permission.

Finding things by tag

- **Assignments**: the **Tags** filter on the Assignments page, and a **Tags** column you can turn on from **Columns**. Picking two tags widens the list rather than narrowing it: you get jobs carrying either one.
- **Media**: the **Tags** filter in the media browser, which shows counts beside each tag.
- **Search**: typing in the Assignments search box matches tag names as well as job names and references.

Every filter lives in the address bar, so a link to "all the storm-batch jobs" opens exactly that for whoever you send it to.

Who can do what

Action	Permission	Who has it
See the tag list	`media.read`	Everyone, including people shared at View only
Put an existing tag on a photo	`media.capture`	Members and above
Tag a room	`location.write`	Members and above
Tag an assignment	`assignment.manage`	Team admins and above
Add, rename, or delete a tag	`tag.manage`	Team admins and above

The split is the point. A capturer can label their own work without being able to redefine the words everyone else's work is filed under.

Tags and the field app

Media tags are shared with the phone. Adjusters tag photos from the app's tag sheet and quick-capture chips, and those tags are the same tags you see and filter on here. A tag an adjuster types in the field appears in the registry like any other.

Assignment and room tags are console-only. The app has no screen for them, and the server ignores any attempt by a device to change them, so a phone that has been offline since before you tagged a job cannot quietly undo it by syncing a room rename.

> **Media tags follow last-writer-wins**
>
> Because both sides can tag a photo, the most recent edit wins. If you tag a photo in the console while the adjuster is offline and they later edit that photo's tags on the phone, their list replaces yours. For labels you need to stay put, tag the assignment or the room instead.

Limits

- A tag name is capped at 40 characters.
- One item can carry up to 24 tags. A workflow cannot grow a job's tag list past that.

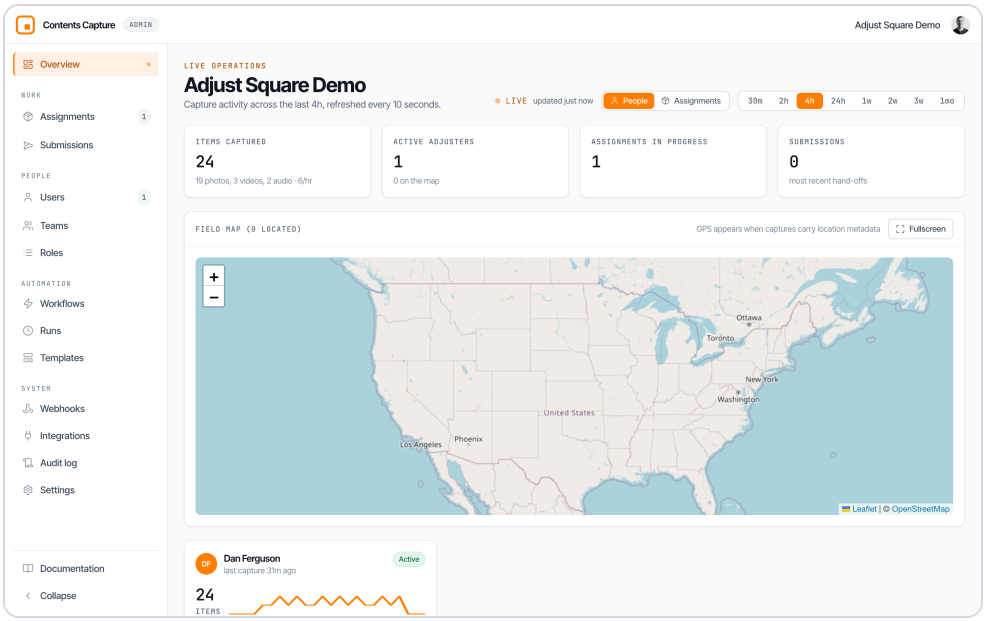
Using tags in workflows

This is where tags stop being labels and start being automation. A workflow can read a tag, act on one being applied, and apply or remove one itself. See **Tags in workflows**.

Questions? Email **help@adjustsquare.com** and a human will respond.

Dashboard

Dashboard is the landing screen and the live picture of the field: who is capturing, how fast, on which jobs, and where.



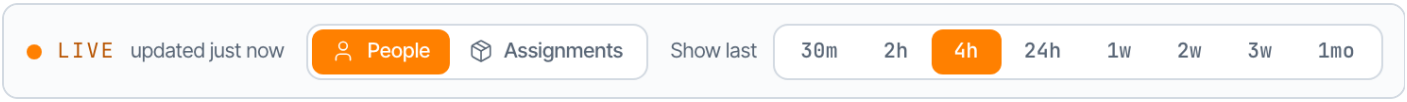
> **This used to be called Overview**
>
> Before version 6.0 this screen was called **Overview**. Earlier still, Overview and Mission Control were two screens showing overlapping information. They are now one screen. The old `/live` address still opens it.

> **Your own dashboards**
>
> The lists nested under **Dashboard** in the sidebar are your custom dashboards: saved views of the Assignments list that you or your admins pinned. See **Custom dashboards**.

It refreshes every 10 seconds on its own. The dot beside **LIVE** pulses while the feed is current.

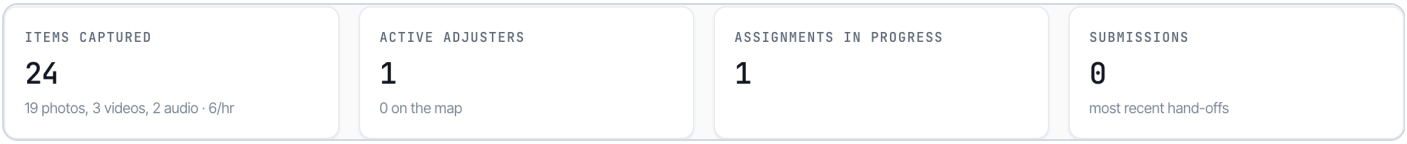
The time range

Everything on the page describes one stretch of time, chosen by the **Show last** buttons at the top right: 30 minutes through to a month. The buttons use short labels (**30m** is the last 30 minutes, **2h** the last 2 hours, **1w** the last week, **1mo** the last month); point at one to see it in full words.



A short range answers "what is happening right now". A long one answers "how did this week go". The range is in the address bar, so a link shares the view you were looking at.

The four numbers



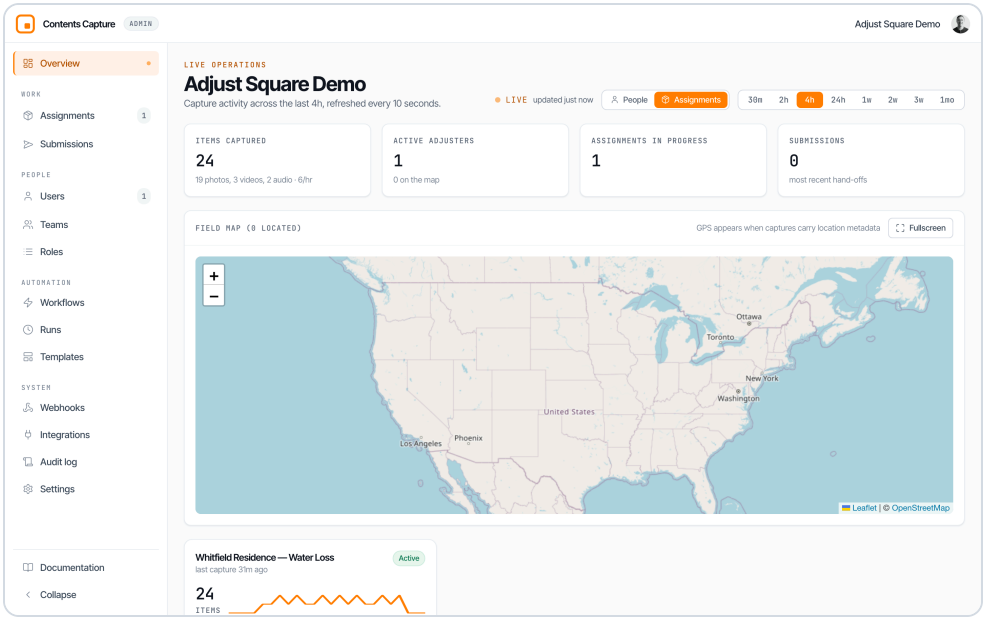
- **Items captured** in the time range, split by photo, video and voice note, with the organization's pace per hour.
- **Active adjusters**, and how many of them are on the map.
- **Assignments in progress**: jobs that received at least one capture.
- **Submissions**: the latest hand-offs to the upstream team, of any date. This card ignores the time range, so it can show hand-offs while Items captured reads zero.

Grouping: people or assignments

The **People / Assignments** toggle decides how the cards below the map are arranged. It rearranges the same activity rather than changing what is counted, so the totals match either way.

People is one card per adjuster, answering "how is each person doing?".

Assignments is one card per job, answering "how is this job going, and who is on it?" — the thing you cannot see when the board is grouped by person, because one job worked by three people looks like three unrelated cards.



Each assignment card shows the same measures read across everyone working it, then lists the crew with how much each has captured, busiest first. Everyone keeps the colour they have on the map. Click a person to open their activity; click the job title to open the assignment.

The field map

Captures carry GPS when the assignment has location metadata switched on. The map plots each adjuster's most recent fix, coloured per person, with a trail of where they have been.

The map always plots **people**, in both groupings, because a GPS trail is a path somebody walked and several people on one job do not share one. "0 located" means no capture in the time range carried a location.

Fullscreen opens the map with a sidebar listing everyone; click a name to pan to them.

Per-adjuster cards

When nobody captured anything in the chosen range, a short line takes the place of the cards, for example "Nothing captured in the last 4 hours". Pick a longer range to see earlier work.

In the **People** grouping, each card shows:

- **Active / Idle**: idle means no capture for more than 10 minutes, or a fifth of the time range on longer ranges. It does not mean off duty.
- **Items and sparkline**: volume and rhythm across the time range.
- **Pace**: captures per hour.
- **Avg gap** and **Median gap**: typical time between captures. A long gap on an active job is worth a phone call.
- **Mix**: the photo/video/voice split.
- **Top assignment**, linked.
- **On map / No GPS**.

Per-assignment cards

In the **Assignments** grouping, each card shows those same measures read across the whole crew, then **N people capturing** with each person's count.

The gaps here are between consecutive captures **on the job**, so a job with a full crew shows a tighter rhythm than any one of its people. That is the point: it describes the job's progress, not one person's habits.

Drilling into a person

Click any adjuster to open their activity panel: their stats for the time range, which assignments they have been on, a gallery of their recent captures, and their submissions.

Latest submissions

At the foot of the page, the most recent hand-offs to the upstream team, each linking to its assignment. "What has been handed over" is a different question from "what is being captured", and a manager usually wants both.

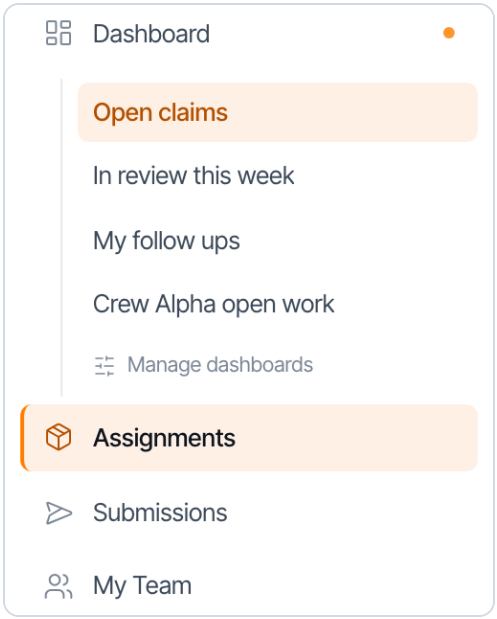
Practical uses

- **Morning check**: 24h range, glance at items captured and active adjusters.
- **Is anyone stuck?** Look for Idle badges and long median gaps.
- **Is this job moving?** Switch to Assignments and read the job's own pace.
- **Where is everyone?** Fullscreen map.

Questions? Email **help@adjustsquare.com** and a human will respond.

Custom dashboards

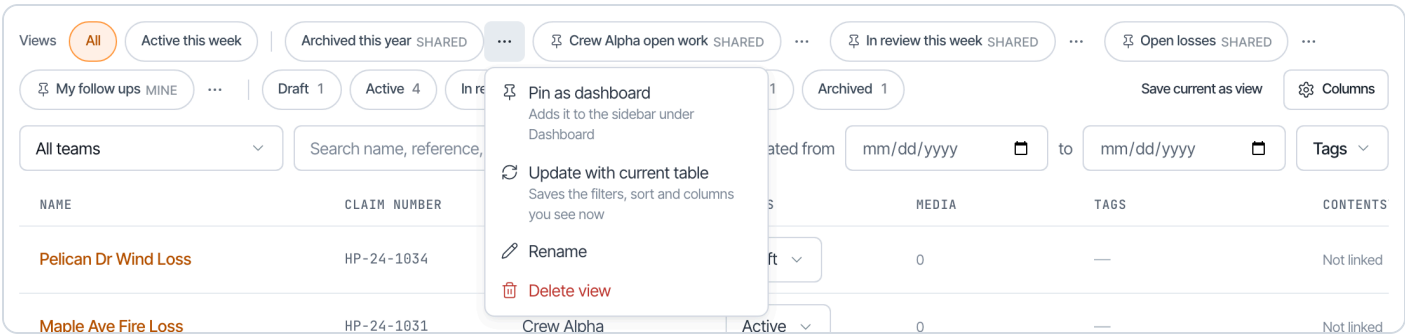
A custom dashboard is a saved view of the Assignments list, pinned to the sidebar. Your dashboards sit under **Dashboard**, so the lists you check every day are one click away.



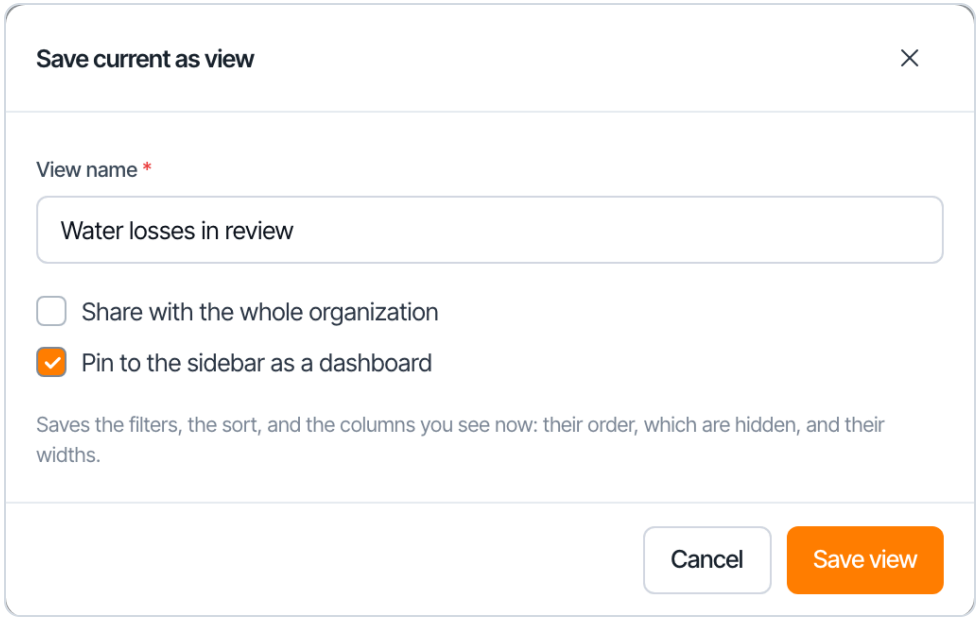
Click one and **Assignments** opens with that view applied: its filters, its sort, and its columns. Nothing is copied. If someone updates the view, every dashboard pinned from it shows the change.

Pin a view

1. Open **Assignments** and find the saved view in the views bar. To make a new one, see **Views bar**.
2. Click the **...** button beside the view.
3. Choose **Pin as dashboard**.



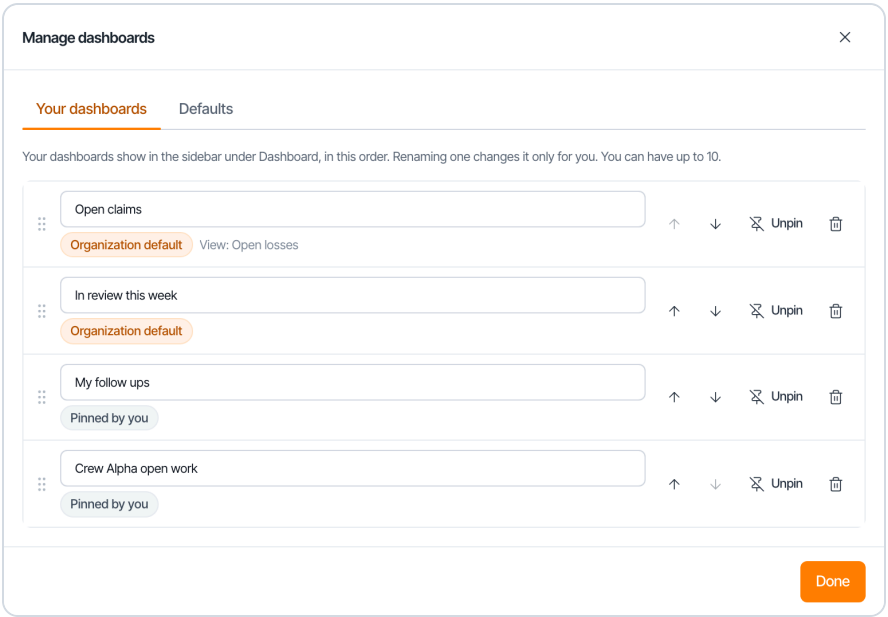
You can also tick **Pin to the sidebar as a dashboard** when you save a new view.



You can pin any view you can see: your own, or one shared with the organization. Each person can have up to **10** dashboards. At 10, **Pin as dashboard** is greyed out until you unpin one.

Manage your dashboards

Click **Manage dashboards** at the bottom of the list in the sidebar.



- **Rename**: type in the name box and press Enter. The new name is only for you; the saved view keeps its own name, shown beside it. Clear the box to go back to the view's name.
- **Reorder**: drag a row by its handle, or use the up and down arrows. The sidebar follows this order.

- **Unpin**: takes it off your sidebar. The saved view stays.
- **Delete** (the bin): deletes the saved view itself, and removes it from everyone's dashboards. It only shows for views you are allowed to delete. You are asked to confirm first.

The label under each name says where the dashboard came from: **Pinned by you**, or a default from your organization, business unit or team.

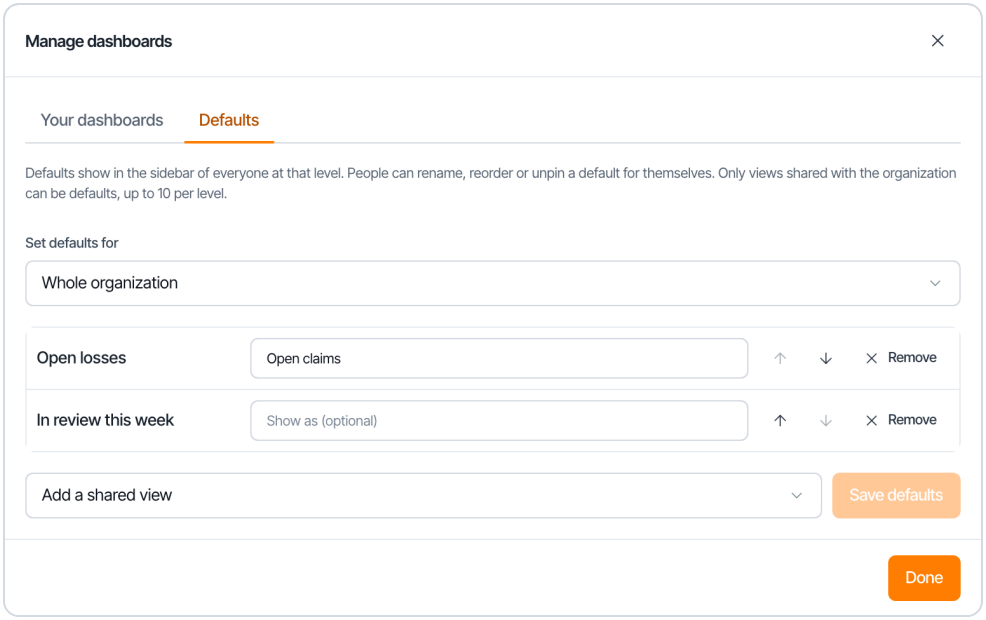
Default dashboards

Admins can choose dashboards that everyone at their level gets without pinning anything:

Level	Who can set it
Whole organization	Org admins
A business unit	Org admins
A team	Org admins, and that team's team admins

To set them:

1. Click **Manage dashboards** in the sidebar.
2. Open the **Defaults** tab. It only shows if you can set defaults somewhere.
3. Under **Set defaults for**, pick the level.
4. Use **Add a shared view** to add views. Only views shared with the organization can be defaults, up to 10 per level.
5. Optionally type a name in **Show as** to show the view under a different name. Reorder with the arrows, or **Remove** one.
6. Click **Save defaults**.



How defaults and your own pins combine

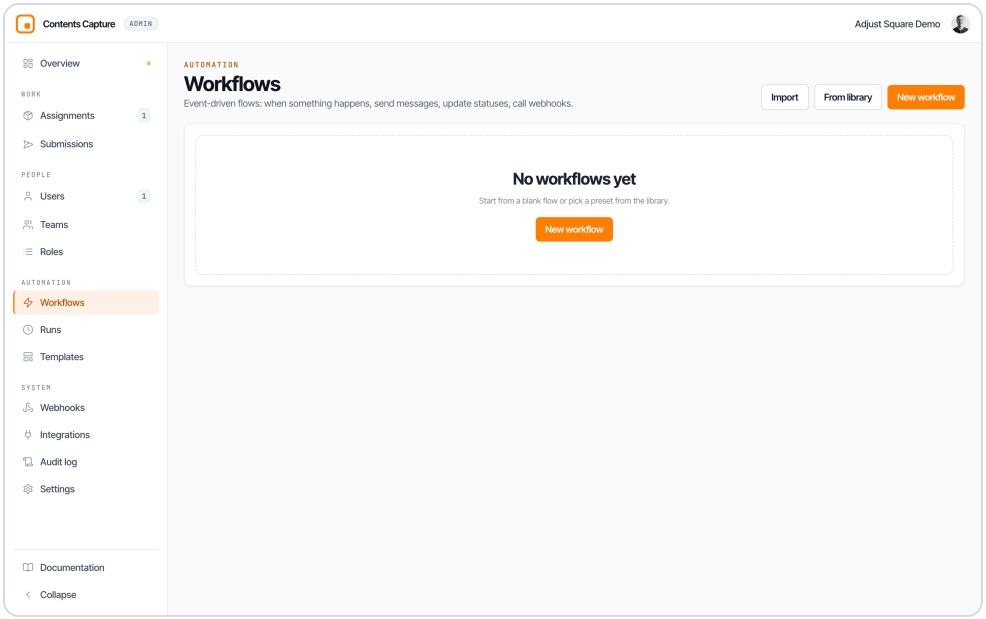
Everyone sees the defaults of every level they belong to (their organization, their business unit, and their team), plus their own pins.

- When two levels set the same view, the more specific one wins: a team's name and position beat the business unit's, which beat the organization's.
- Your own changes always win. You can rename, reorder or unpin a default for yourself. Unpinning a default hides it only for you; pin the view again to bring it back.
- A dashboard disappears when its saved view is deleted, or when a shared view is made personal by someone else.
- The sidebar shows at most 10 dashboards.

Questions? Email **help@adjustsquare.com** and a person will get back to you.

Workflows

Workflows are event-driven automations: when something happens in ContentsCapture, a workflow can send messages, update statuses, or call webhooks, without anyone lifting a finger.



What workflows are

Every significant thing that happens in your org emits an **event**: an assignment is created, media is uploaded, a submission arrives. A workflow listens for one event (or a few, see **Start on more than one event**), optionally checks conditions, and then runs actions. Three concrete examples:

1. **Submission alert**: when a submission arrives, send an SMS to the team's admins so the desk knows field work just landed.
2. **Status notification**: when an assignment status changes, email the claims inbox with the assignment name, reference, and new status.
3. **System sync**: when media is uploaded, call your own system's webhook so your claim platform stays in sync.

The full list of events workflows can listen to is in **Reference → Event types**.

The Workflows list

Open **Settings** and click the **Workflows** card. The page describes itself: "Event-driven flows: when something happens, send messages, update statuses, call webhooks."

Column	Meaning
Name	The workflow name.
Scope	Org-wide, a specific team, or a specific profile.
Enabled	Toggle to turn the workflow on or off without deleting it.
Runs	How many times it has run.
Last run status	Success, partial, or failed.
Updated	When it was last edited.

Row actions: **Edit**, **Duplicate**, **Export** (downloads a `.workflow.json` file), and **Delete** (deleting a workflow keeps its message templates but removes its run history).

Header actions:

- **New workflow**: start from scratch.
- **From library**: start from a preset in the gallery, which is the fastest way to get a proven workflow running.
- **Import**: upload a `.workflow.json` file, handy for moving workflows between organizations or restoring an export.

Viewing the list requires audit.read; creating and editing requires team.manage.

Creating a workflow

The creation wizard walks through five steps:

1. **Template**: start blank or pick a preset.
2. **Basics**: name and describe the workflow.
3. **Scope**: decide whether it applies org-wide, to one team, or to assignments built from one profile.

4. **Trigger**: pick the event that starts the workflow, for example `submission.created`.
5. **Review**: confirm, then open the builder to add conditions and actions.

The builder in plain terms

The builder is a visual canvas where each step is a node connected to the next. You do not need technical knowledge to read one: follow the arrows from the trigger at the top.

The trigger node

Every workflow has exactly one fixed trigger node. It holds the event type and optional **filter rows**, for example "only when the assignment's team is Sacramento CAT Crew". Filters keep workflows quiet so they only fire on the events you care about.

Start on more than one event

Under the event type, **Also start on** lets the same trigger listen to extra events. Pick one from **Add another event**; it appears as a chip, and the **x** on a chip removes it. The workflow then runs once for each of those events, with the same steps.

This is how one workflow follows a photo through its whole life: start on `media.synced`, and also on `media.updated` and `media.deleted`. The canvas shows the extras as "+2 more" on the trigger.

Condition branches

A **Condition** node splits the flow into **true** and **false** branches. Conditions are checks over values from the event, combined with AND, using operators like equals, for example "assignment status equals submitted". The true branch runs when all checks pass; the false branch runs otherwise.

Action nodes

- **Send email / Send SMS**: pick a **message template** or write an inline message. Inline messages support `{{variable}}` chips that insert event data, for example the assignment name or the submitter's name, into the text.

- **Update assignment status**: move the assignment to a new status automatically, for example setting in review when a submission arrives.
- **Tag**: put a **tag** on something, or take one off. See **Tags in workflows** below.
- **Webhook**: send the event to a URL of your choosing. You set the method, headers, and a JSON body template. The request is signed with your org webhook secret when one exists, so the receiving system can verify it came from ContentsCapture. See **Webhooks**.
- **Send to ContentsVision**: send the event to ContentsVision so it imports the photos and videos into the matching claim and identifies the items. See **Send media to ContentsVision** below.

Recipients

Email and SMS steps offer four recipient choices:

- **The actor**: the person who triggered the event, for example the adjuster who submitted.
- **Team admins**: the admins of the relevant team.
- **Assigned crew members**: everyone assigned to the assignment.
- **Custom address**: a specific email address or phone number you type in, such as a shared claims inbox.

Tags in workflows

Tags are the one thing a workflow can both read and write, which makes them the memory an automation otherwise does not have. A status can only be one value; a tag can record that a job has already been escalated, already been chased, already been counted.

Trigger on a tag

Five tag events are available as triggers:

Event	Fires when
`tag.applied`	A tag is put on an assignment, room, or media item.
`tag.removed`	A tag is taken off one.
`tag.created`	A new tag is defined for the organization.
`tag.updated`	A tag is renamed or recoloured.

Event	Fires when
`tag.deleted`	A tag is deleted.

`tag.applied` is the useful one. Add a trigger filter on `event.data.tags` **contains** the tag name, and you have "when somebody marks a job urgent, do this". The person doing the tagging does not have to know the automation exists.

Branch on a tag

Two condition paths read tags:

- `assignment.tags` : the tags on the job the event belongs to.
- `subject.tags` : the tags on the exact thing the event was about, when that thing can carry tags. On a media event it is the photo; on a room event, the room.

Use the **contains** operator, which matches one tag in the list exactly:

> `assignment.tags` contains `Large loss`

On an event whose subject cannot carry tags (a user, an invitation), `subject.tags` is simply absent, so the condition is false rather than an error.

Apply a tag

The **Tag** action node has three settings:

- **What to tag**: *the assignment* (the job the event belongs to) or *what triggered it* (the exact photo, room, or job the event was about). When you choose "what triggered it" and the event was about something untaggable, the step is **skipped**, not failed, and the run still counts as a success.
- **Action**: add these tags, or remove them.
- **Tags**: picked from your organization's registry, or typed to create a new one.

A tag that is already there, or already gone, is left alone. The step is safe to run repeatedly and reports "already carries" rather than churning the record.

A workflow's own tags never retrigger it

Tags applied by a workflow are recorded as system actions, and system actions never start another workflow. A flow that tags on `tag.applied` cannot spin.

Worked example: escalate and remember

> **When** a submission is created **and** the assignment is tagged `Large loss` **and** the assignment is **not** tagged `Escalated` **then** email the claims desk, **and** tag the assignment `Escalated`.

The last step is what stops the desk being emailed again on the second submission. Without it, the workflow has no way to know it has already fired.

Send media to ContentsVision

The **Send to ContentsVision** step hands media to ContentsVision the moment it is ready, so nobody has to start an import by hand. ContentsVision files each photo or video under the right claim, and when **Identify items automatically** is on it starts finding the items straight away.

The step has two settings:

- **ContentsVision instance**: **Automatic (the claim's instance)** is the right choice almost always. It sends to the ContentsVision the assignment is already linked to. A new assignment that is not linked yet goes to your company's own ContentsVision if it has one, or to the main one. Pick a specific instance only to force one.
- **Identify items automatically**: on, ContentsVision identifies the items as soon as the media arrives. Off, it only imports them and someone starts identification in ContentsVision.

Each send is signed, so ContentsVision can tell it really came from ContentsCapture. If ContentsVision is briefly unreachable, the step tries again twice before it is marked failed in the run log.

Two ready made workflows

Under **From library** there are two workflows that use this step. Neither is switched on until you add it.

- **ContentsVision: identify media as it syncs**: sends every photo and video the moment it finishes syncing, then follows it if it is moved, edited, or deleted. Pick this to have items identified while the adjuster is still on site.

- **ContentsVision: identify media when a room or assignment is submitted**: waits for the field team to submit a room or the whole assignment, then sends it. Later moves, edits, and deletions still follow. Pick this when only finished rooms should reach ContentsVision.

Both are made for the **Start on more than one event** setup: the main event plus `media.updated`, `media.deleted`, `assignment.status_changed` and `assignment.archived`. The status events tell ContentsVision when the assignment is submitted, goes back to active, or is archived. ContentsVision shows a claim as Capturing until it hears the assignment was submitted.

> **Workflows added before 1.2.0**
>
> A ContentsVision workflow you added from the library before release 1.2.0 does not listen for status changes. Open it, click the trigger, and add **assignment.status_changed** and **assignment.archived** under **Also start on**, then save.

The wait before ContentsVision identifies a room

ContentsVision does not identify each photo the moment it arrives. It waits until a room has had no new photo for 3 minutes, then identifies the room's photos together. Every new photo starts the wait again. Video and voice notes skip the wait.

While a room waits, the assignment shows a countdown beside it, on the Overview **Capture progress** card and on the **Rooms** tab: **Sending to ContentsVision in 2:14**. Hover it for the reason. When the time runs out it reads **Sent to ContentsVision**. The countdown only shows when an enabled workflow sends to ContentsVision. See **Assignment detail**.

> **Questions about ContentsVision**
>
> If imports are not showing up in ContentsVision, open the workflow's **Runs** and click the latest run: the step shows which instance it sent to and what ContentsVision answered. Email **help@adjustsquare.com** and a person will help.

Testing before enabling

Every node has **"Test this step"**, which runs just that step with sample data. You can also fire a **full test run** of the whole flow before enabling it. Test runs are clearly badged in the runs feed so they never look like real activity. Always run at least one full test before turning a workflow on.

Validation

The builder validates the flow as you work and **blocks saving a broken workflow**: loops, unreachable nodes, missing recipients, and unfinished templates are all flagged before the Save button will cooperate. A saved workflow is always a runnable workflow.

Runs

The **Runs** pages show every execution:

- **Settings → Runs**: org-wide feed of all workflows.
- A workflow's **Runs** action: runs for that workflow only.

Both poll every 10 seconds. Columns: **Started**, **Workflow**, **Status** (with a "Test" badge on test runs), **Duration**, **Assignment** link, and an **Error preview** when something went wrong. The **Hide test runs** toggle is on by default in the org-wide feed and off on per-workflow feeds.

Click a run to open the **run detail drawer**: a per-step timeline showing exactly what each node did and where a failure happened. From the drawer you can **replay** a run, which re-executes it, useful after you have fixed whatever made it fail.

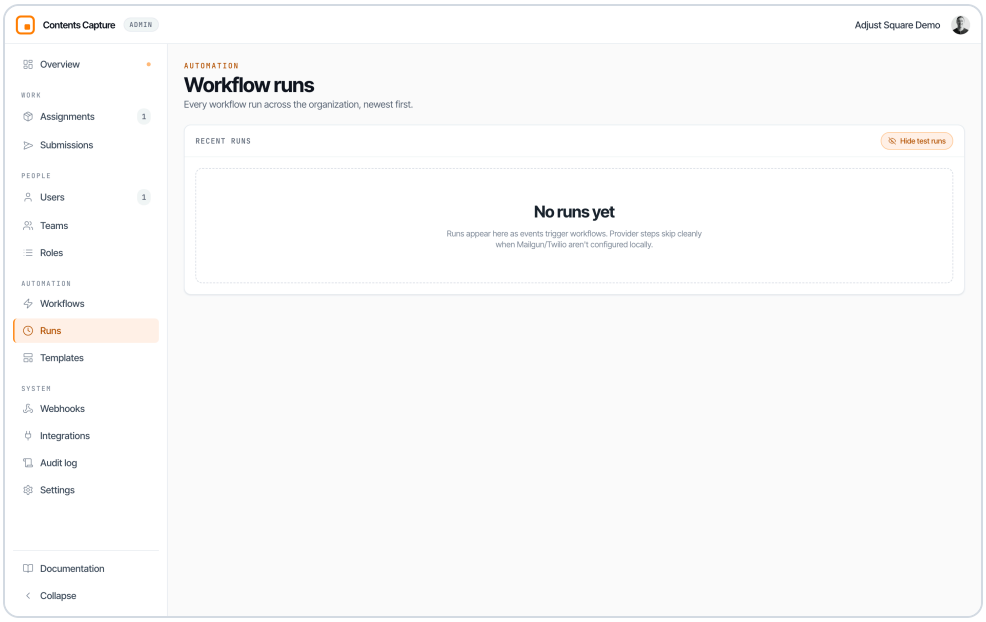
Good first workflows

- **Submission SMS to team admins** (`submission.created`): the classic. The desk knows instantly when field work lands.

- **Status-change email to the claims inbox** (`assignment.status_changed`): keeps the claim file current without manual email.
- **Failure alert** (`media.upload_failed`): notify team admins when uploads fail so connectivity problems get fixed before evidence sits on a device.
- **Webhook to your claim system** (`media.synced` or `submission.created`): keep your system of record in sync automatically.
- **Identify items in ContentsVision** (`media.synced` , also on `media.updated` , `media.deleted` , `assignment.status_changed` and `assignment.archived`): start from the library workflow above.
- **Escalate on a tag** (`tag.applied` , filtered to one tag): the desk gets an email the moment anyone marks a job urgent, without having to remember to tell them.
- **Flag stalled uploads** (`media.upload_failed`): tag the assignment `Upload problem` so it shows up in a filtered Assignments view, not just in someone's inbox.

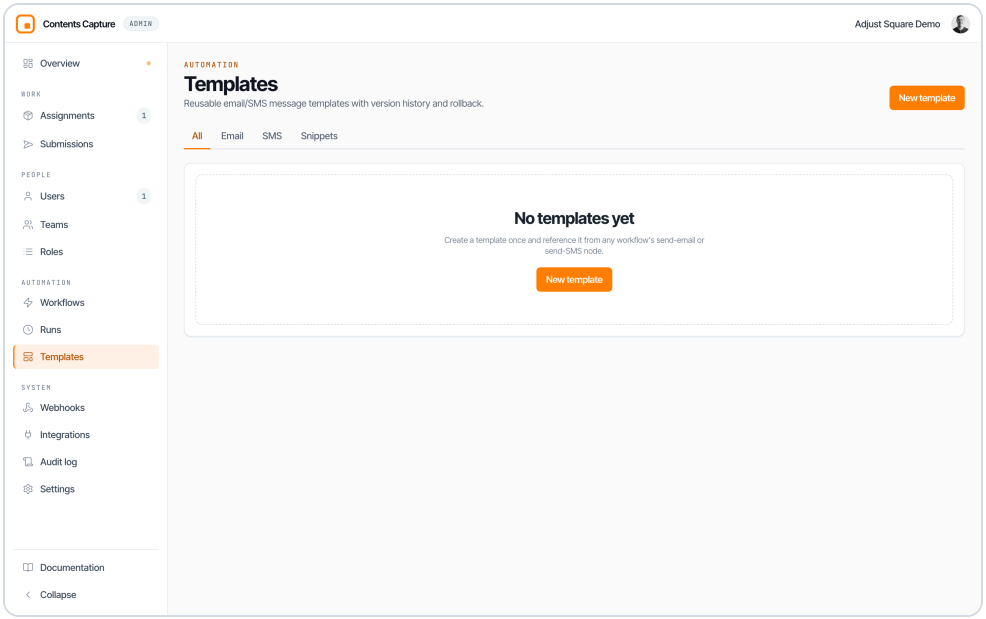
Runs

Runs is the log of every workflow execution: which workflow fired, when, on what, and whether each step succeeded. It is where you look when an automation did not do what you expected.



Message templates

Message templates are reusable email and SMS messages with version history, used by workflow send steps so every automated message reads exactly the way you approved it.



What templates are

A template is a named, versioned message: a channel (email or SMS), a subject for email, and a body with `{{variable}}` placeholders that get filled with real data when a workflow runs. For example, a body containing `Submission received on {{assignment.name}}` sends with the actual assignment name in place of the placeholder.

Templates live at **Settings → Templates** (the Templates card), described as "Reusable email/SMS message templates with version history and rollback."

Creating a template

1. Click **New template**.
2. Enter a **Name**, for example "Submission alert SMS".
3. Pick the **Channel**: Email or SMS.

4. For email, enter a **Subject**. Subjects support `{{ variable }}` interpolation too.
5. Write the **Body** as plain text, using `{{variable}}` placeholders for dynamic data.
6. Save.

For email, after creating the plain-text version you can design an **HTML version** in the visual editor, which shows a **live preview** as you work. The plain-text body remains the fallback for mail clients that do not render HTML.

Editing and version history

Open a template to edit it in the editor drawer. Every save creates a new **version** (shown as v1, v2, and so on in the list). The drawer includes the full version history with **rollback**: pick any earlier version and restore it.

This makes templates safe to experiment with. Try a new wording, watch how it reads in real workflow runs, and roll back instantly if the old version was better.

SMS rules

SMS templates are validated strictly:

- **Plain text only.** No HTML.
- **No emoji or non-Latin characters.** SMS messages containing emoji or characters like Chinese or Japanese text are rejected, because carrier handling of those characters is unreliable and can garble the message or inflate segment counts.

Keep SMS bodies short and factual: what happened, on which assignment, and what to do next.

Using templates in workflows

In a workflow's **Send email** or **Send SMS** step, pick the template from the template picker instead of writing an inline message. Using a template means:

- The wording is maintained in one place, even if many workflows send it.
- Editing the template updates every workflow that uses it, with no workflow edits needed.

- Version history gives you an audit trail of exactly what message was in force at any time.

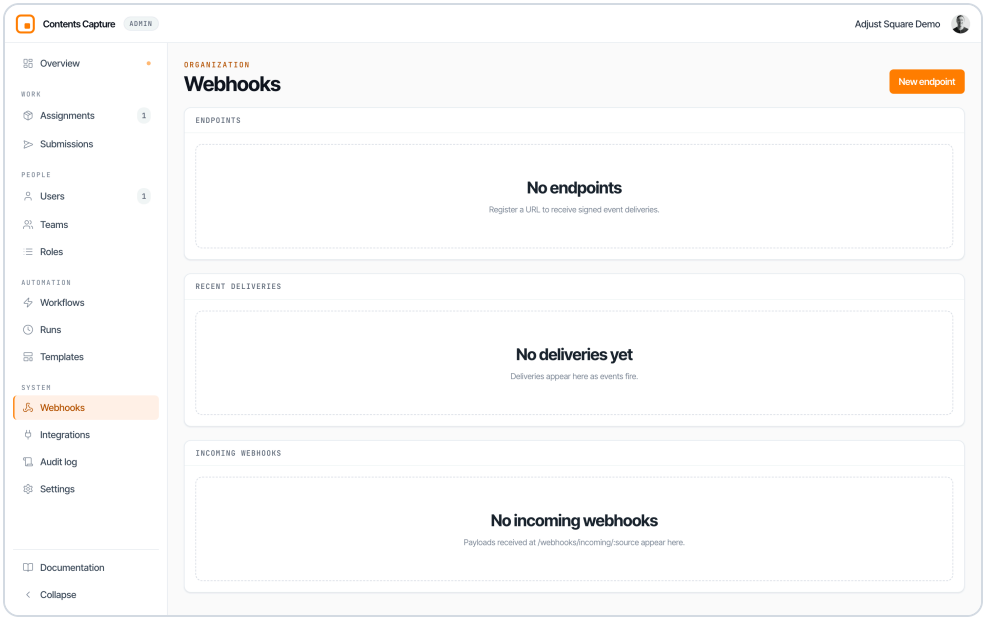
See **Workflows** for the send-step configuration.

Managing the list

The Templates page has three tabs: **All**, **Email**, and **SMS**. The table shows each template's **Name**, **Channel**, current **Version** (v{n}), and when it was last **Updated**. Deleting a workflow never deletes the templates it used; templates are shared resources that outlive any single workflow.

Webhooks

Webhooks let ContentsCapture push events to your own systems: when something happens in your org, the platform sends an HTTP POST to a URL you control, signed so you can verify it really came from us.



Who this page is for

This page is for whoever manages your integrations, typically an IT contact or a developer at your company or a vendor. Managing webhooks requires the webhook.manage permission, which only Adjust Square staff hold. Open **Settings** and click the **Webhooks** card.

Endpoints

An **endpoint** is a URL that receives events. The Endpoints card lists every endpoint with its URL, subscriptions, and status.

Creating an endpoint

1. Click to create an endpoint.
2. Enter the **Endpoint URL**, the address of your receiving system.

3. Choose subscriptions: either **Subscribe to all events (*)** or check individual event types from the list. The full catalog is in Reference → Event types.
4. Save.

> **Copy the signing secret immediately**
>
> When an endpoint is created, its **signing secret is shown once**. Copy it and store it somewhere safe right away. After you close the dialog, the console only shows a hint like "...a3f9", and there is no way to retrieve the full secret. If you lose it, you must rotate to a new endpoint.

Managing endpoints

Per endpoint you can:

- **Edit**: change the URL or subscriptions.
- **Activate / Archive**: pause delivery without deleting the endpoint, then resume later.
- **Delete**: remove the endpoint entirely.

The payload and signature

Every delivery is a POST with a JSON body containing:

- **event**: the domain event, with its id, type, actor, organization, subject (kind and id), data payload, timestamp, and an idempotency key.
- **deliveryId**: a unique id for this delivery attempt.
- **signedAt**: when the delivery was signed.

The request carries an **X-CC-Signature** header containing an HMAC-SHA256 signature computed with your endpoint's signing secret. Verify this signature in your receiving code before trusting the payload; it proves the request came from ContentsCapture and was not tampered with in transit.

Event types

There are 33 org-visible event types grouped by area: assignments, users, invitations, access, locations, groups, people, media, submissions, profiles, webhooks, and integrations. The complete table with plain-language descriptions is in **Reference → Event types**. The same events also drive **workflows**, so what you can automate in the console, you can also receive externally.

Recent deliveries

The **Recent deliveries** card shows what actually happened on the wire:

Column	Meaning
When	Delivery time.
Endpoint	Which endpoint was called.
Status	Delivered, failed, or pending.
Response code	The HTTP status your server returned, for example 200 or 500.
Attempts	How many delivery attempts were made.
Last error	The most recent failure detail.

Click a row to open the **Delivery detail drawer**, which shows the exact request headers and body and the exact response headers and body. When an integration misbehaves, this drawer is the first place to look: it tells you whether the problem is your server's response, a network issue, or the payload itself.

Incoming webhooks

The traffic is not only outbound. The **Incoming webhooks** card lets other systems POST payloads to ContentsCapture at `/webhooks/incoming/:source`, where the source identifies the sending system. The card lists received payloads (when, source) with a **View** action opening a drawer containing the full payload JSON, so you can confirm exactly what external

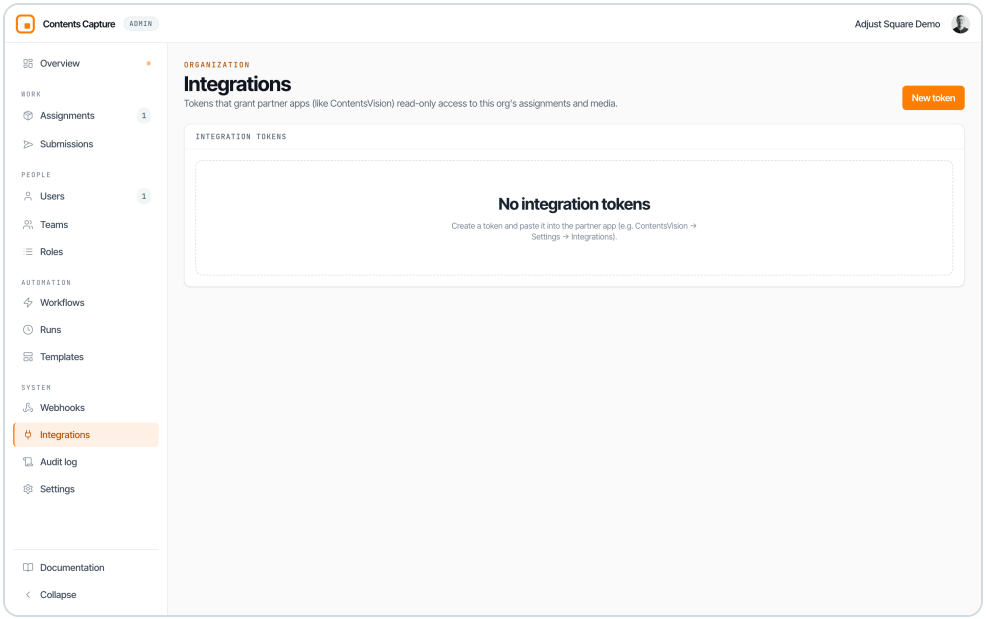
systems are sending in.

Good practices

- **Respond fast.** Your endpoint should return a 2xx response quickly and do heavy processing asynchronously. Slow responses look like failures and trigger retries.
- **Always verify the signature.** Check X-CC-Signature against your signing secret before acting on any payload.
- **Use the idempotency key.** Retries and replays can deliver the same event more than once. Store processed idempotency keys and skip duplicates so a retried delivery never creates duplicate records on your side.
- **Watch the deliveries feed after changes.** Any time you edit an endpoint URL or your receiving code deploys, check Recent deliveries for a spike in failures.

Integration tokens

Integration tokens are read-only access keys that let partner applications, such as ContentsVision, read your organization's assignments and media.



What integration tokens are

Some partners and internal tools need to pull your data programmatically: a contents valuation platform reading items and photos, or an internal reporting pipeline. An integration token is a bearer token the partner app presents with each request. Tokens are **read-only**: a partner app holding one can read assignments and media but can never create, change, or delete them. The one thing a token can record is which ContentsVision claim an assignment was imported into, so the console can link to it (see **Assignments**). It sends only the claim's id; the console builds the link to ContentsVision itself. To have ContentsVision import media on its own, without anyone clicking Import there, add a workflow with the **Send to ContentsVision** step.

Managing tokens requires the integration.manage permission, which only Adjust Square staff hold. Ask Adjust Square to set one up. Open **Settings** and click the **Integrations** card. People without that permission do not see the Integrations link at all.

Creating a token

1. Click to create a new token.
2. Enter a **Name** that identifies the partner app. The default suggestion is "ContentsVision".
3. Save and **copy the token immediately**.

> **Tokens are shown once**
>
> Like webhook signing secrets, the full token is displayed only at creation. After the dialog closes, the list shows just the token prefix. If you lose the token before handing it to the partner, revoke it and create a new one.

Scope

Every token grants the `media.read` scope **across every assignment in this org**. The creation dialog states this plainly: "The token grants read-only access (media.read) to every assignment in this org." There are no narrower scopes today, so issue tokens only to partners you trust with org-wide read access.

Organizations set up from ContentsEstimation

When your team is in ContentsEstimation, Adjust Square sets up your ContentsCapture organization for you.

ContentsEstimation is where you add and remove people, and ContentsCapture follows it. When a team is created in ContentsEstimation, it is marked as a standard or an enterprise customer, and that decides where it lands:

- **Standard customers:** the team becomes its own organization, with a Default business unit and a Default Team, ready for assignments. If you rename your team in ContentsEstimation, the organization name follows.
- **Enterprise customers:** every team from the same company lands in that company's one organization, as its own team. New teams go into the first business unit, and an org admin can reorganize them from there. Renaming the team or the company in ContentsEstimation renames them here too.
- **Moving a team** between standard and enterprise, or to a different enterprise company, is not done automatically, because the team's claims would have to move with it. Adjust Square staff handle it.
- **People with a phone number** get a ContentsCapture login on that number and a member seat: in your organization for a standard customer, or on their own team for an enterprise customer. They install the app, enter their phone number, type the text code, and they are in. People without a phone number are not added.

- **Someone who already has a login** keeps it as it is. If their phone number already signs in to ContentsCapture, they get the member seat on that same login, and their name and email in ContentsCapture stay as they were.
- **Changing someone's phone number** in ContentsEstimation moves their seat to a login on the new number. The old number loses that seat, but any other access it had stays.
- **Removing someone** in ContentsEstimation takes away their access to your organization (for an enterprise customer, to that one team). If they belong nowhere else, their login is switched off too.
- **ContentsVision** is connected for you for standard customers. An enterprise team is not given one automatically yet, because a token reads the whole organization, which would include every other team in the company. Its token appears in the table below as **ContentsVision (automatic)**. Adjust Square replaces that token when it reconnects, but it never touches a token you created yourself.

A role you change by hand in ContentsCapture, such as making someone a Team admin, stays as you set it.

The tokens table

Column	Meaning
Name	The label you gave the token.
Token prefix	The first few characters, enough to identify which token is which.
Scopes	What the token can do (media.read).
Status	Active, expired, or revoked.
Last used	When the partner app last presented this token. A token that has not been used in months is a revocation candidate.
Created	When the token was issued.

Revoking a token

Click **Revoke** on a token's row and confirm. The confirmation warns: "The partner app loses access immediately."

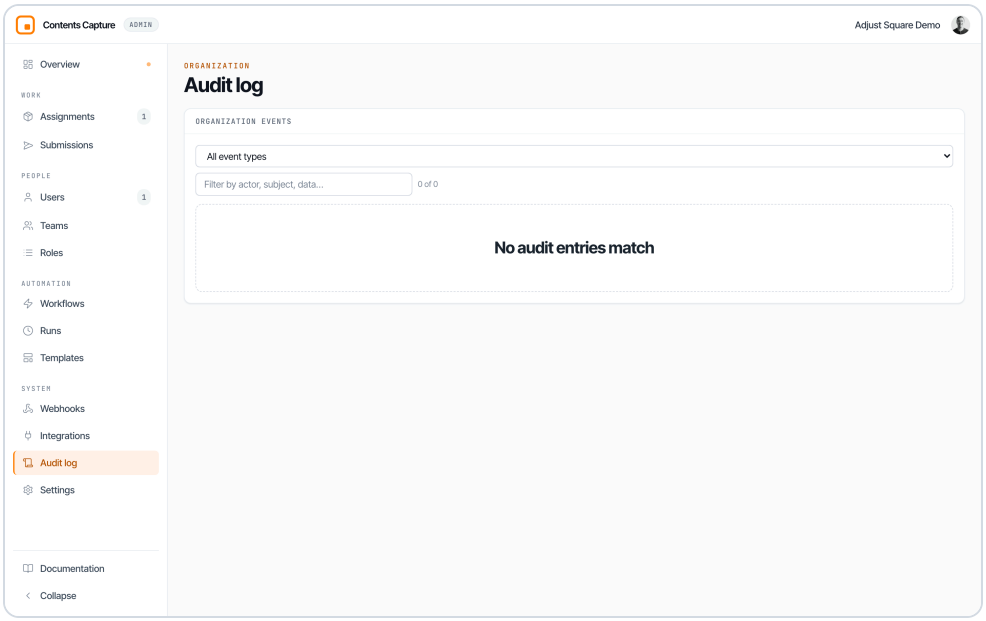
Revocation is immediate and cannot be undone. The partner's next request fails, and there is no grace period. If the partner still needs access, create a fresh token and deliver it through a secure channel.

Security guidance

- **Store tokens in a secrets manager**, not in email, spreadsheets, or chat messages.
- **Rotate regularly.** Create a new token, give it to the partner, confirm their switch-over, then revoke the old one.
- **Revoke unused tokens.** Check the Last used column quarterly; anything idle for months should go.
- **One token per partner.** Never share a token between two apps. Separate tokens let you revoke one partner without disturbing another, and the audit trail shows which token made which request.
- **Treat a leaked token like a leaked password.** If a token may have been exposed, revoke it immediately and issue a replacement.

Audit log

The audit log records every significant action in your organization: who did what, to what, from where, and when.



What the audit log records

The log captures the full event stream of your org, including:

- Captures, uploads, and media edits and deletes
- Assignment creation, edits, status changes, and deletes
- Invitations sent, accepted, and revoked
- Access grants and revocations
- Profile lifecycle events (created, published, archived)
- Webhook endpoint and integration token changes
- Denied actions: attempts that were blocked by permissions, flagged with a red **denied** badge

Every entry carries the **actor** (who did it), the **subject** (what it happened to), structured **data** (including diffs showing what changed), the **source** (mobile, api, webhook, or system), the **IP address**, and the **user agent** (the device or browser used).

Who can see it

Viewing the audit log requires the audit.read permission, held by Org admins and Team admins. Members and people an assignment was shared with never see it.

Using the page

Open **Settings → Audit log**.

- **Filters**: an event-type dropdown with friendly labels (for example "Assignment status changed" rather than a raw code) plus a free-text filter that matches across actor, subject, and data.
- **Counter**: "{n} of {total}" shows how many entries match your filters.
- **Columns**: **When**, **Event** (a friendly label badge with detail, plus the raw event type in monospace), **Actor** (name, falling back to email, phone, or a short id; system actions show "System"), **Subject** (kind and id), and **Source** (mobile, api, webhook, or system).
- **Load more**: the log pages forward as you need older entries.

The event detail dialog

Click any row to open the detail dialog:

- The friendly label and a plain-language detail line, for example "Status changed to in review".
- **When, Actor, Source, Event type, Subject, IP**.
- A **"What happened"** per-system breakdown for actions that touched external systems: sign-in identity (Clerk), app install invitations (TestFlight), or infrastructure (Cloudflare), each with its request and response and action badges.
- **Warnings** when part of an action did not fully succeed.
- A collapsible **Raw event JSON** block for support escalations.

Assignment-scoped audit

Every assignment has its own **Activity** tab showing only the entries for that assignment. Use it for claim-level questions ("who changed this status?") without filtering the org-wide log. See **Assignment detail**.

Impersonation

Adjust Square admins can impersonate a user to diagnose a problem, with the **Impersonate** icon (a person with a gear) on that person's row on the **People** tab of **My Team** or on a team's Members tab. An amber bar stays on screen until they exit. Every impersonated action is recorded in the audit log like any other action, with impersonation start events logged as well. If you ever see activity you do not recognize, the log will show whether it came from a support session.

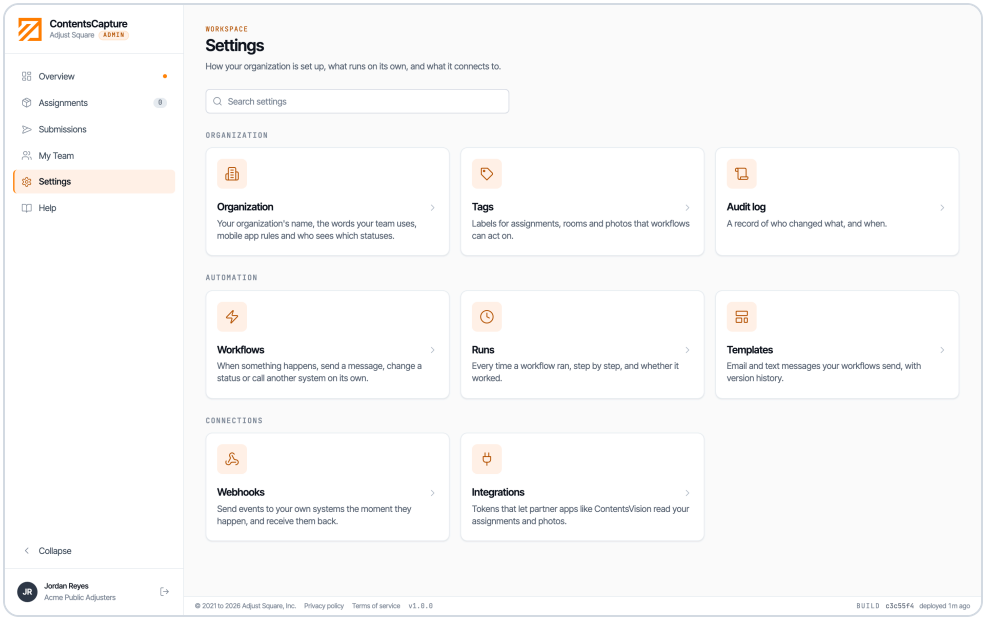
Use cases

- **Dispute resolution.** "Who deleted this photo?" Filter by the media item and see the actor, the device, and the exact time.
- **Carrier questions.** When a carrier asks when documentation was captured or altered, the log plus the immutable submissions give you a defensible answer.
- **Security review.** Audit access grants, invitation activity, and denied actions to confirm your permission model is holding.
- **Integration debugging.** Webhook and integration entries show exactly when partner-facing events fired.

Organization settings

The Settings area

Settings, right under My Team in the sidebar, holds everything that configures the organization, so the sidebar can stay focused on the daily work. Click it and you get a page of cards, one for each settings screen. Click a card to open that screen.



The cards are grouped under section headings:

Section	Cards
Organization	Organization, **Tags**, **Audit log**
Automation	**Workflows**, Runs, **Templates**
Connections	**Webhooks**, **Integrations**

You only see the cards your role can open. See **What each role sees in the sidebar**.

Type in **Search settings** at the top to narrow the cards. It matches words in the title and the description, plus common words for what is inside, so typing **email** finds Templates and **token** finds Integrations.

Inside any settings screen, the line above the title reads **Settings › Webhooks** (or whichever screen you are on). Click **Settings** there, or the **Settings** back link above it, to return to the cards.

The Organization screen

Click the **Organization** card. It holds the settings for the organization you are viewing: its name, mobile app permissions, assignment visibility, and spreadsheet import.

Name card

Shows the organization's name and its org ID. Org admins can click the name to change it right there: type the new name, then press Enter or click anywhere else to save. Press Escape to cancel. Adjust Square admins switch to a different organization with Shift + T; see **Which organization you see**.

Mobile app card

A single checkbox: **"Let org, business unit, and team admins create assignments and manage assignment access from the mobile app"** (default: **on**).

When on, admins in the field can spin up assignments and grant access from their iPhones, which is valuable during catastrophe responses when nobody is at a desk. Turn it off if your operation requires all assignment creation to go through the office console, for example when assignments must follow a strict intake process.

Assignment visibility card

A role-by-status checkbox matrix controlling **which assignment statuses each role sees in the mobile app**:

- Rows: team admins, members, and people an assignment was shared with (**Shared: Can capture** and **Shared: View only**).

- Columns: the assignment statuses (draft, active, in review, submitted, completed, archived).

Check a box to let that role see assignments in that status on their devices. Uncheck to hide them.

Key behaviors:

- **Org admins always see every status**, regardless of the matrix.
- **All boxes checked means no restriction**, which is the default.
- **The server enforces this in sync.** Hidden assignments are never sent to the device, so the restriction cannot be bypassed from the app.

A common setup: hide **draft** and **archived** from members and people shared at Can capture so field staff only see work that is actually live.

Import assignments from spreadsheets

Bulk-create assignments from multiple spreadsheet files with per-file column mapping and a progress view, plus the one-shot Field Inventory profile scaffolding. Covered in **Assignments**.

Admin (Adjust Square staff only)

Adjust Square staff have one more item in the sidebar, right under Settings: **Admin**, shaded yellow with an ADMIN tag. Customers never see it, including Org admins. It opens a page of cards laid out like Settings, under two headings, **Customers** and **Platform**:

- **All organizations**: every customer organization on the platform, with its customer type, how many teams and people it has, and whether it came from ContentsEstimation. The search box finds an organization by its name or by the name of any team in it. **Show teams** lists its business units and teams with how many people are on each, the **Customer type** menu switches it between Standard and Enterprise, **Switch** steps into one exactly like pressing Shift + T, **Rename** changes its name, **Delete** hides it, and **New organization** creates one. Only staff can change a customer type or create an organization; the server turns anyone else away.
- **Device health**: every phone running the app, whether its photos are uploading, and where it last checked in. See **Device health** below.

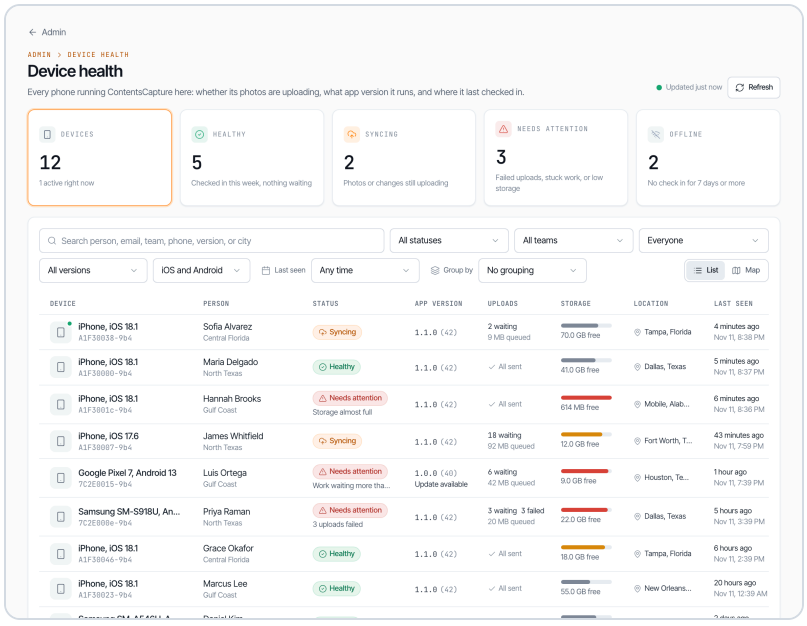
- **App release and systems**, which has two cards:
  - **App release**: which mobile app version is the latest released one.
  - **System integrations**: platform-level email and SMS delivery settings:
    - **Mailgun**: API key (write-only, never displayed back), domain, from address, and a **test email** button.
    - **Twilio**: Account SID, auth token (write-only), from number in E.164 format, and a **test SMS** button.

These values power the email and SMS steps in **workflows** and message delivery generally. Values stored here override environment defaults.

> **Platform-level settings**
>
> These are platform-level settings that apply to every customer. Organizations never see them; delivery is configured for you. If your workflows' emails or SMS messages are not arriving, contact support rather than changing these values blindly.

Device health

Open **Admin**, then **Device health**. Every phone that has signed in to the field app is listed, one row per phone. The page refreshes itself every 30 seconds; **Refresh** checks right away.



The cards count the phones that match your filters. Click a card to show only those phones; click it again, or **Devices**, to show all.

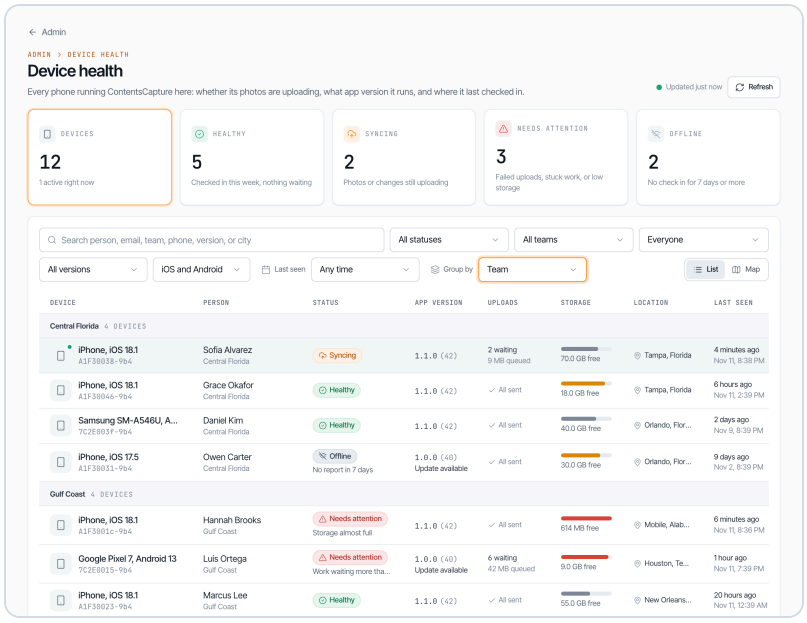
- **Healthy**: checked in within the last week, nothing waiting to upload.
- **Syncing**: photos or changes are still uploading.
- **Needs attention**: an upload failed, work has waited more than a day, or the phone has less than 1 GB free. The row says which.
- **Offline**: no check in for 7 days or more.

A green dot on a phone means it checked in within the last five minutes.

Find a phone:

- **Search** by person, email, team, phone model, app version, or city.
- **Filter** by status, team, person, app version, phone type (iOS or Android), and **Last seen** (active now, last 24 hours, last 7 days, last 30 days, not in 7 days, or your own dates).
- **Clear filters** resets them all.
- **Rows** and the arrows under the list page through it.

Group by status, person, team, organization, app version, or phone type to put matching phones together under a heading with a count. Grouping by app version shows who still runs an older build. Rows on an older version than the newest one in use say **Update available**.

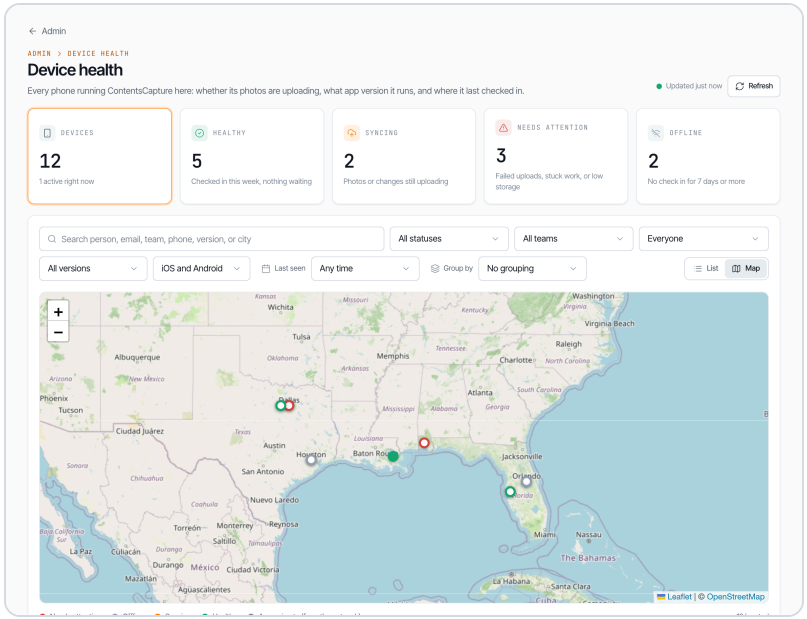


Each row shows:

- **Device**: phone model, system version, and the start of its device ID.
- **Person** and their team.
- **Status**, with the reason when it needs attention.

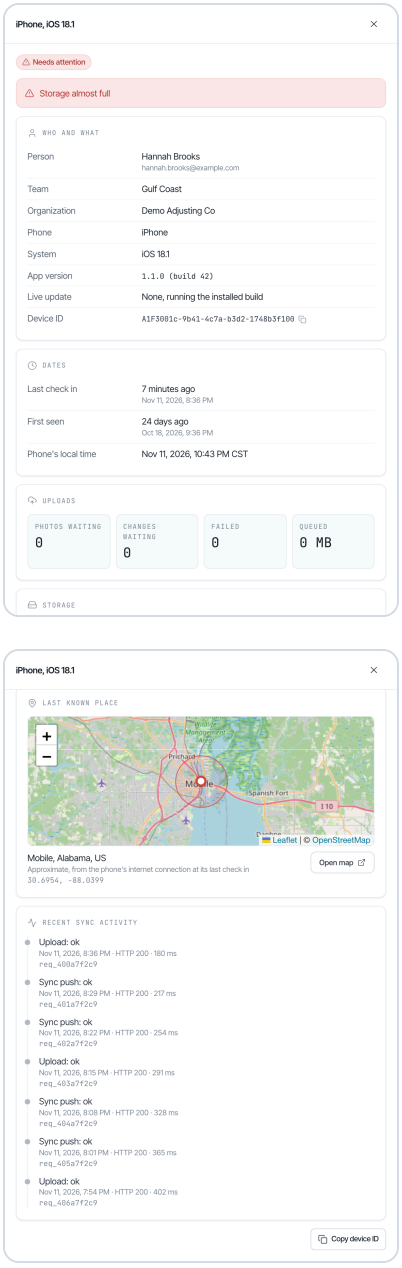
- **App version** and build number.
- **Uploads**: photos waiting, failed uploads, and how much is queued.
- **Storage**: how full the phone is and how much is free. Orange is over 75 percent full, red over 90.
- **Location**: the city it last checked in from.
- **Last seen**: how long ago, then the exact date and time.

Map shows every phone with a known place, colored by status. A solid dot is a GPS position from the phone; a hollow dot is approximate, worked out from its internet connection. Click a dot to open that phone. **List** goes back.



Click a phone to open its details:

- Why it needs attention, if it does.
- Person, team, organization, phone model, system version, app version, and live update.
- **Device ID**: click it, or **Copy device ID**, to copy it for a support request.
- **Dates**: last check in, first seen, the oldest work still waiting, and the time where the phone is.
- **Uploads** and **Storage**.
- **Last known place** on a small map, with how it was found and **Open map** for a full map.
- **Recent sync activity**: the phone's latest uploads and sync attempts, failures in red.



Good to know:

- Phones report storage, model, system version, and GPS position after they update the field app. Older versions show **Not reported**.
- The app sends a GPS position only if the adjuster already allowed location. It never asks just for Device health.
- A phone appears about a minute after someone signs in to the field app.

What is not here

So you do not hunt for them: the console currently has **no retention controls, no storage quotas, and no sync-policy or upload-quality settings**. Media retention is not time-limited, and capture quality is managed by the field app itself. If your organization has compliance requirements around retention, raise them with support.

Field types

Capture profiles support 15 field types. This page is the complete reference; for how fields fit into profiles, see **Capture profiles**.

All 15 types

Type	What the field user sees/does	Options you can set	Example use
text	A single-line text box.	Required, help text, min/max length, pattern, conditional visibility	Claim number, policyholder name
long_text	A multi-line text area for narratives.	Required, help text, min/max length, conditional visibility	Loss description, adjuster notes
number	A numeric keypad entry.	Required, help text, min/max value, conditional visibility	Number of rooms affected, quantity of an item
currency	A money amount entry.	Required, help text, min/max value, conditional visibility	Estimated item value, deductible
boolean	A yes/no toggle.	Required, help text, conditional visibility	"Utilities shut off?", "Pre-existing damage?"
date	A calendar date picker.	Required, help text, conditional visibility	Date of loss, purchase date of an item
datetime	A date picker plus time.	Required, help text, conditional visibility	Exact time of incident, inspection appointment
select	Pick one option from a list.	Required, help text, options list, conditional visibility	Cause of loss, room type, condition rating
multiselect	Pick any number of options from a list.	Required, help text, options list, conditional visibility	Damage types present, services required

Type	What the field user sees/does	Options you can set	Example use
phone	A phone number entry.	Required, help text, conditional visibility	Policyholder contact number
email	An email address entry.	Required, help text, conditional visibility	Policyholder email
barcode	Scan a barcode or QR code with the device camera.	Required, help text, conditional visibility	Appliance serial tags, inventory barcodes
file	Attach a file, captured in the field app.	Required, help text, conditional visibility	Scanned policy document, contractor estimate
media_ref	Reference another captured media item.	Required, help text, conditional visibility	Link an item entry to its photo
signature	Draw a signature on the device screen.	Required, help text, conditional visibility	Policyholder sign-off, authorization to proceed

Options reference

- **Required**: the field must be filled before work can be submitted.
- **Help text**: a hint shown beneath the field in the field app.
- **Min / Max**: numeric bounds, available on number and currency.
- **Min length / Max length / Pattern**: text constraints, available on text-like fields. Patterns are regular expressions for strict formats such as claim numbers.
- **Options list**: the choices offered by select and multiselect fields.
- **Conditional visibility**: show the field only when a rule is met, in the form "When field {sibling} Equals {value}". The rule references a sibling field in the same entity. Example: show "Cause of loss detail" only when "Cause of loss" equals Other.

Notes

- **file, media_ref, and signature are field-app only.** They are captured in the iOS app and appear read-only in the console. You can view their values but not edit them.
- **Keys are auto-generated.** When you type a label like "Loss Information", the key becomes `loss_information` automatically (snake_case: lowercase words joined by underscores). Keys are the stable identifiers used in event data and webhooks.
- **There are no per-assignment photo-count minimums.** If a carrier requires a minimum number of photos per room, enforce it through review practice rather than profile configuration.

Event types

Every significant action in your organization emits one of 43 event types. These events drive both **workflows** (automations inside the platform) and **webhooks** (deliveries to your own systems), so the same catalog applies to both.

Assignments

Event	Fires when	Typical automation use
`assignment.created`	A new assignment is created.	Notify the team that new work is available.
`assignment.updated`	Assignment details (name, reference, fields) change.	Sync changes to your claim system.
`assignment.status_changed`	An assignment moves to a new status.	Email the claims inbox on every status move.
`assignment.archived`	An assignment is archived.	Close out the record in external systems.

Users

Event	Fires when	Typical automation use
`user.created`	A user is added to the org.	Send a welcome message or provision accounts elsewhere.
`user.updated`	A user's name or role changes.	Keep an HR directory in sync.
`user.deactivated`	A user is deactivated.	Revoke access in connected systems.
`user.deleted`	A user is deleted.	Final cleanup in connected systems.

Invitations

Event	Fires when	Typical automation use
`invitation.sent`	An assignment-level invitation is sent.	Log outreach to contractors.
`invitation.accepted`	An invitee accepts access.	Notify the assignment owner the person they shared it with is in.
`invitation.revoked`	An invitation or grant is revoked.	Confirm access removal for compliance records.

Access

Event	Fires when	Typical automation use
`access.granted`	A person is granted access to an assignment.	Audit trail forwarding to a security system.
`access.revoked`	Access is removed.	Confirm offboarding of a contractor.

Locations (rooms)

Event	Fires when	Typical automation use
`location.created`	A room is added to an assignment.	Track scope growth on a loss.
`location.updated`	A room's name, order, assignee, or notes change.	Keep external room lists current.
`location.deleted`	A room is soft-deleted.	Flag scope changes for review.
`location.claimed`	A field user claims a room to work it.	See rooms being picked up in real time.

Event	Fires when	Typical automation use
`location.unclaimed`	A claimed room is released.	Spot rooms going back to the pool.
`location.completed`	A room is marked complete.	Track per-room progress toward assignment completion.

Groups

Event	Fires when	Typical automation use
`group.created`	A media group is created.	Mirror organizational structure externally.
`group.updated`	A group changes. When a group is switched between items and scoping, `data.fields` is `["intent"]` and `data.intent` is the new value.	Keep external groupings in sync.
`group.deleted`	A group is removed.	Clean up mirrored structures.

People

Event	Fires when	Typical automation use
`person.created`	A person record is added.	Populate a contacts database.
`person.updated`	A person record changes.	Keep contact details in sync.

Media

Event	Fires when	Typical automation use
`media.captured`	A photo, video, or audio clip is captured on a device.	Real-time capture notifications.
`media.uploaded`	One file of a media item (the full size original, the preview copy, or the thumbnail) finishes uploading. Fires once per file.	Backups of individual files.
`media.synced`	A photo or video has fully synced: both the original and the preview copy are safely stored. Fires exactly once per item.	Send new media to ContentsVision, or any outside processing.
`media.upload_failed`	An upload fails.	Alert team admins to connectivity problems.
`media.updated`	A media item changed. From the console: a note is added or edited (console tag changes fire `tag.applied` / `tag.removed` instead). From the field app: the photo is moved to another room or group, its tags or note change, or it is marked or unmarked as a scoping shot (`intent`) or its item marks change (`marks`). Also fires when a new original file replaces an already synced one, and once for each photo in a group that is switched between items and scoping (`data.via` is `group`). `data.fields` lists what changed.	Keep an outside copy of the media in step.
`media.deleted`	A media item is deleted, from the console or the field app.	Record deletions for compliance, or remove the item downstream.

Every media event carries the assignment, room, and group the item belongs to (`data.assignmentId` , `data.locationId` , `data.groupId`) and its type (`data.type` : photo, video, or audio), so a workflow always knows which job the media is part of.

Submissions

Event	Fires when	Typical automation use
`submission.created`	A locked hand-off is submitted from the field.	SMS the team's admins that work has landed.

Tags

Applying a tag fires the event on the thing that was tagged, with `data.tags` listing the exact tag names that changed and `data.assignmentId` carrying the job, so a workflow can trigger on one tag in particular. See **Tags in workflows**.

Event	Fires when	Typical automation use
`tag.applied`	A tag is put on an assignment, room, or media item.	Escalate the moment somebody marks a job urgent.
`tag.removed`	A tag is taken off one.	Clear a downstream flag when review finishes.
`tag.created`	A new tag is defined for the organization.	Mirror the vocabulary into another system.
`tag.updated`	A tag is renamed or recoloured.	Keep an external mapping in step with a rename.
`tag.deleted`	A tag is deleted from the organization.	Warn when a tag an integration depends on disappears.

Workflow-applied tags do not retrigger workflows

A tag applied by a workflow is recorded as a system action, and system actions never start another workflow. A flow that tags on `tag.applied` cannot spin.

Profiles

Event	Fires when	Typical automation use
`profile.created`	A new capture profile draft is created.	Track profile authoring activity.
`profile.published`	A profile is published and becomes usable.	Notify admins a new form is live.
`profile.archived`	A profile is retired.	Stop using the profile in external intake tools.

Webhooks and integrations

Event	Fires when	Typical automation use
`webhook.endpoint.created`	A webhook endpoint is added.	Security monitoring of integration changes.
`webhook.delivery.failed`	A webhook delivery fails.	Page the integrations owner when deliveries break.
`integration.token.created`	An integration token is issued.	Log credential issuance for audit.
`integration.token.revoked`	An integration token is revoked.	Confirm credential retirement.

Same events, two consumers

Everything in this catalog can trigger a workflow in the console and can be delivered to a webhook endpoint. Use workflows for messages and status changes; use webhooks when your own systems need the raw event.

FAQ

Straight answers to the questions admins ask most.

Where did Users, Webhooks, and the other pages go?

Users, crews, and Roles are tabs in **My Team**; the rest is under **Settings**, right below My Team, where each screen has its own card. Old bookmarks still work.

A user cannot sign in. What do I check?

Work through this list in order:

1. Confirm the email or phone on the **People** tab of **My Team** matches what they are typing. Phone numbers must be in E.164 format, for example `+14155550123`.
2. Check the **Identity** column. "Pending" means they have never completed a first sign-in.
3. Have them request a fresh one-time code; codes expire.
4. Check spam and SMS filtering for the code message.
5. If everything looks right but sign-in still fails, contact support with the user's name and the time of the attempt.

Someone left the company. What do I do?

Open **My Team**, find them on the **People** tab, and click **Deactivate**. This removes them from the organization, bans their sign-in, and pulls their mobile app access. Their identity is recoverable if they ever rejoin, and everything they captured and submitted stays intact. See **Deactivating a user**.

An invitation says pending forever. Now what?

"Pending" means the invitation was sent but never accepted. First confirm the email or phone number is right. There is no resend button: invite the same address again from the assignment's **Users** tab. If the person swears they accepted but the status has not moved, check the assignment's **Users** tab to see whether they show any activity, then contact support if the record looks stuck. See **Assignment-level invitations**.

Can I change a published profile?

No, and that is deliberate. Published profiles are locked server-side so every assignment can prove exactly which fields existed when its media was captured. To make changes, clone the profile (or clone a **reference template**) or create a new version, then publish the new one. Existing assignments keep the version they were created from. See **Lifecycle**.

If I edit capture settings, do old assignments change?

No. Capture settings are snapshotted onto each assignment at creation. Editing team defaults affects only assignments created afterward, and editing one assignment's settings affects only that assignment. History never rewrites itself. See **Snapshot semantics**.

A field user deleted a photo by mistake before submitting. Can we get it back?

It depends on the sync state when it was deleted:

- If the item had already **synced** to the server, deleting is a soft delete and the file is retained on the server. Contact support to restore it.
- If the item was still only on the device (captured, queued, or failed), the server may never have received a copy. Check the media browser filtered by sync state first, then contact support quickly.

Once media is **submitted**, it is locked and cannot be deleted from the field app at all. See **Submissions and media**.

Can I export all media for an assignment at once?

Not today. Downloads are per item via **Download original** in the lightbox sidebar, which always delivers the clean, unwatermarked master. There is no bulk zip or CSV export. For large pulls (carrier requests, legal discovery), contact support.

How do I give a contractor temporary access?

Do not add them to your org directory. Open the assignment, go to the **Access** tab, and invite them by email or phone at **Can capture** or **View only**. When the work is done, revoke the invitation from the same tab. Revocation is immediate. See **Assignment-level invitations**.

Who can see the audit log?

Anyone with the audit.read permission: Org admins and Team admins. Members and people an assignment was shared with cannot. See **Audit log**.

Our webhook endpoint is failing. How do I debug it?

1. Open **Settings → Webhooks** and look at the **Recent deliveries** card for the endpoint.
2. Check the **Response code** column: 2xx means your server accepted the delivery; 4xx/5xx means your server rejected or errored on it; no code with attempts climbing suggests a network or DNS problem.
3. Click a failing row to open the **Delivery detail drawer**, which shows the exact request and response. Your server logs should match what you see there.
4. Confirm your receiving code verifies the **X-CC-Signature** header correctly; signature mismatches are the most common cause of 4xx responses after an endpoint change.

See **Webhooks**.

Can field staff create assignments from the app?

Yes, if two conditions are met: the org's **Mobile app** setting is on (it is by default), and the person is an org, business unit, or team admin. Members and people an assignment was shared with cannot create assignments from the app regardless of the setting. Mobile-created assignments appear on teammates' devices on next sync. See **Mobile app card**.

What exactly happens when I delete an assignment, team, or organization?

- **Assignment (from the list)**: tombstoned, removed from every device on next sync, captured evidence retained in storage.
- **Assignment (from its detail page)**: the confirmation can include its captured media; read the prompt carefully, it cannot be undone.
- **Team**: its assignments, profiles, and members are removed.
- **Business unit**: it and all its teams are permanently deleted; the confirmation says so explicitly.
- **Organization**: hidden from the console, but data is retained and can be restored by support.

Details: **Assignments**, **Structure and terminology**.

Why does an assignment say "submitted" and then flip back to "active"?

The submitted status is automatic: the platform sets it when every media item on the assignment belongs to a submission, and clears it the moment new media arrives. A flip back to active means someone captured more media after the last submission. See **Status filter chips**.

Can I create a custom role?

No. The four roles are a fixed set enforced by the server. Pick the closest role, or share a single assignment (Can capture or View only) to narrow someone's reach. See **Roles and permissions**.

Glossary

Plain-language definitions of the terms used across ContentsCapture. Note that your organization may have renamed some nouns in **Terminology**, so "Team" below might read "Crew" in your console; the meaning is identical.

Structure

Organization Your whole company. The top of the hierarchy, holding business units, teams, users, and all their work.

Business unit A division inside an organization: a region, a line of business, or an event-level operation. Contains teams and can have its own admin.

Team A durable group of people who work losses together. Assignments, profiles, and capture-setting defaults all belong to a team.

Member A role for regular field staff: capture media and view media, within their teams.

Can capture A share level for one assignment: the person can capture and edit there, like a member, and sees nothing else. The standard way to bring in contractors. Called Collaborator before version 2.0.

View only A share level for one assignment: the person can look but not change anything. For carrier representatives and oversight. Called Observer before version 2.0.

Roles

Org admin Runs the whole organization: every team, its people, and their roles, plus org-wide field activity on the Dashboard. Webhooks and integrations are set up by Adjust Square. Called Business Unit admin before version 4.0.

Adjust Square admin The retired role that used to be called Org admin. Only Adjust Square staff still hold it, and nobody can be given it.

Team admin Runs a team day to day: members, profiles, assignments, access grants, and audit access.

Work

Assignment A unit of work, usually one loss. Created inside a team from a published capture profile, with capture settings snapshotted at creation.

Capture profile The form/schema attached to assignments: the entities and fields adjusters fill in, for example "Loss Information" or "Item".

Entity A named collection of fields inside a profile, with a cardinality (single or many) and a scope.

Field One question or data point inside an entity. One of 15 types, from text to signature. See **Field types**.

Scope Where an entity's fields attach: the assignment as a whole, each location, each group, or each media item.

Published / draft / archived profile The profile lifecycle. Drafts are editable; published profiles are locked and usable for assignments; archived profiles are retired.

Snapshot A frozen copy taken at assignment creation. Assignments snapshot both the profile schema and the capture settings, so later changes never alter existing assignments.

Capture

Capture settings The evidence rules applied to every capture: timestamping, GPS metadata, proxy requirement, and watermark. See **Capture settings**.

Watermark A visible mark burned into review copies of captures: time, user, location, assignment, custom text, and a logo. The original master always stays clean.

Proxy A compressed copy of a capture used for fast review in the console. The original is always retained alongside it.

Scoping shot A wide photo or video that documents a room and holds no items. It stays with the room and is never itemized. Turned on under **Capture settings**.

Item marking Marks a field user puts on a photo to say which items to inventory or ignore. Set under **Capture settings**.

Submission A locked, immutable hand-off of media from the field. Creating one locks every included item read-only. See Submissions and media.

Sync state Where a media item is on the path from device to server: captured, processing, queued, uploading, synced, or failed.

Tag A word your organization agrees on, attached to an assignment, a room, or a media item, for the classifications the fixed fields do not cover. Matched without regard to capitalization, so "Roof" and "roof" are one tag. Workflows can read tags, trigger on them, and apply them. See **Tags**.

Tag registry The org-wide list of defined tags, with their colours, descriptions, and live usage counts. A tag anyone types is added automatically, so the list is the complete vocabulary in use rather than a curated subset.

Operations

Dashboard The landing screen and live operations view: a real-time feed, a field map with GPS trails, and productivity stats grouped by person or by job. Org-wide field activity is limited to org admins. Called Overview before version 6.0, and before that a separate screen called Mission Control. See **Dashboard**.

Automation

Workflow An event-driven automation: when something happens, send messages, update statuses, or call webhooks. See Workflows.

Trigger The event that starts a workflow, for example `submission.created`.

Condition A branch in a workflow that runs steps only when checks pass, such as "status equals submitted".

Tag action A workflow step that puts a tag on something or takes one off. Because a workflow can also read tags, a tag is how an automation remembers that it has already acted.

Run One execution of a workflow. The runs feed shows every run with per-step detail and replay.

Template A reusable, versioned email or SMS message with `{{variable}}` placeholders, used by workflow send steps.

Webhook An outbound HTTP POST to your URL when events happen, signed so you can verify the sender. See Webhooks.

Signing secret The per-endpoint secret used to sign webhook deliveries. Shown once at creation; store it safely.

Integration token A read-only bearer token giving a partner app access to your org's assignments and media. See Integration tokens.

System

Audit log The record of every significant action in your org: actor, subject, source, IP, and detail, including denied actions. See Audit log.

Impersonation A support capability where platform staff act as a user to diagnose problems. Every impersonated action is recorded in the audit log.

Terminology An organization's own words for the platform nouns (business unit, team, assignment, location), shown across the console and mobile app. Organizations that already have their own words keep them; they are no longer changed from the console.

Assignment visibility The role-by-status matrix in Settings → Organization controlling which assignment statuses each role sees in the mobile app, enforced server-side.

Release notes

Every release of ContentsCapture, newest first.

One version number covers the product and both guides, so the version in this guide's footer matches the one in the admin console. Each release keeps its own PDF of the Admin Guide, so material you built training around stays available exactly as it was.

How versions work

Part of the number	Changes when
Major (2.0.0)	ContentsCapture changed enough that the old guide would mislead somebody: a reorganized console, a renamed core concept, a removed capability.
Minor (1.1.0)	A new feature shipped, or a workflow changed materially.
Patch (1.0.1)	Fixes and corrections: a bug fix, a wrong screenshot, a confusing sentence. Nothing you need to relearn.

1.4.0 Current

13 November 2026

Capture settings gain Scoping shots and Item marking. Both are off until an admin turns them on.

ADDED

- Capture settings have a new Scoping shots section. An admin can turn scoping shots on for a team or an assignment, set how many guided shots a new room asks for, and make them required. It is off until you turn it on, and the field app starts using it in the next release.
- Capture settings have a new Item marking choice: Off, Optional, or Required before a room is completed. It is off until you turn it on, and the marking screens in the field app arrive in a later release.
- The assignment summary shows whether scoping shots are on.
- For integrations: photos and video now say whether they are item photos or scoping shots, photos can carry marks, and a change to either is announced with the media.updated event.

FIXED

- Saving one capture setting no longer resets its neighbours, such as the watermark opacity and positions.

Download the 1.4.0 PDF

1.3.1

12 November 2026

Opening a dashboard from the sidebar now always applies its sort and columns.

FIXED

- Clicking a dashboard in the sidebar while the Assignments list is already open now applies that view's sort and columns, not just its filters.

Download the 1.3.1 PDF

1.3.0

12 November 2026

Pin saved views to the sidebar as your own dashboards, and saved views now remember the sort and columns too.

ADDED

- Custom dashboards: pin any saved view of the Assignments list to the sidebar, where it sits under Dashboard and opens the list with that view applied.
- Manage dashboards lets you rename your dashboards for yourself, put them in your own order, unpin them, or delete the view behind them. You can have up to 10.
- Admins can set default dashboards for the whole organization, a business unit or a team. Everyone there sees them, and can still rename, reorder or unpin them for themselves.
- Click a column header on the Assignments list to sort by it.
- Each saved view has a menu to pin it, update it with the table on screen, rename it or delete it.

CHANGED

- A saved view now remembers the sort and the columns (their order, which are hidden, and their widths) as well as the filters, and applying it puts all of them back. Views saved earlier keep working with their filters.

Download the 1.3.0 PDF

1.2.2

12 November 2026

Sign in explains a missing account, deleted photos leave the upload queue, and room previews load together.

FIXED

- Signing in with a phone number or email that has no account shows a clear message.
- A photo that was deleted, or was never saved, is removed from the upload queue instead of retrying.
- Watermarks are applied more reliably when the preview is not ready on the first try.
- Opening a room loads its photo previews together, so a full room appears faster.
- When a sign in session expires, the app refreshes it and tries the sync once more.
- People saved under an older field role now show in the company directory.
- The room grid waits for a small preview instead of keeping every full size photo in memory.

Download the 1.2.2 PDF

1.2.1

11 November 2026

ContentsVision now credits the person who created the assignment.

FIXED

- ContentsVision now credits the person who created the assignment, instead of the person who connected the integration.

Download the 1.2.1 PDF

1.2.0

11 November 2026

Change an assignment's status on its own screen, see who created it, watch the countdown before ContentsVision picks up a room, and let a playable guide walk you through the console.

ADDED

- The status beside an assignment's name is now a dropdown. Admins can change it there or on the Overview Status card without going back to the Assignments list, and a message confirms each change.
- Every assignment shows who created it and when, right under its name. Hover the time to see how long ago that was.
- The Assignments list has an optional Created by column. Turn it on in the column manager.
- Each room on an assignment shows a countdown while ContentsVision waits to pick up its photos: Sending to ContentsVision in 2:14. ContentsVision waits until a room has had no new photo for 3 minutes, so it identifies the room's photos together. It shows only when a workflow sends media to ContentsVision.
- Walk me through it: playable guides on the new Help page walk the real screens with you, one step at a time. Guides cover creating an assignment, inviting someone, changing a status, reviewing media and submissions, setting up a workflow, managing tags, and switching products.

CHANGED

- Status dropdowns now only offer the changes that are allowed from the current status, so a change can no longer be turned down after you pick it.
- The ContentsVision column says Not linked for assignments that have not been imported yet, instead of staying blank.
- Help in the sidebar now opens the Help page, with the guides and a link to the Admin Guide.
- The two ContentsVision workflows in the library now also send status changes, so ContentsVision knows when an assignment is submitted, active again, or archived. Workflows you added earlier need the two status events added by hand.

Download the 1.2.0 PDF

1.1.0

11 November 2026

Device health is rebuilt: see every phone at a glance, find the ones that need help, and see where each one last checked in.

ADDED

- Device health opens with cards that count every phone, the healthy ones, the ones still uploading, the ones that need attention, and the ones offline for a week. Click a card to show only those phones.
- Filter phones by status, team, person, app version, phone type, and when they last checked in, or search by name, email, team, phone, version, or city. Group the list by status, person, team, organization, app version, or phone type, and page through it.
- Each phone shows its last known place. A map view puts every phone on a map, colored by status.
- Click a phone for its details: why it needs attention, its upload queue, free storage, the phone model and system version, when it was first and last seen, its place on a small map, and its recent sync activity.

CHANGED

- The field app now reports its system version, phone model, free storage, and, when location is already allowed, its last known position. It never asks for location just for this.

Download the 1.1.0 PDF

1.0.0

11 November 2026

ContentsCapture 1.0: the first numbered release of the field app, the admin console, and both guides.

ADDED

- ContentsCapture now has one version number for the product and its guides. The admin console shows it in the footer, and the Changelog lists every release from here on.

- The Field Guide and Admin Guide describe the product as it ships in 1.0, and each release keeps its own PDF.

CHANGED

- The Changelog is now written release notes, newest first, instead of a list of individual code changes.

Download the 1.0.0 PDF

Spotted something out of date? Email **help@adjustsquare.com** and a human will respond.